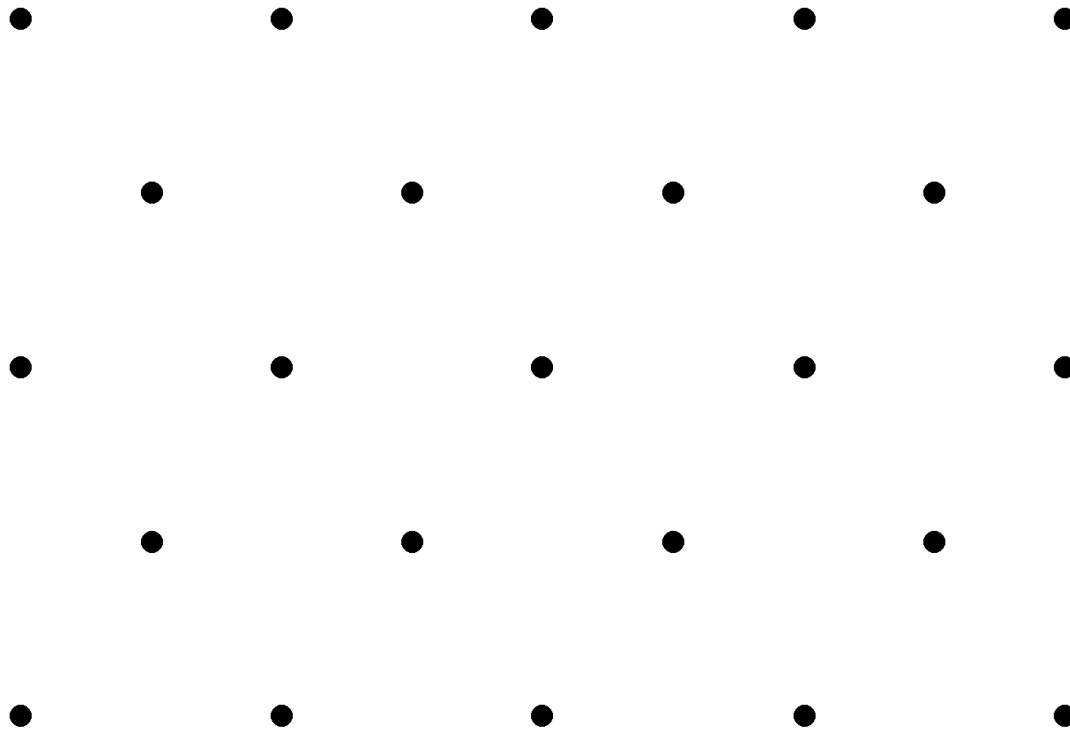


# The Brownian web and net

Jan M. Swart

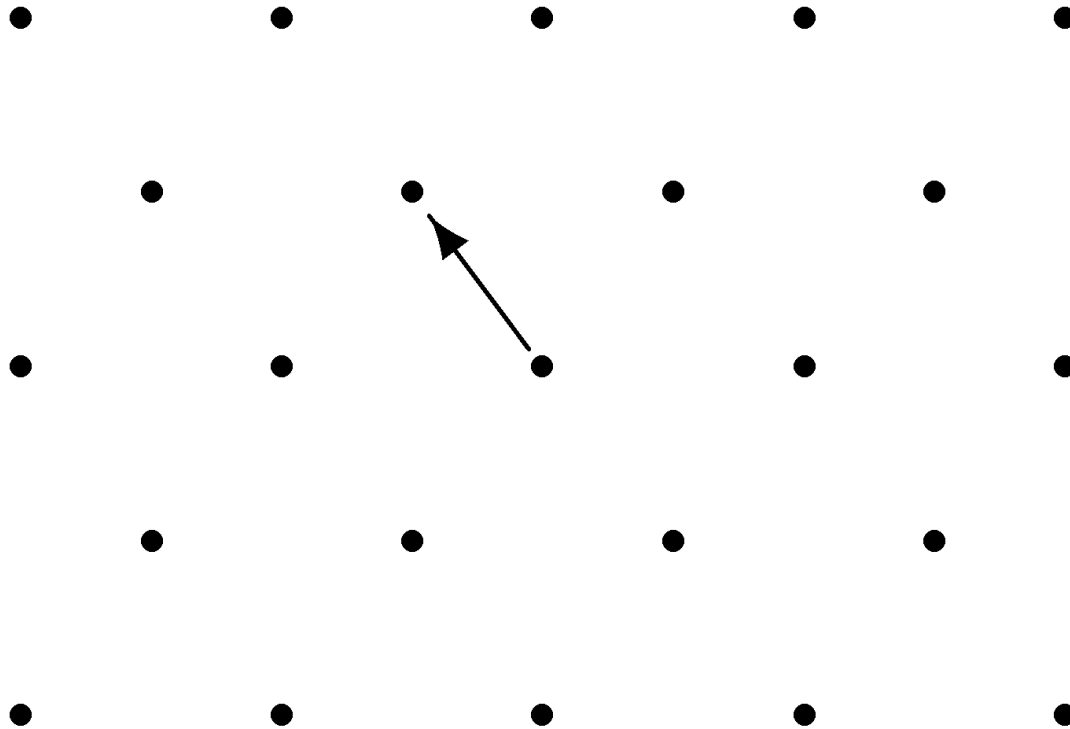
Institute of Information Theory and Automation of the ASCR (ÚTIA)

# The diagonal square lattice



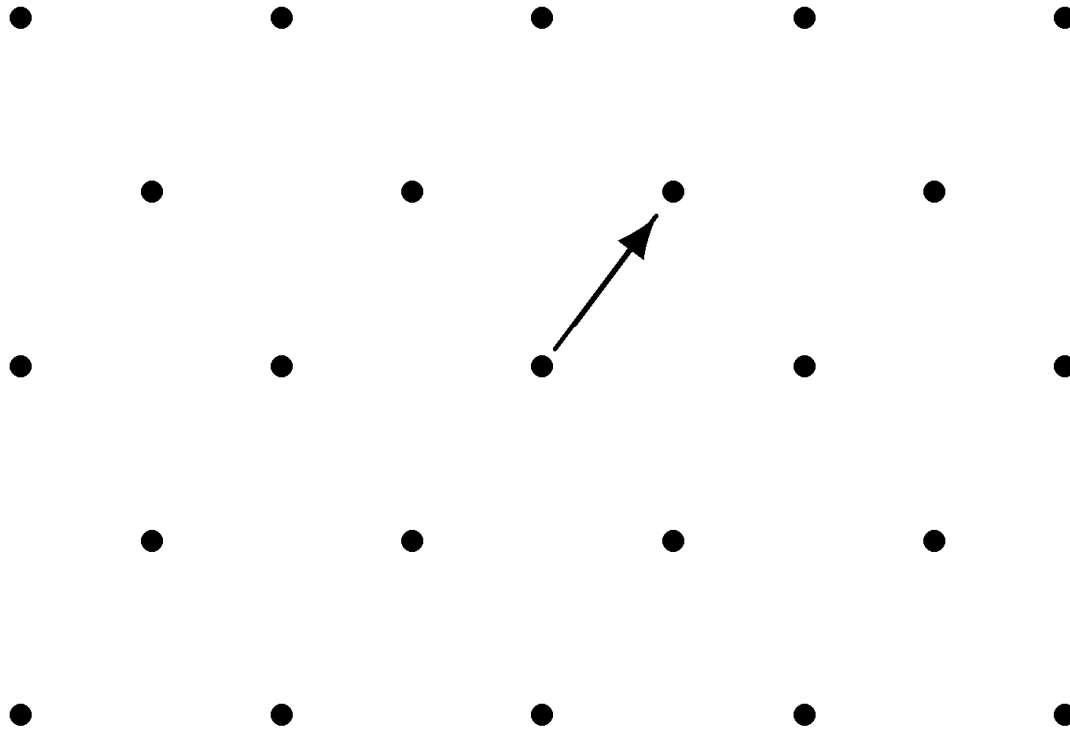
We start with the diagonal square lattice.

# Arrows



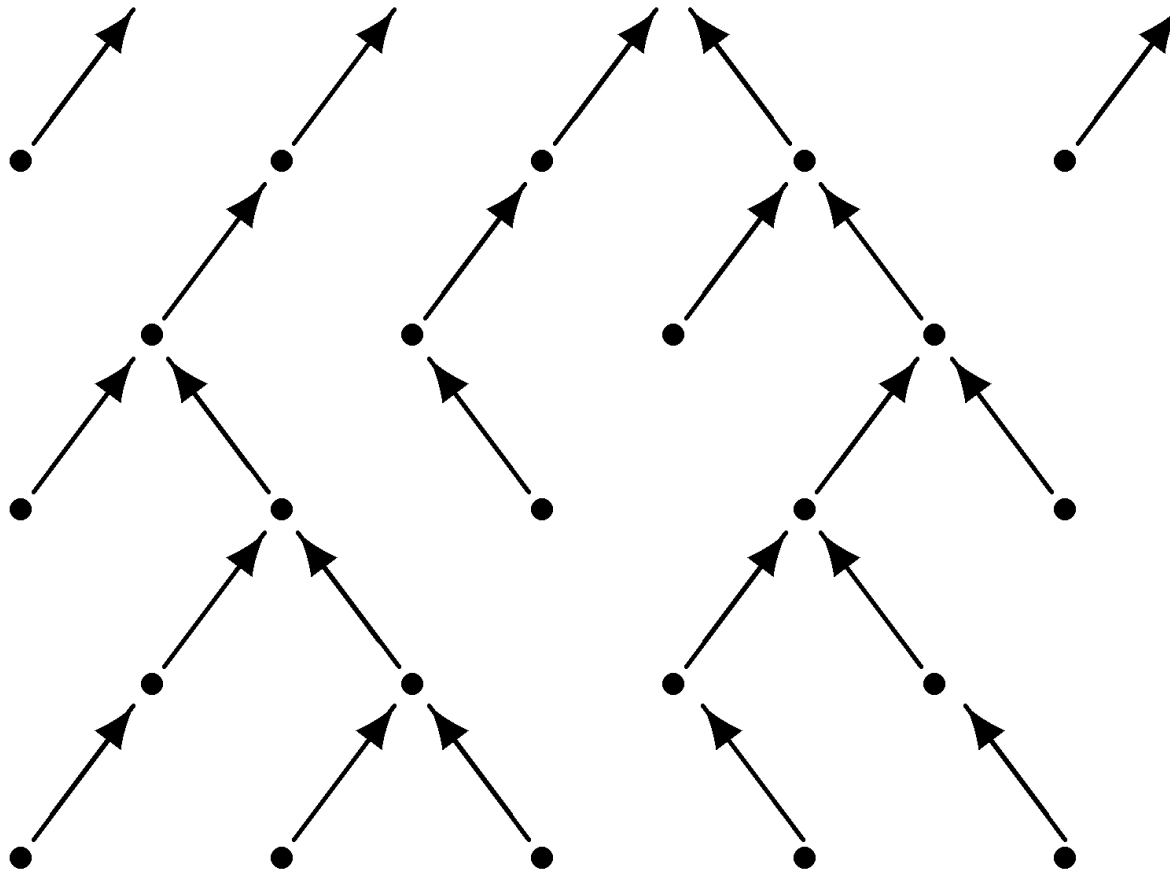
With probability  $1/2$  we draw an arrow to the left...

# Arrows



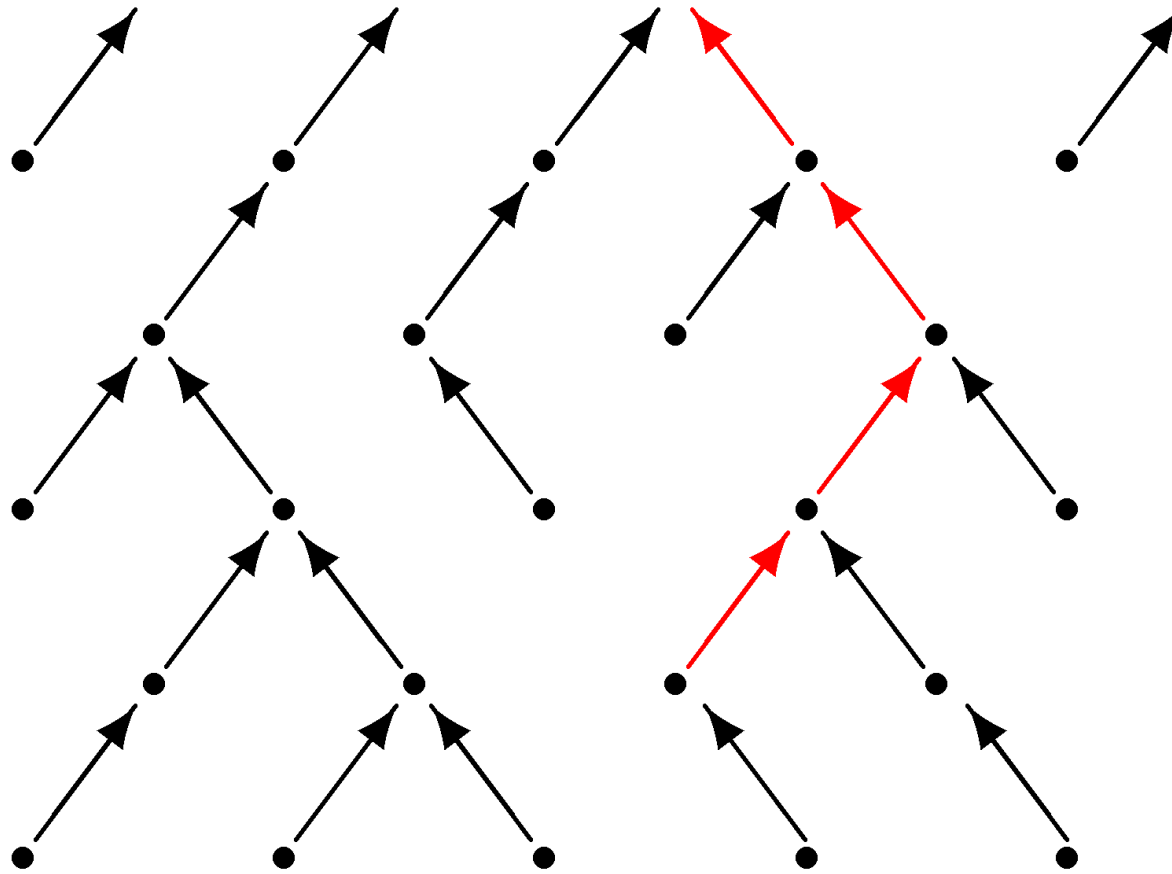
... and with the same probability to the right.

# Arrows



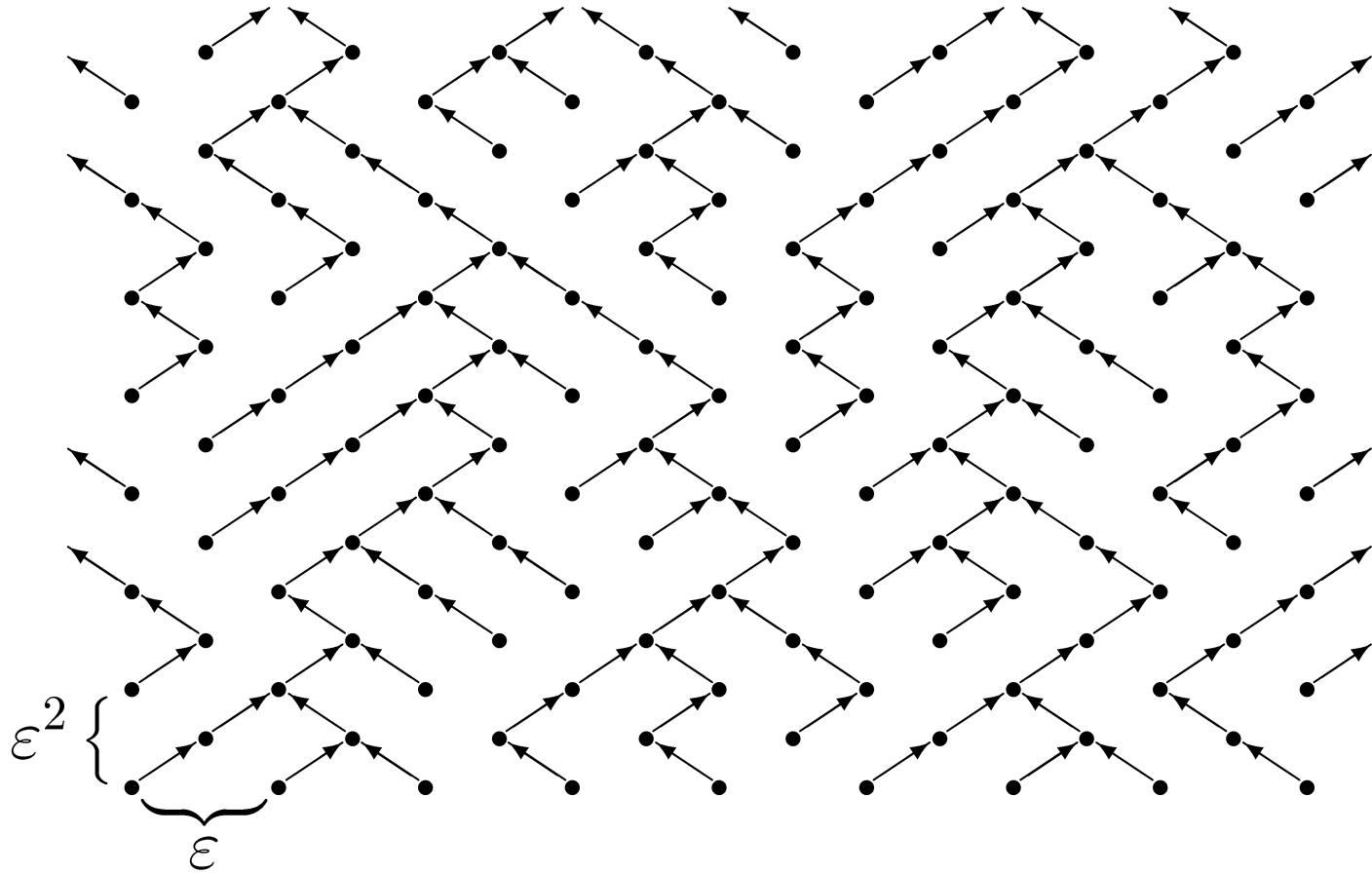
We do this for every point.

# Paths



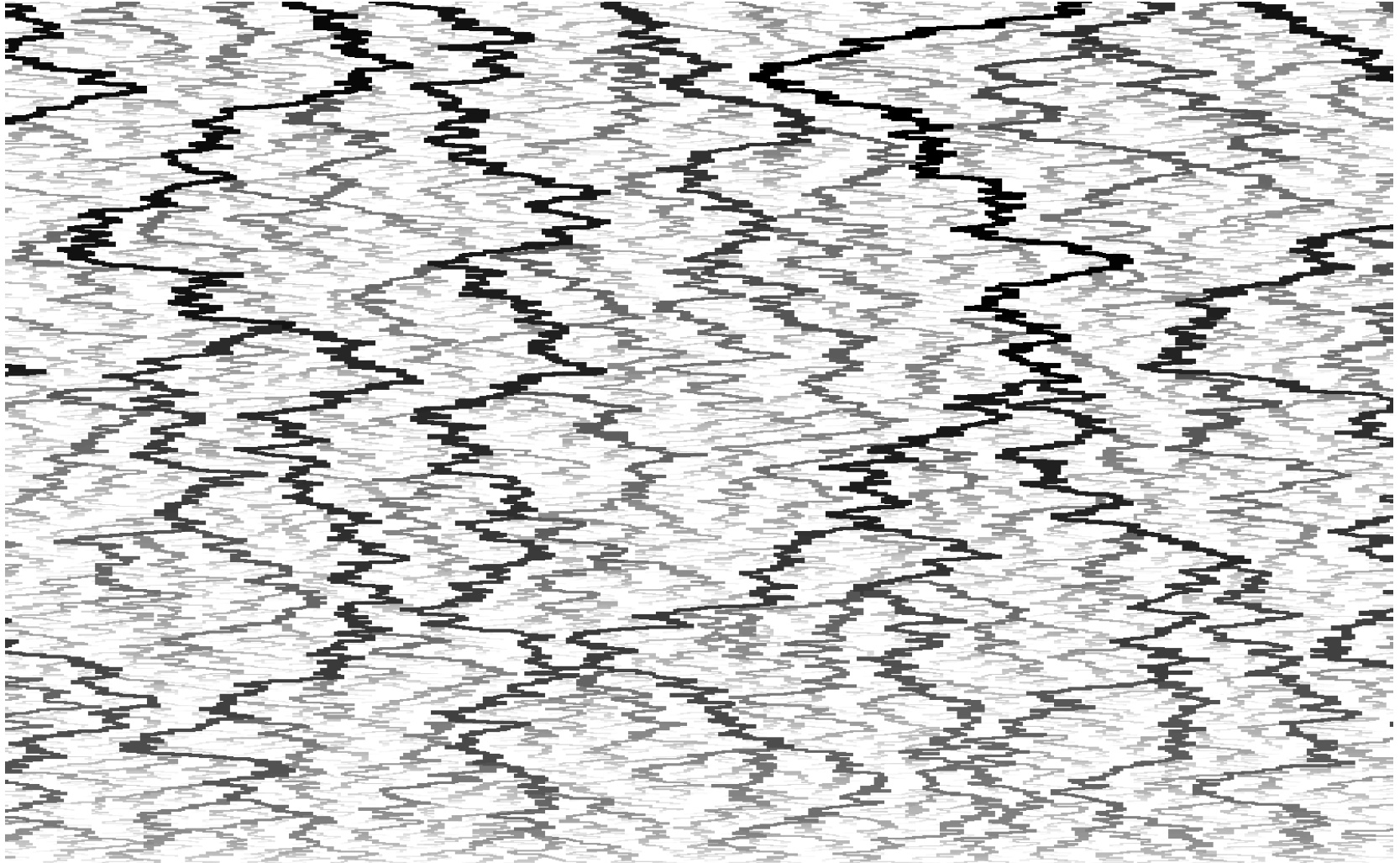
We are interested in paths along arrows.

# Diffusive scaling



We scale space with  $\varepsilon$ , time with  $\varepsilon^2$ , and let  $\varepsilon \rightarrow 0$ .

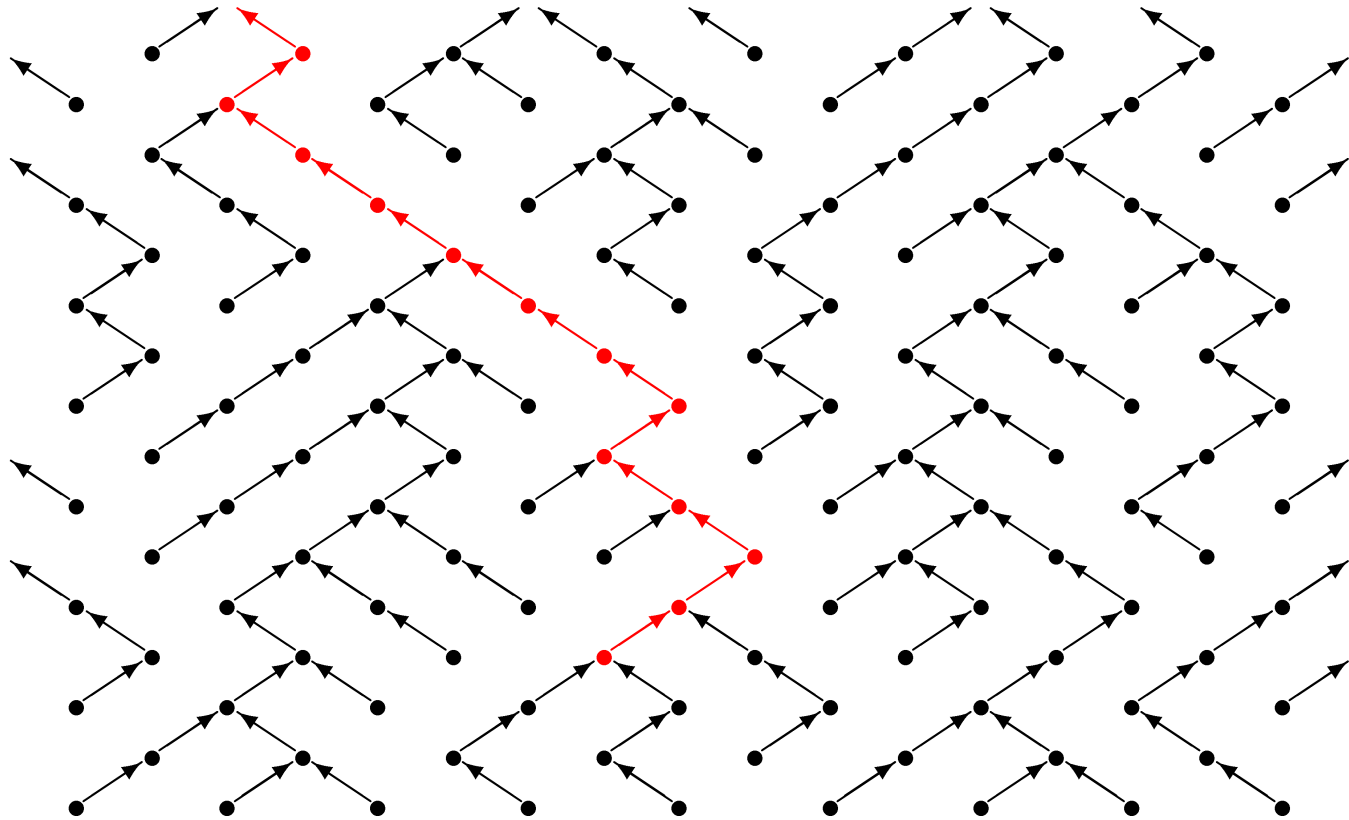
# The Brownian web



In the limit we obtain the Brownian web.

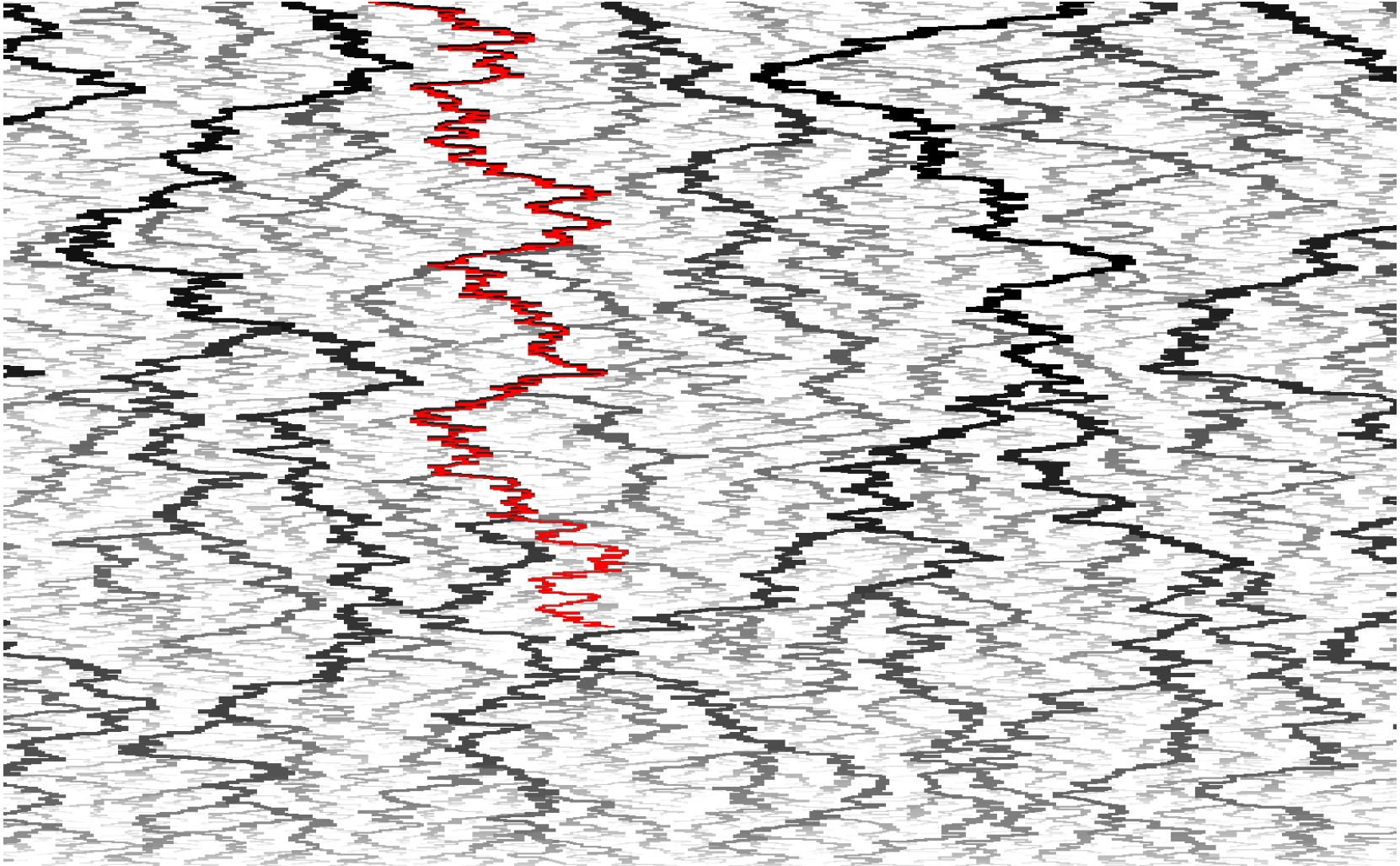


# Random walk paths



Discrete paths along arrows are random walks.

# Brownian paths

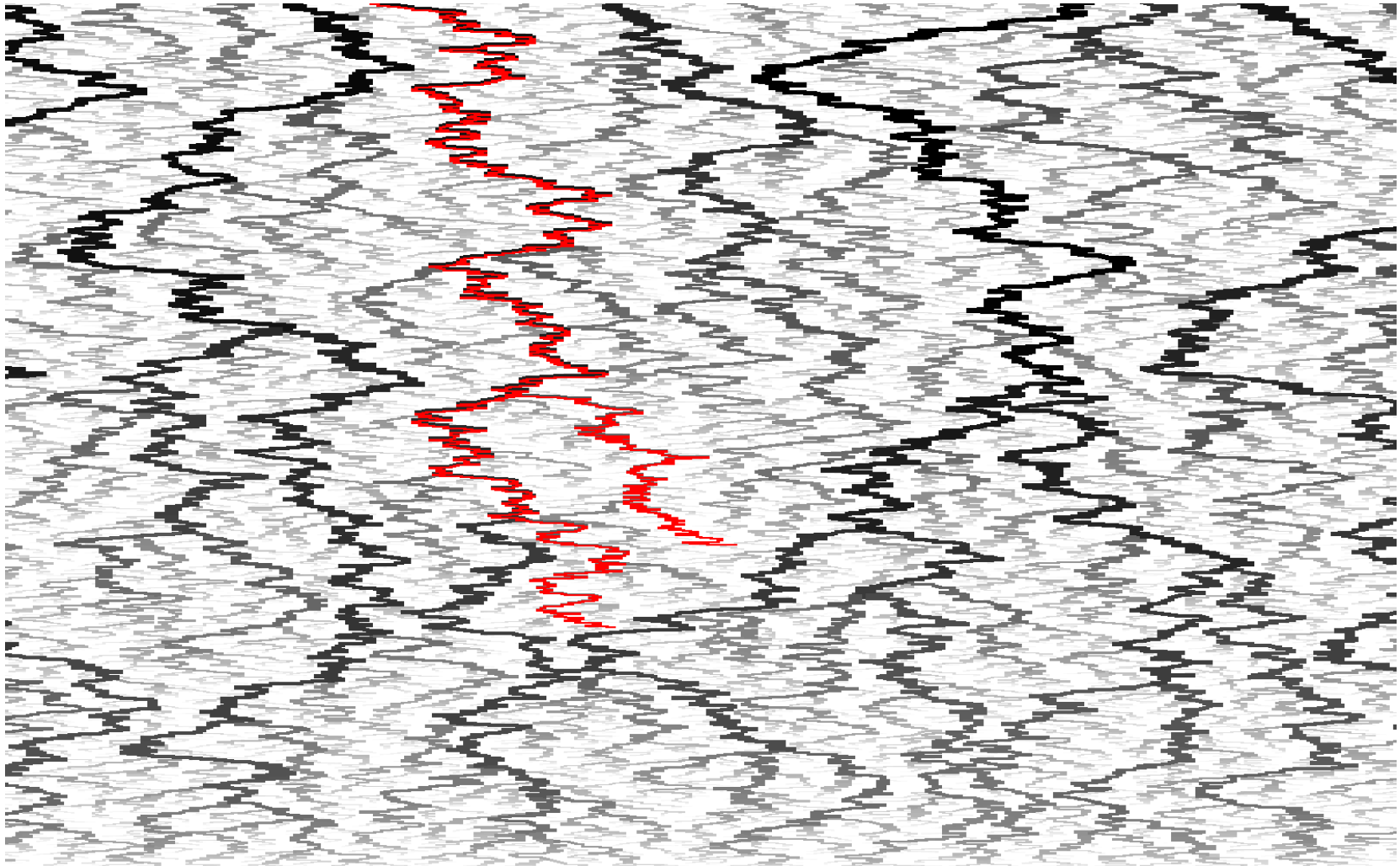


In the Brownian web, paths are Brownian motions.

# Brownian motion

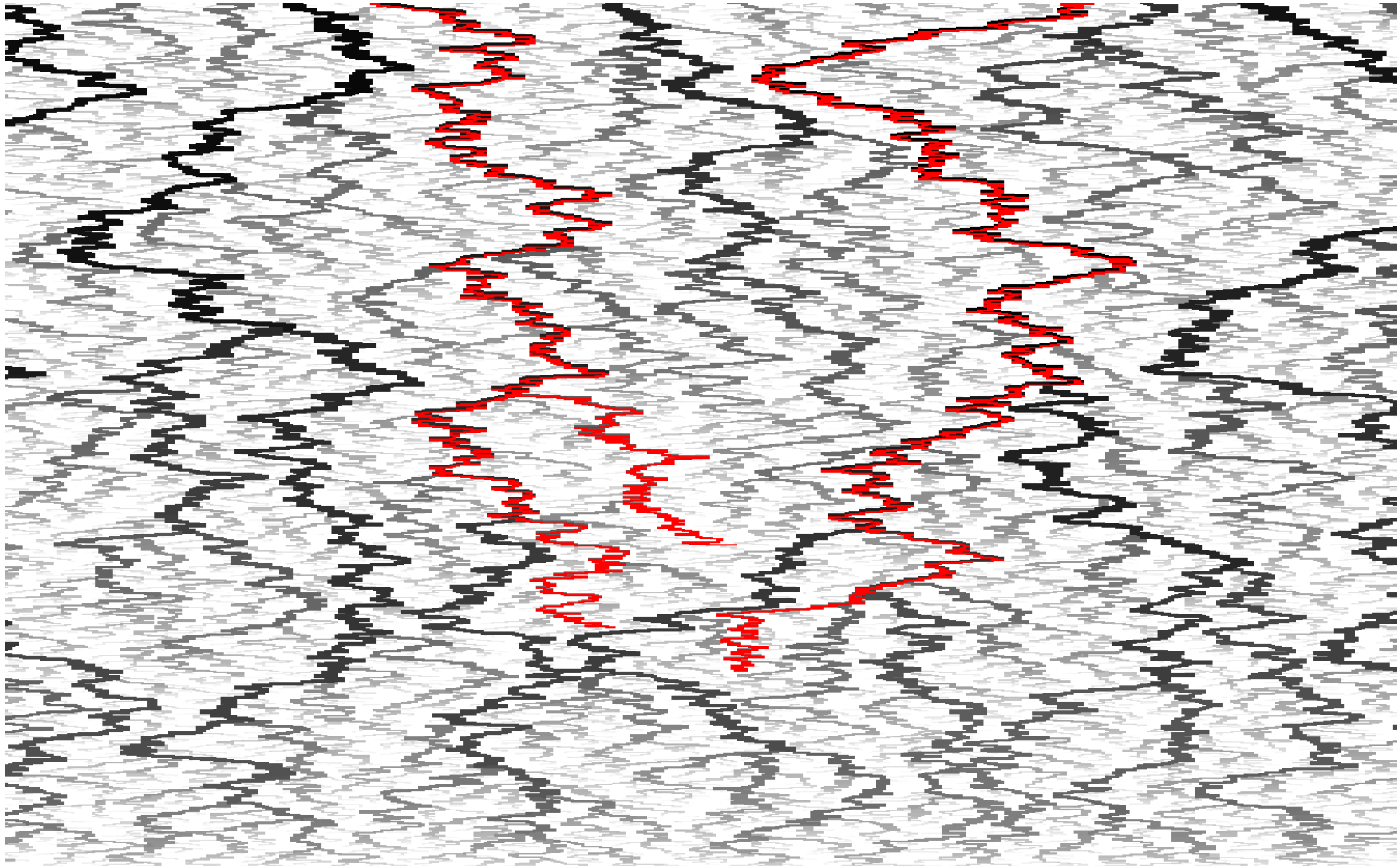
- 1827: The botanist Robert Brown observes the irregular motion of small particles submerged in water.
- 1905: Albert Einstein explains the motion as being caused by the collision of water molecules with the particle. In good approximation, the motion should be a Markov process with normally distributed increments.
- Early 1920-ies: Norbert Wiener constructs a probability measure on the space of continuous paths which has the properties postulated by Einstein.
- Present: (mathematical) Brownian motion is one of the cornerstones of modern probability theory.

# Coalescing Brownian motions



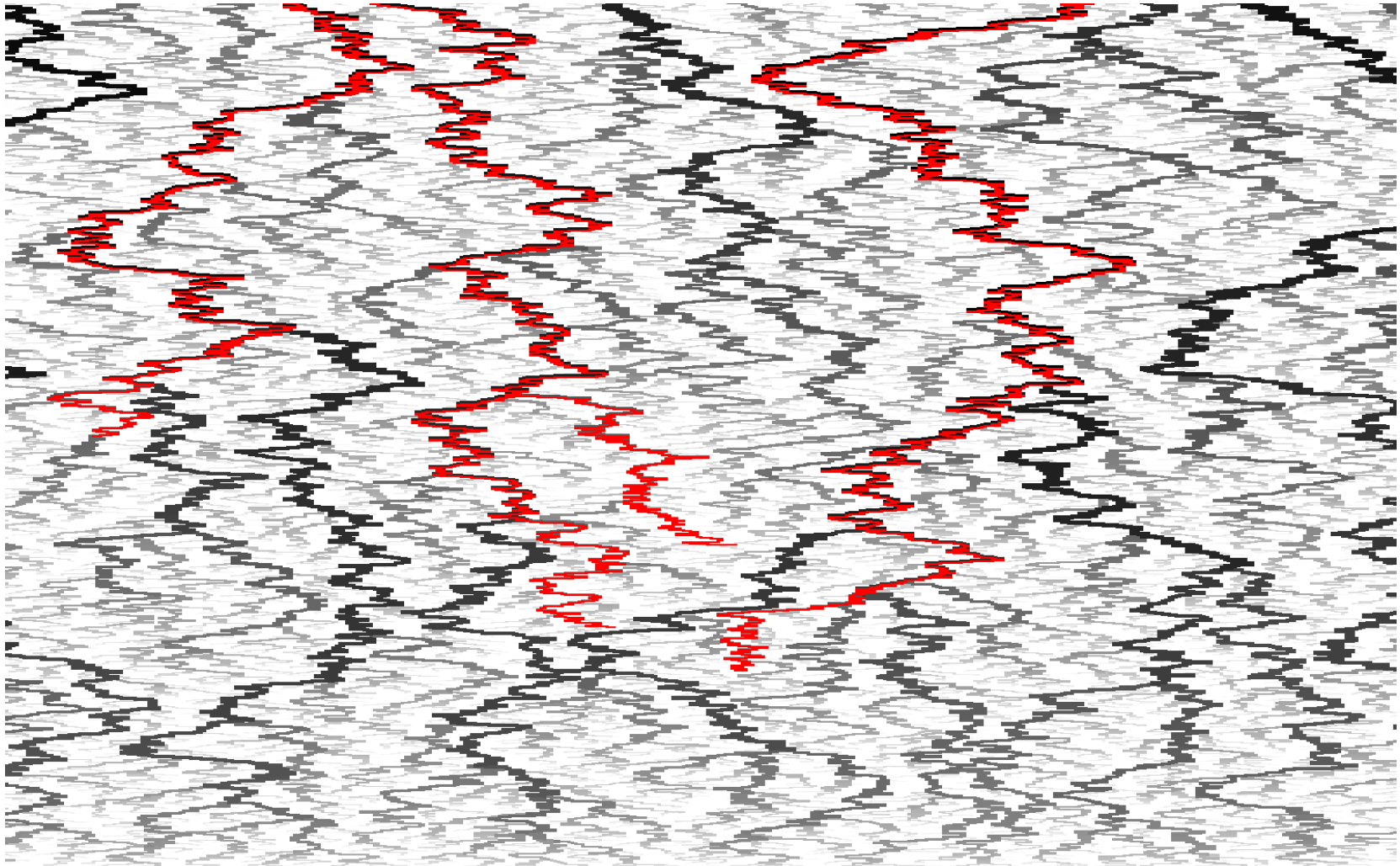
Paths started at different points coalesce.

# Coalescing Brownian motions



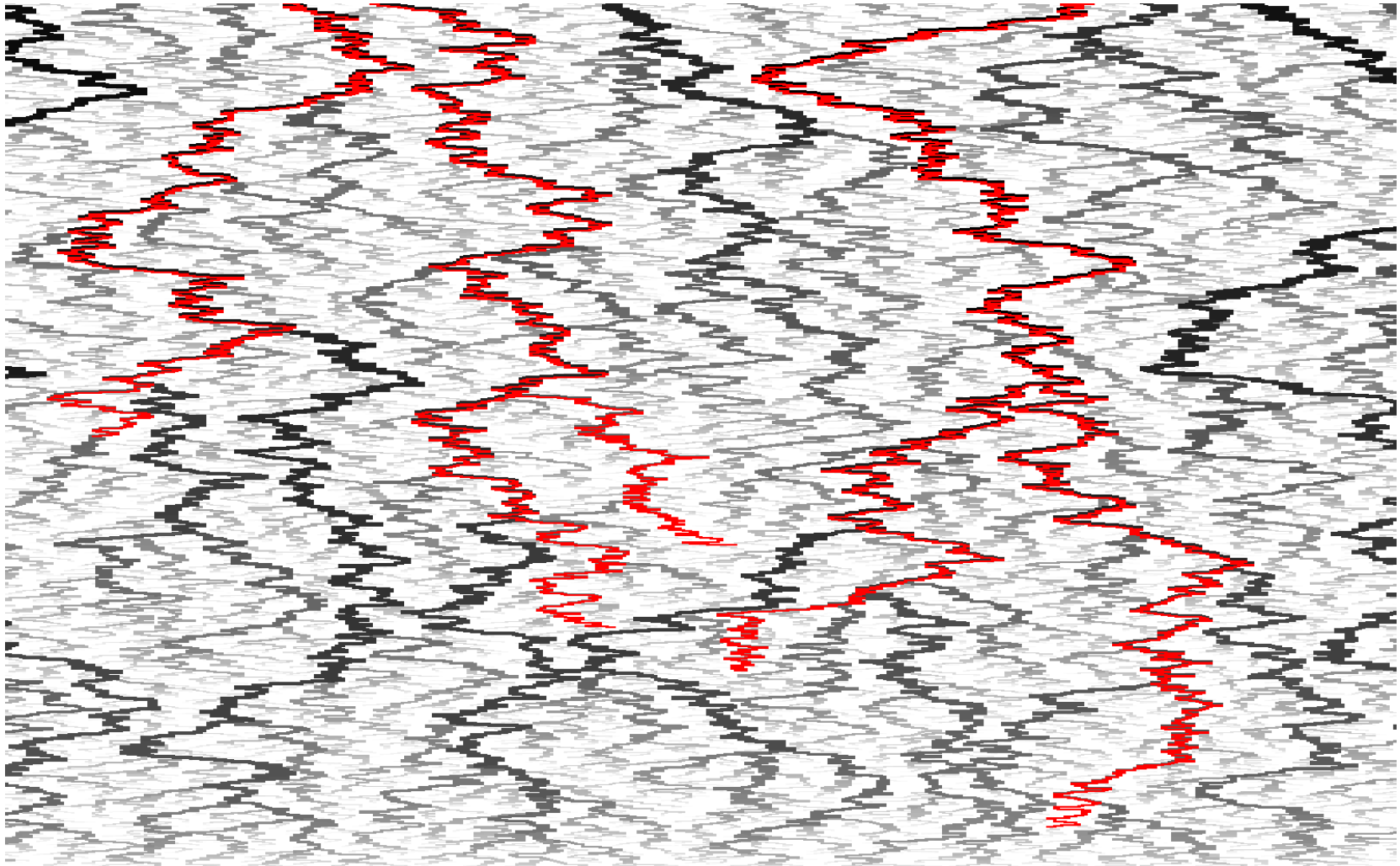
Paths started at different points coalesce.

# Coalescing Brownian motions



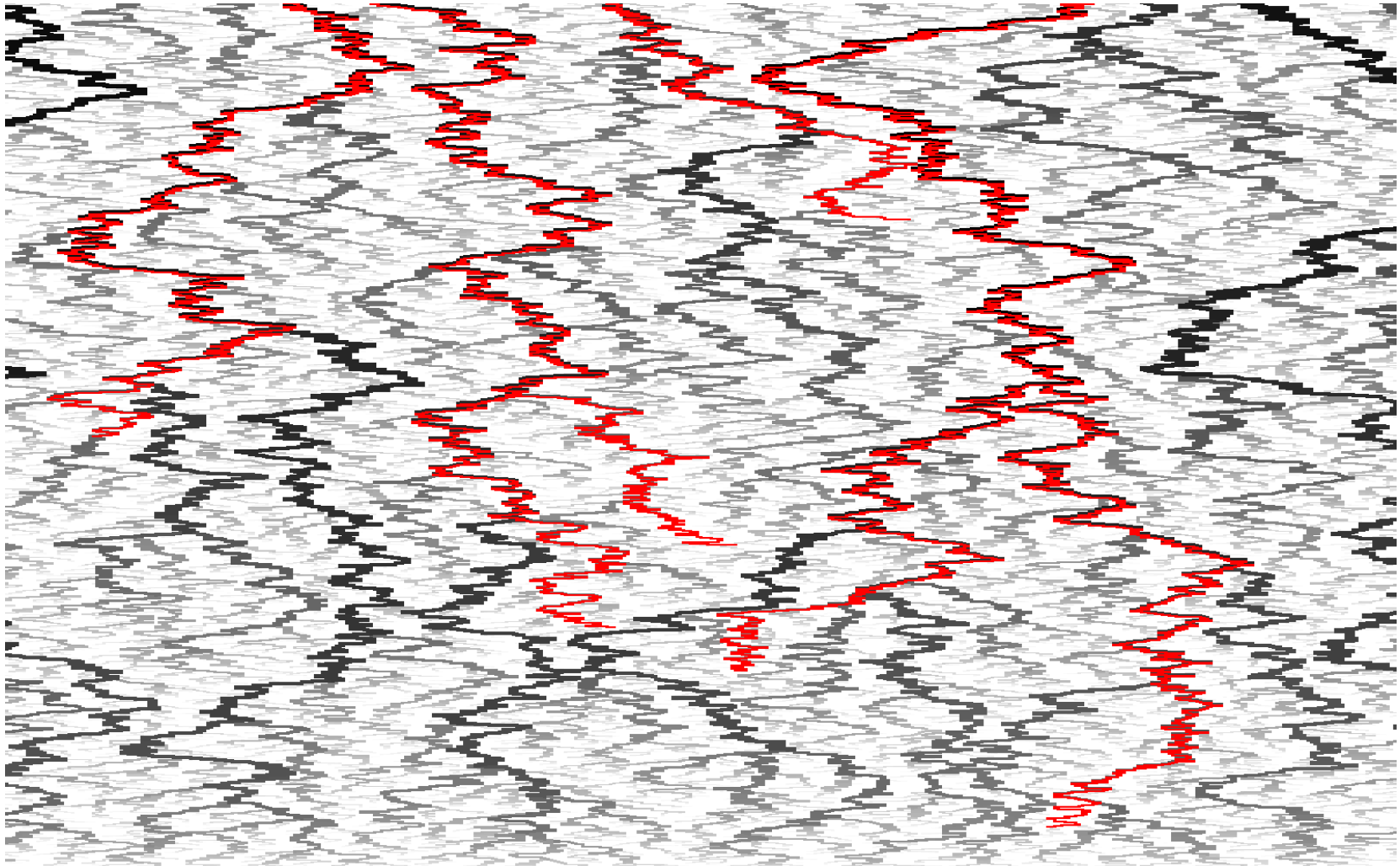
Paths started at different points coalesce.

# Coalescing Brownian motions



Paths started at different points coalesce.

# Coalescing Brownian motions



Paths started at different points coalesce.



# Construction

The Brownian web can be constructed in two steps:

- Construct an infinite sequence of coalescing Brownian paths whose starting points fill up space.
- Take all paths that occur as the limits of these paths.

The result can be described as “coalescing Brownian motions, started from every point in space and time”.

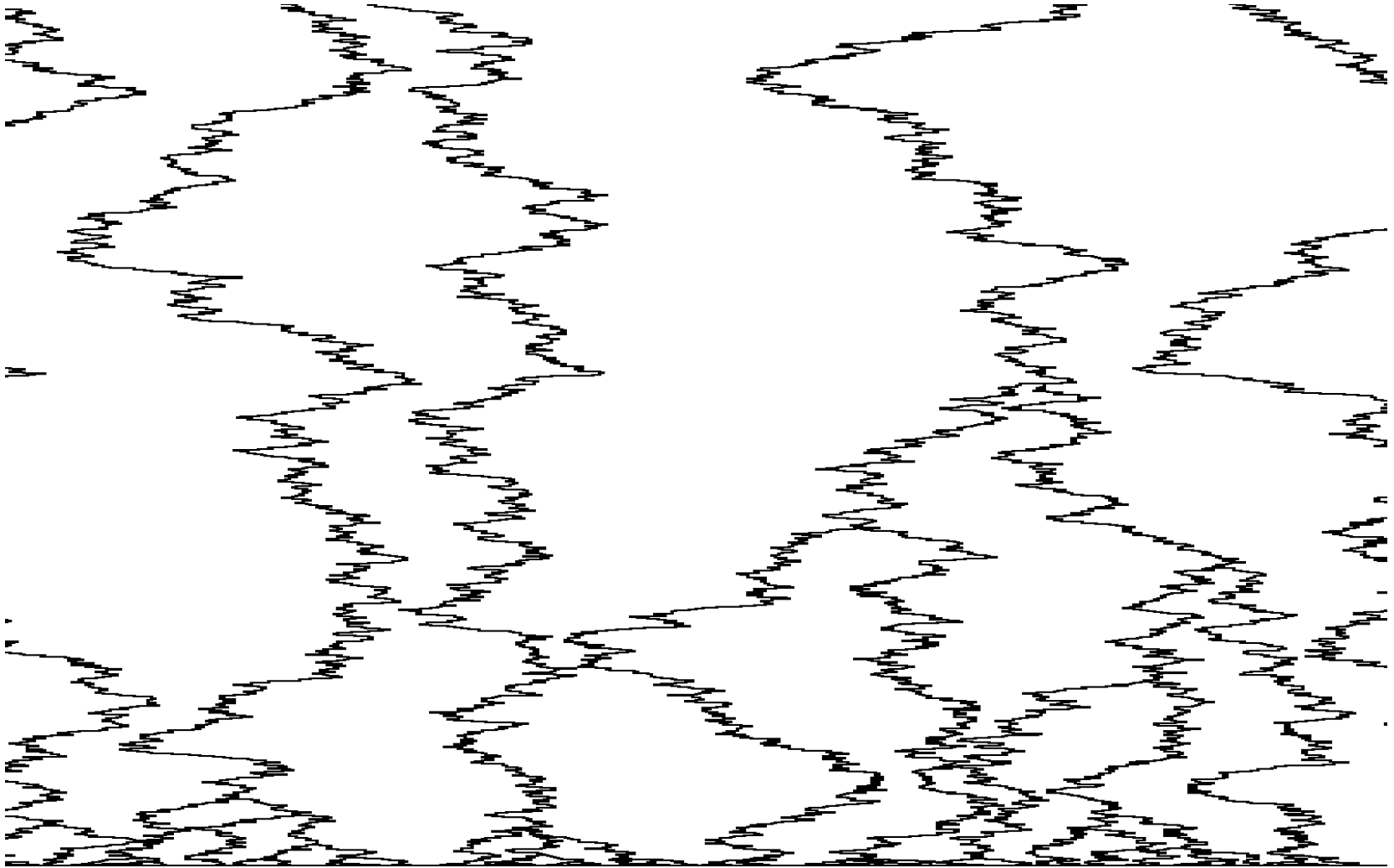
# Applications

- River systems
- Lines of descent
- Evolution of interfaces
- Coalescing particles

# History of the Brownian web

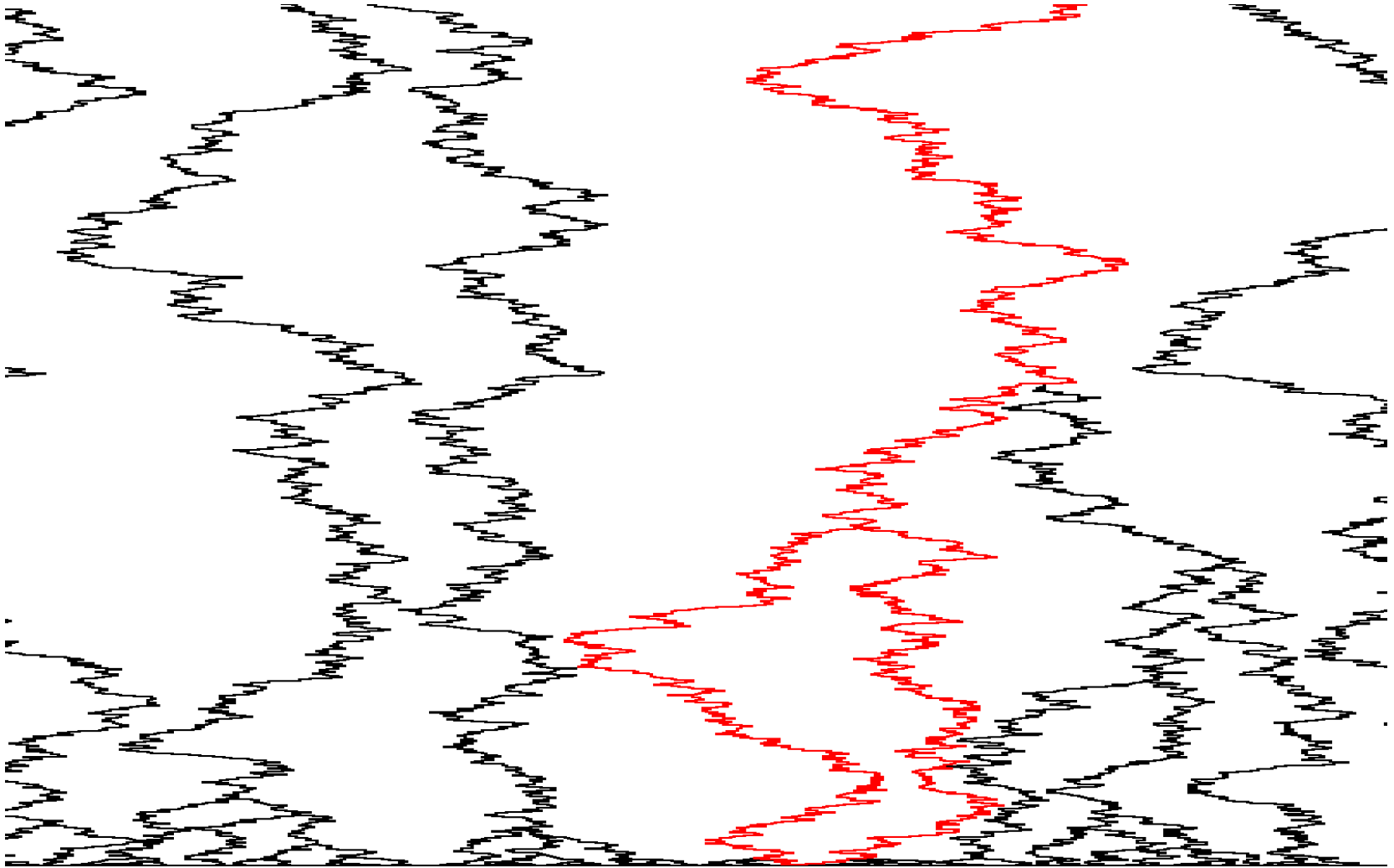
- R. Arratia (1979): one-dimensional voter model.
- B. Tóth and W. Werner (1998): true self-repellent motion
- L.R. Fontes, L.G.R. Isopi, C.M. Newman and K. Ravishankar (2002–): one-dimensional Potts model.

# Paths started at time zero



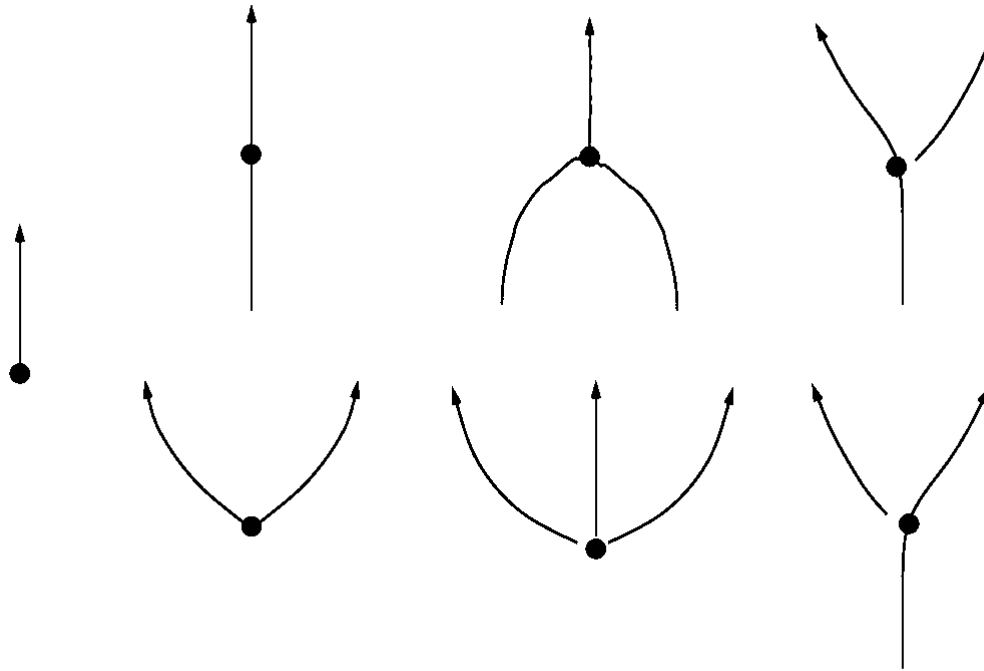
Coalescing Brownian motions started everywhere on the line.

# Point with two outgoing paths



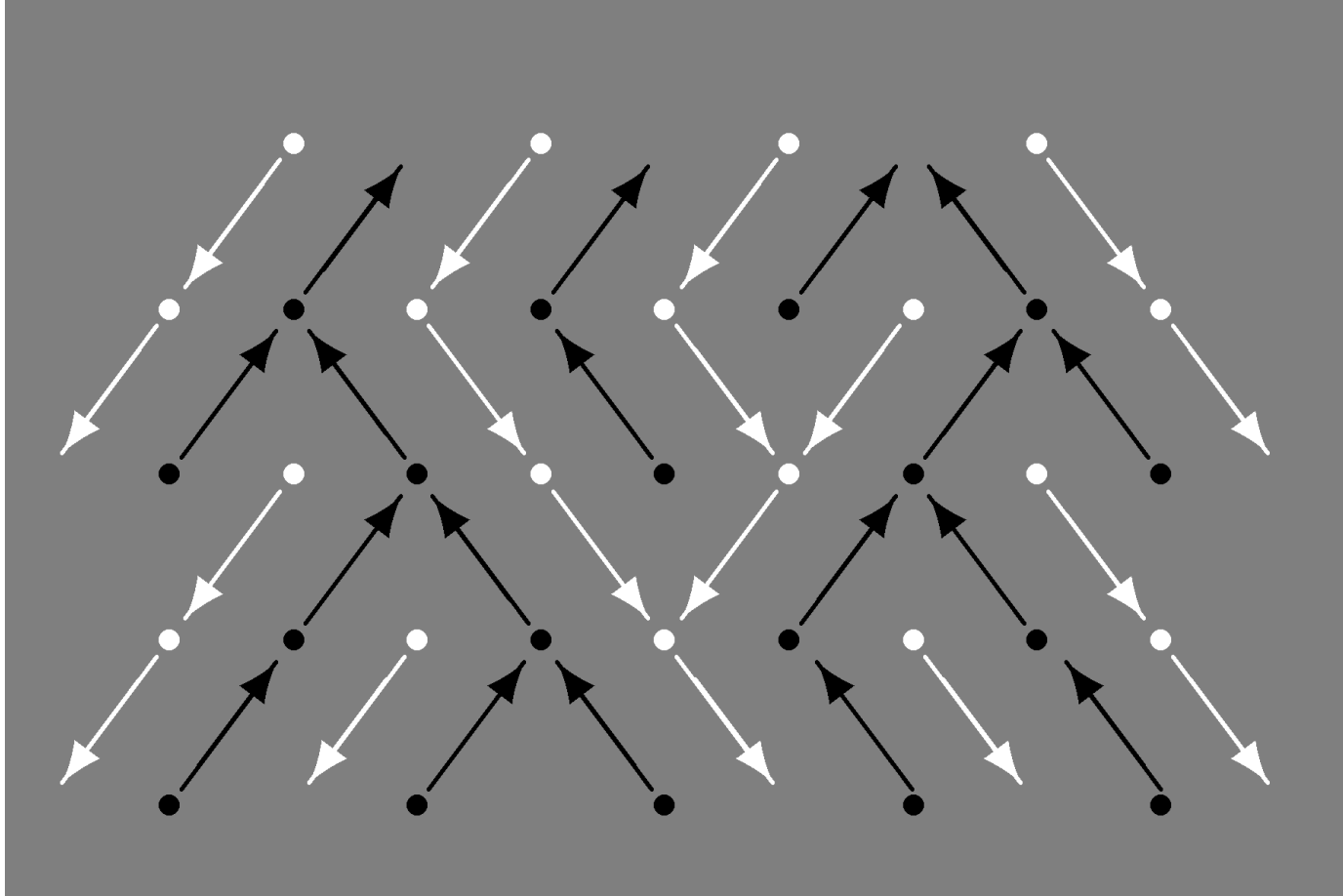
There exist random points from where there starts more than one path.

# Special points



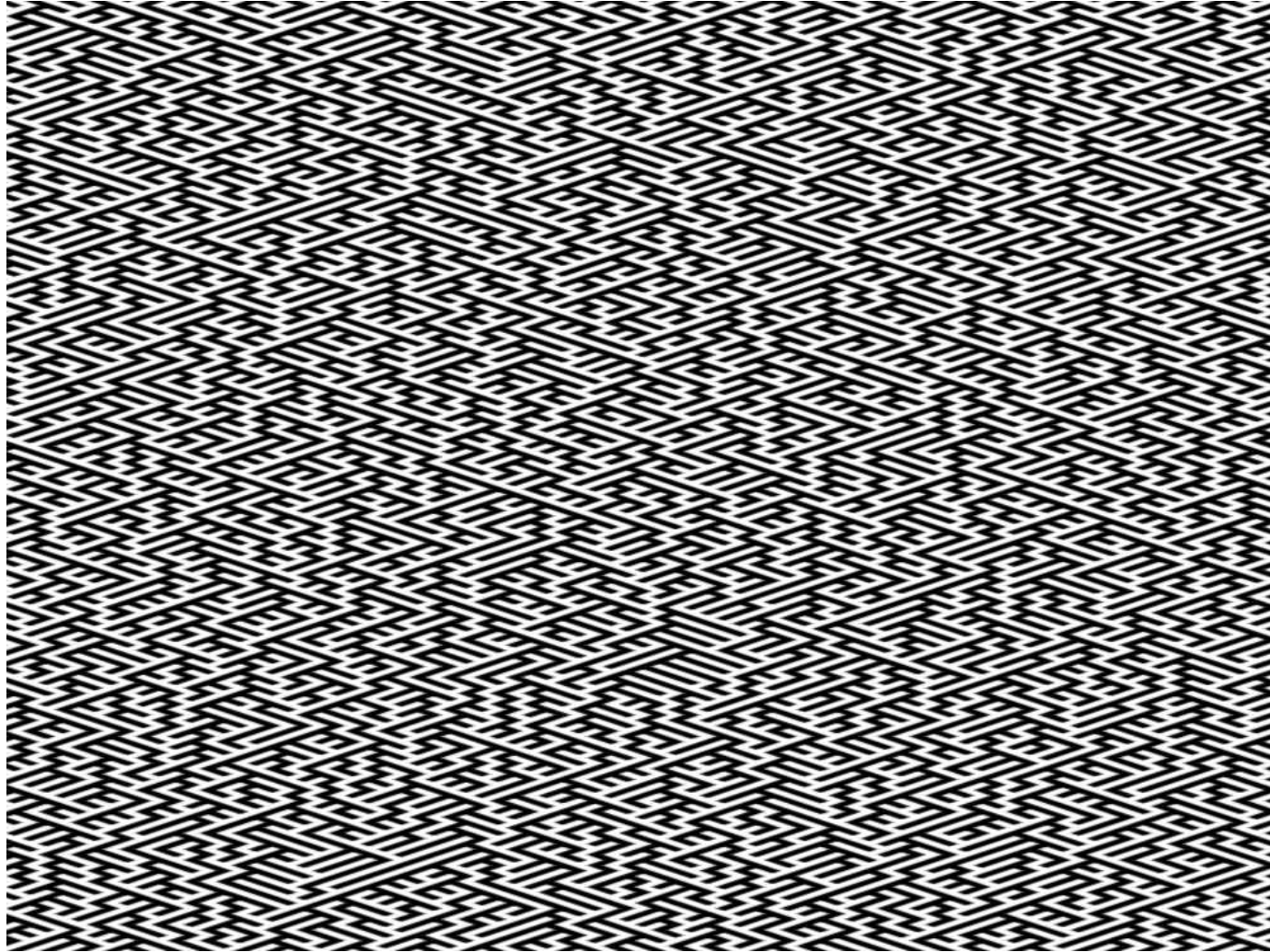
Special points are classified according to the number of incoming and outgoing paths. There exists 7 types of special points.

# Dual arrows



Forward and dual arrows.

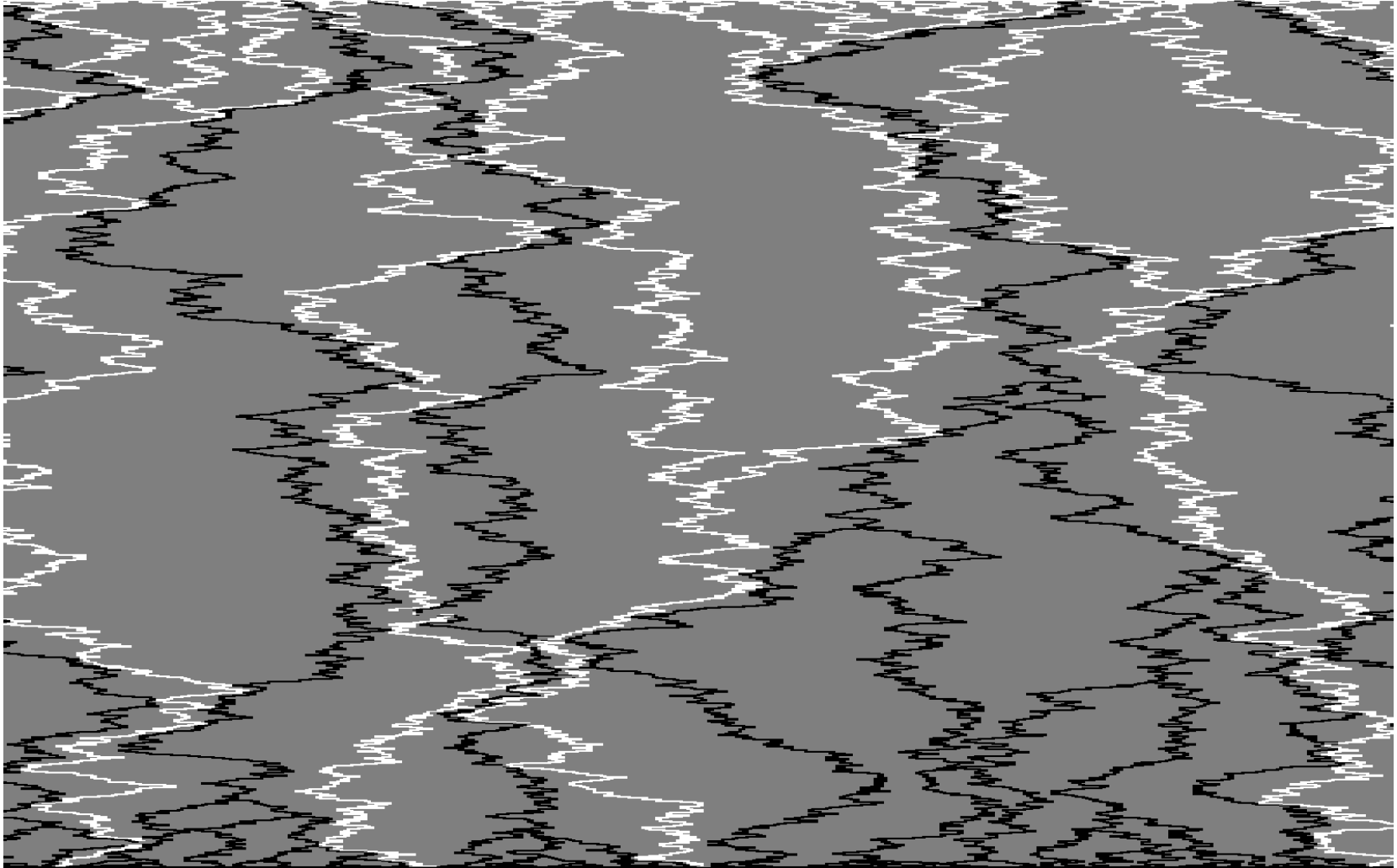
# Dual Brownian web



Approximation of the forward and dual Brownian web.

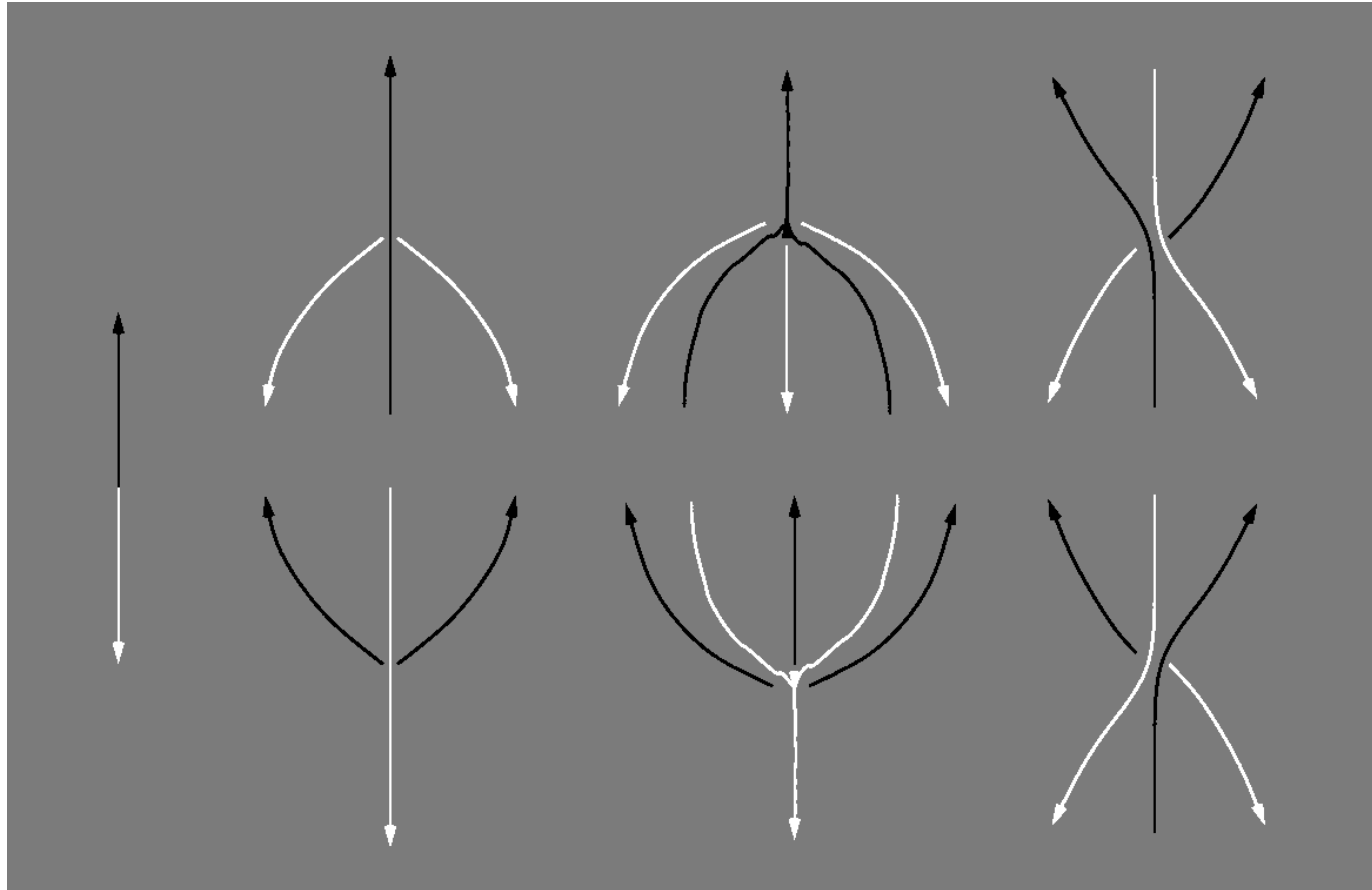


# Dual Brownian web



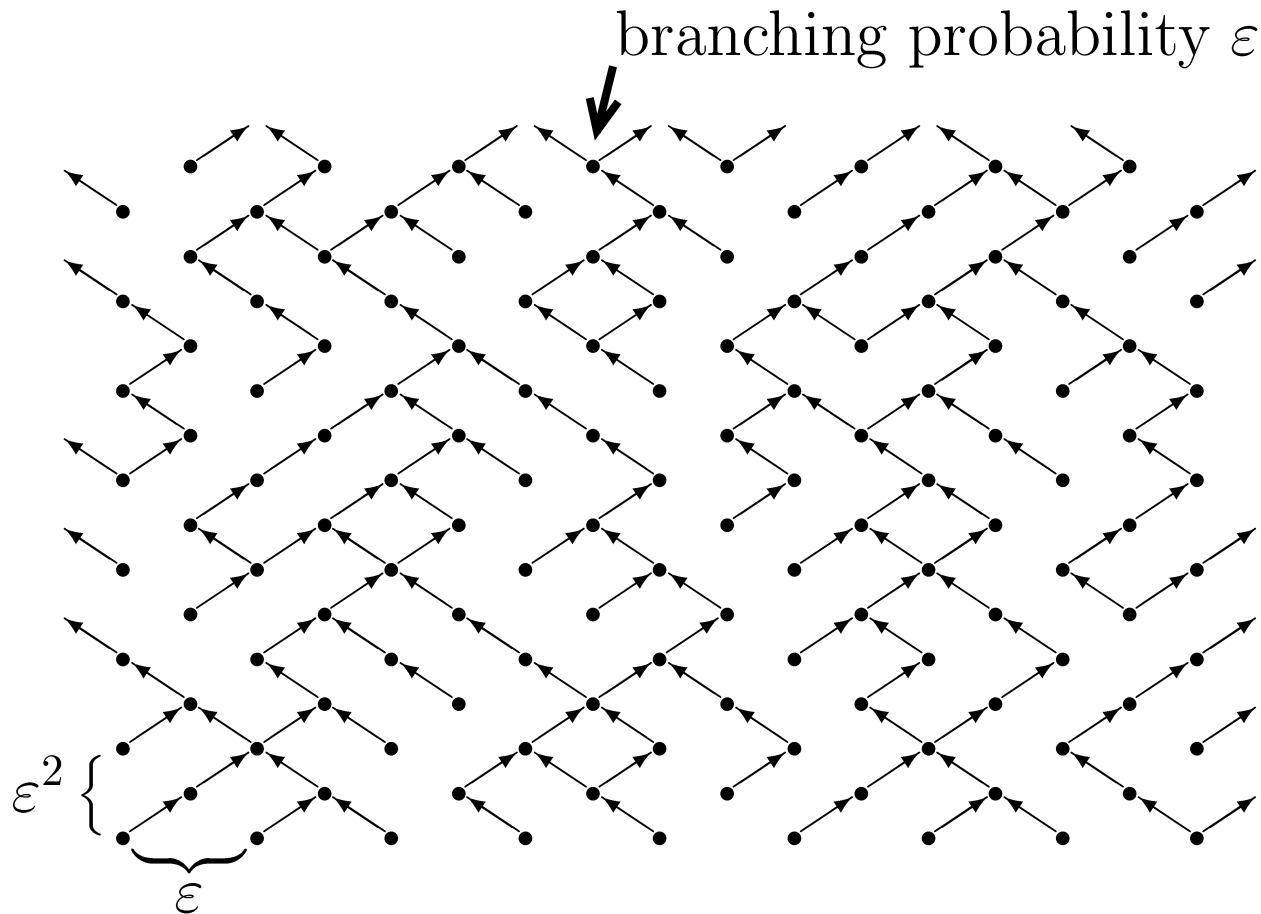
Forward and dual paths started from fixed times.

# Special points revisited



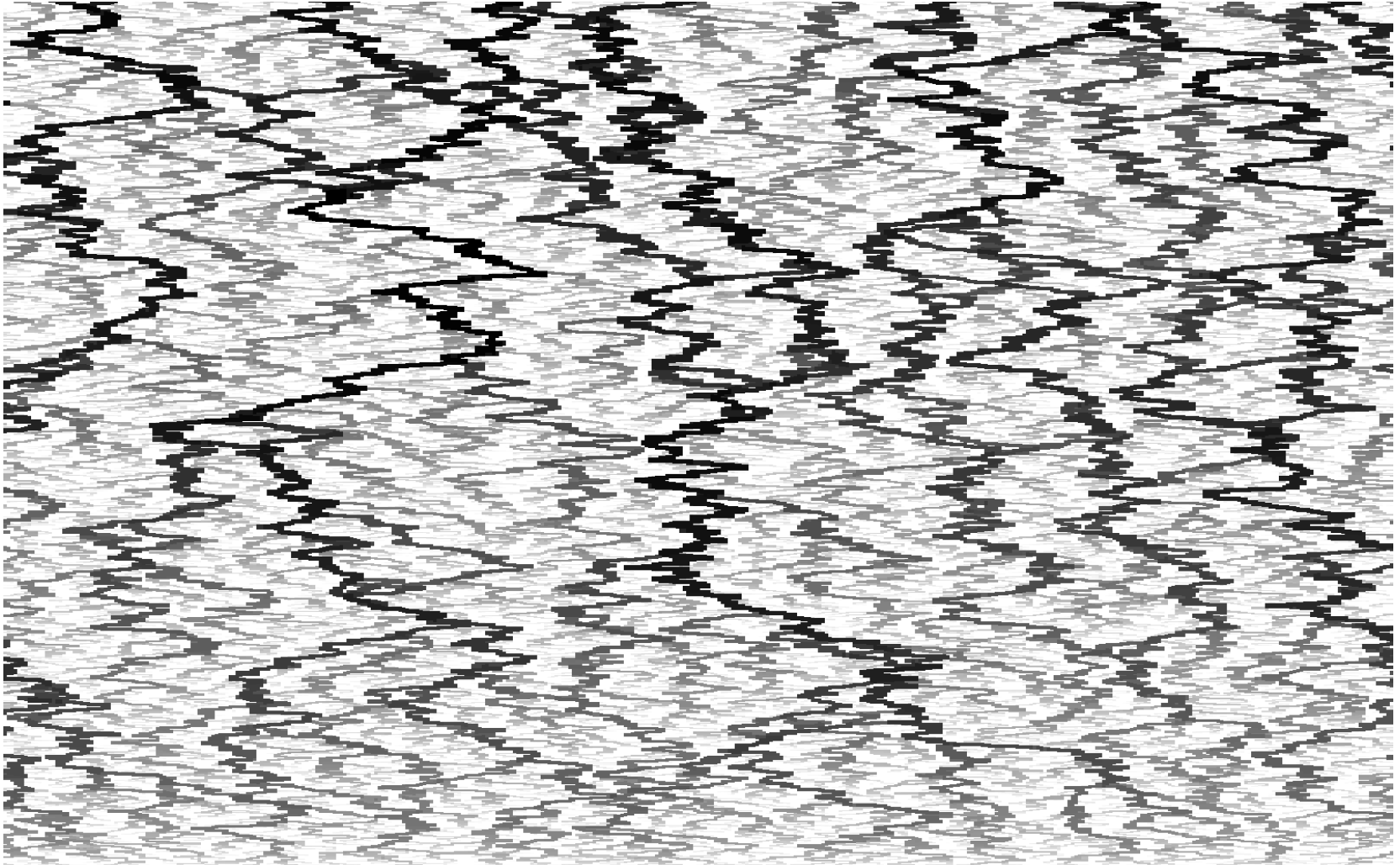
Structure of dual paths at special points.

# Adding branching



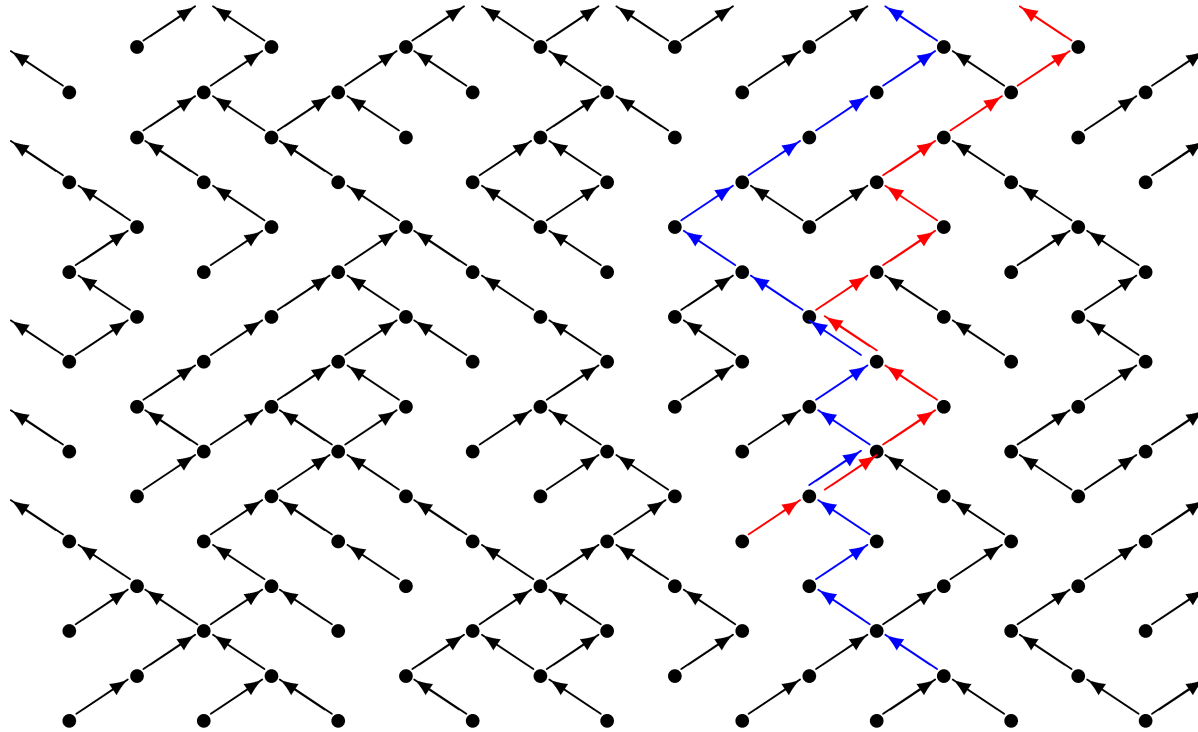
With probability  $\varepsilon$ , we draw two arrows at a point. We scale diffusively and let  $\varepsilon \rightarrow 0$ .

# The Brownian net



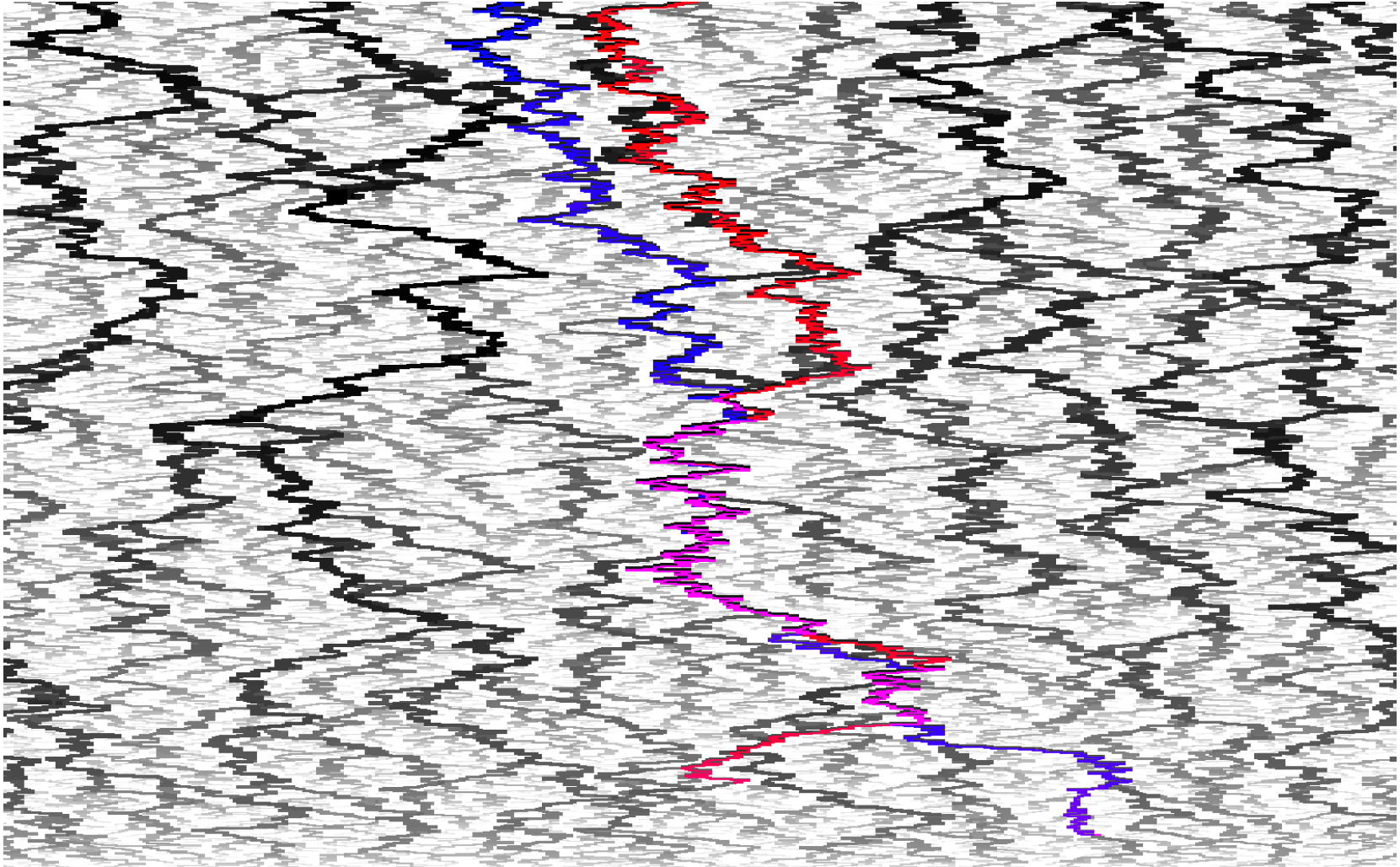
In the limit we obtain the Brownian net.

# Left and right random walks



In the discrete approximation, we draw **left-most paths** in **blue** and **right-most paths** in **red**.

# Left and right paths



In the limit, left-most and a right-most paths are Brownian motions with drift  $-1$  and  $+1$ , respectively.

# Left and right paths

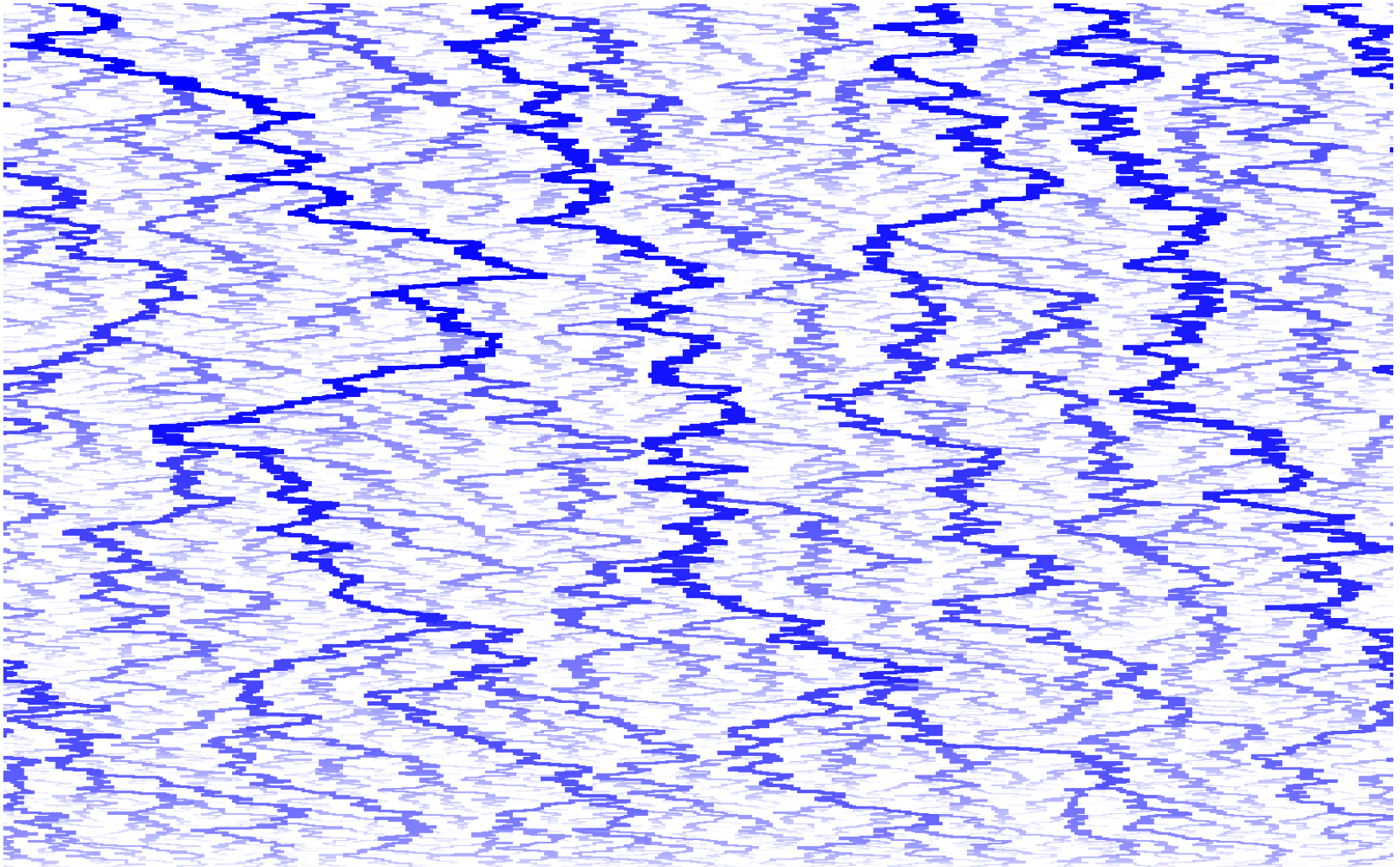
The interaction between left-most and right-most paths is described by the stochastic differential equation (SDE):

$$dL_t = 1_{\{L_t \neq R_t\}} dB_t^l + 1_{\{L_t = R_t\}} dB_t^s - dt,$$

$$dR_t = 1_{\{L_t \neq R_t\}} dB_t^r + 1_{\{L_t = R_t\}} dB_t^s + dt,$$

where  $B_t^l, B_t^r, B_t^s$  are independent Brownian motions, and  $L_t$  and  $R_t$  are subject to the constraint that  $L_t \leq R_t$  for all  $t \geq T := \inf\{u \geq 0 : L_u \leq R_u\}$ .

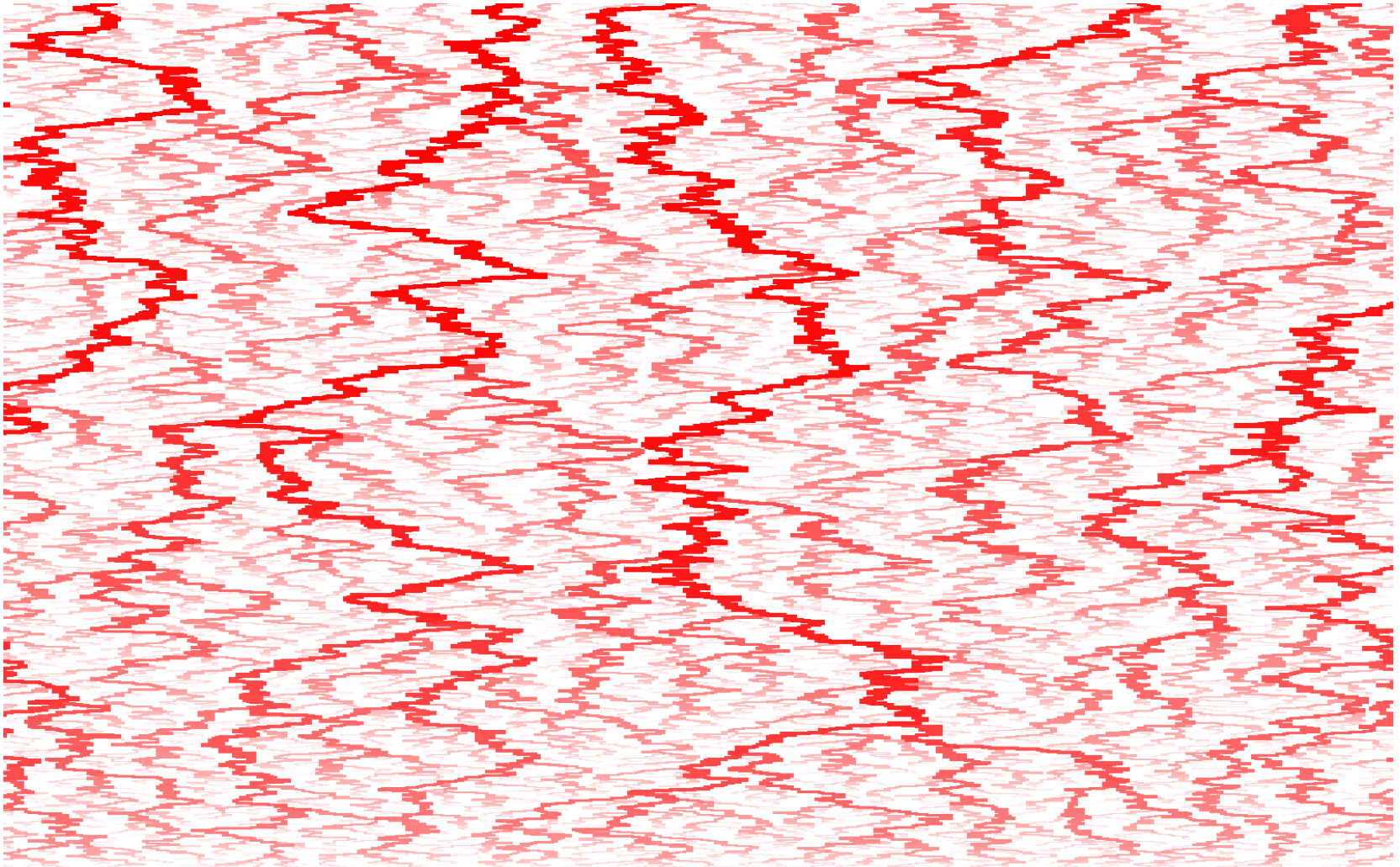
# Left Brownian web



The left-most paths form a left-most Brownian web...

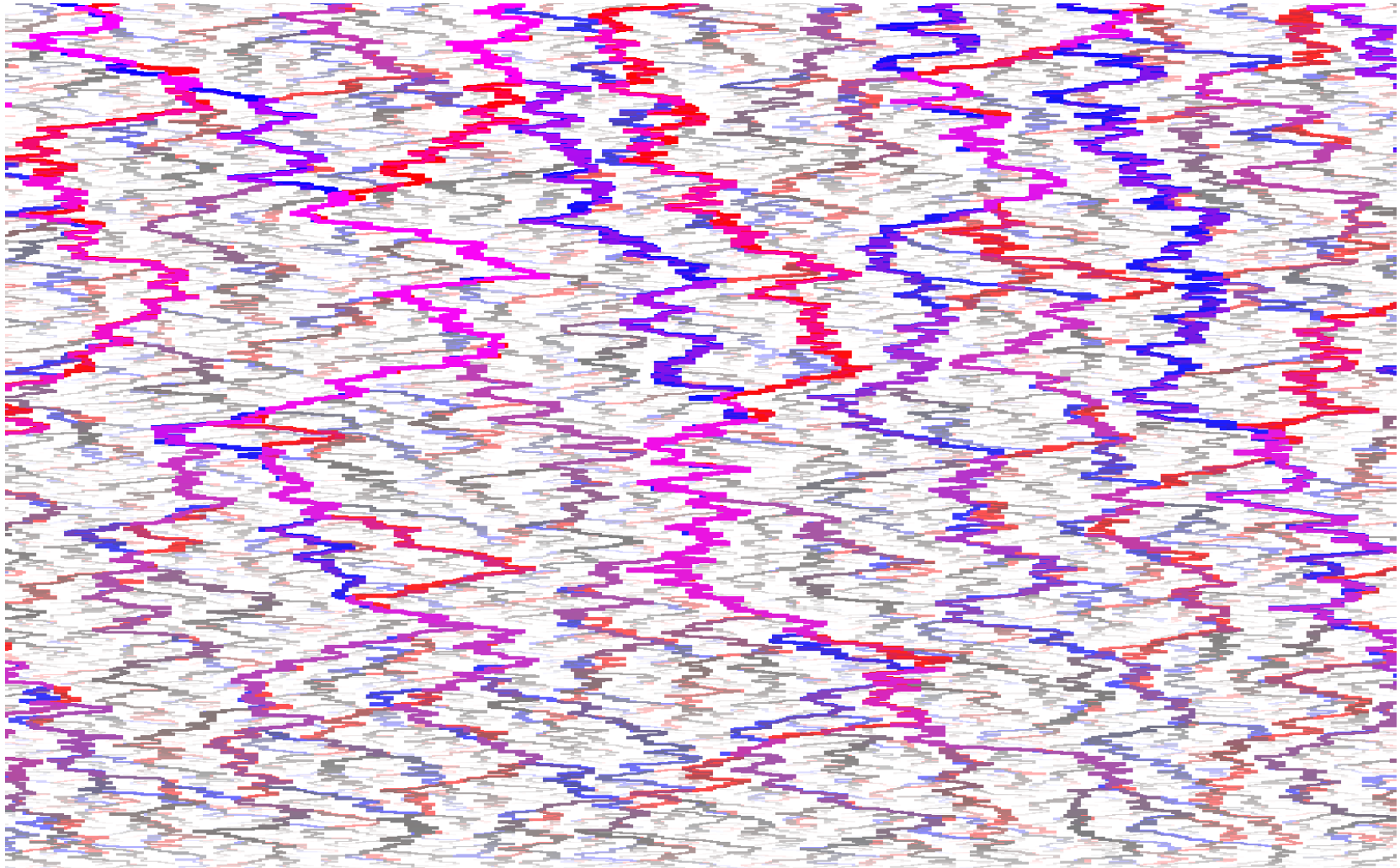


# Right Brownian web



... and the right-most paths form a right-most Brownian web.

# Left-right Brownian web



Together, they are known as the “left-right Brownian web”.

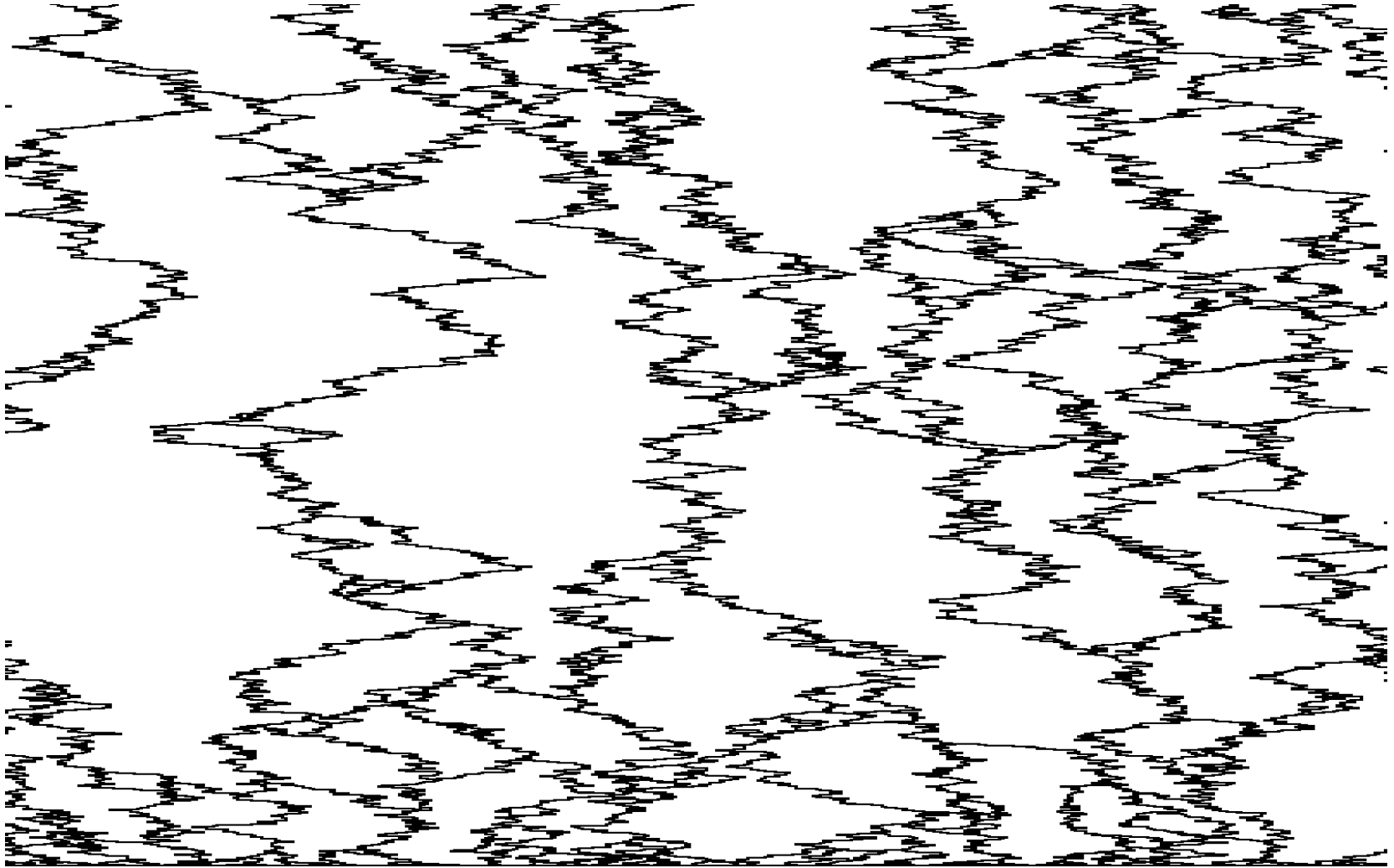
# Construction of the Brownian net

‘Hopping construction’ [Sun & S. 2008]:

1. Couple a left and right Brownian web using the “left-right SDE”.
2. Add all finite concatenations of left-most and right-most paths.
3. Add all limits of paths from step 2.

Alternative constructions: ‘wedge construction’, ‘mesh construction’ [Sun & S. 2008]; ‘marking construction’ [Newman, Ravishankar & Schertzer 2008].

# The branching-coalescing point set

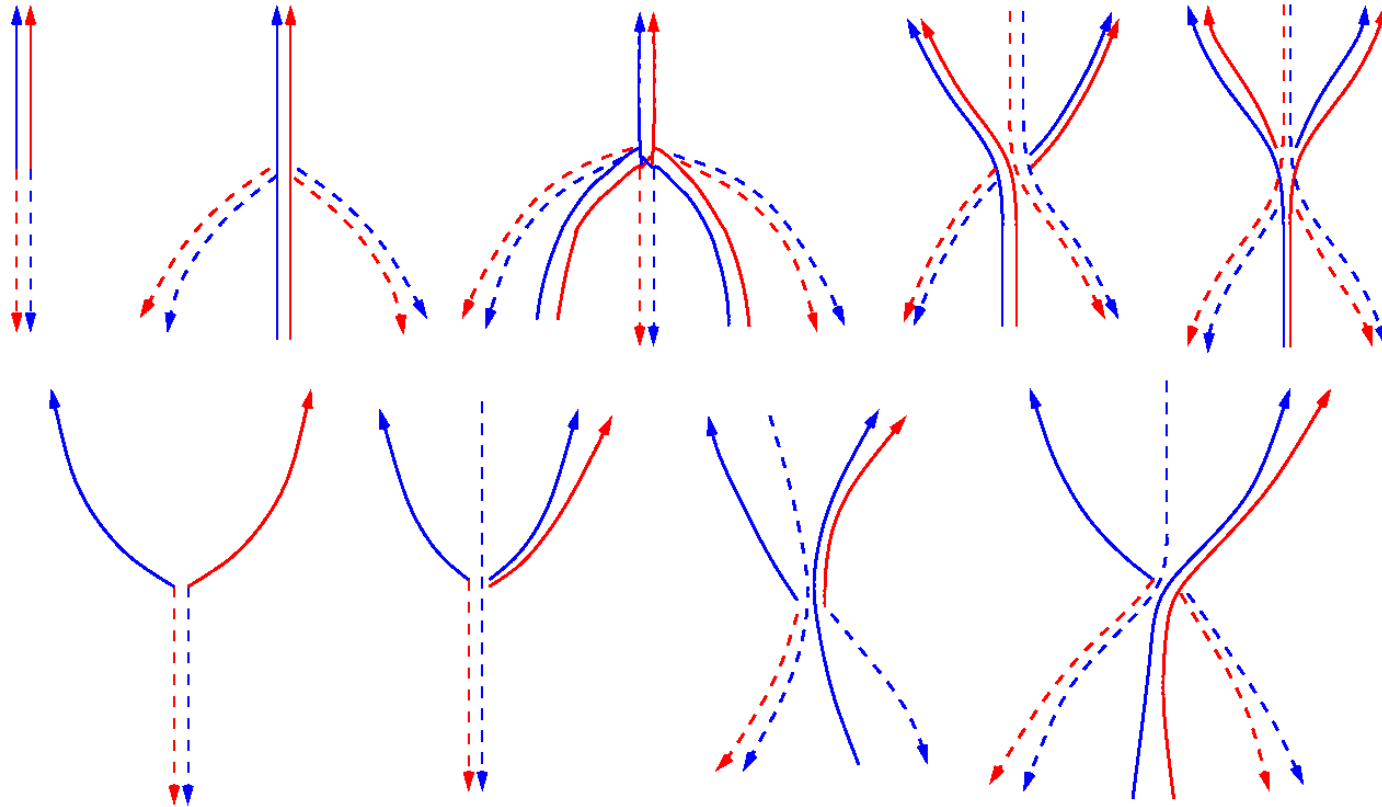


The paths in the Brownian net started at time zero form the 'branching-coalescing point set'.

# The branching-coalescing point set

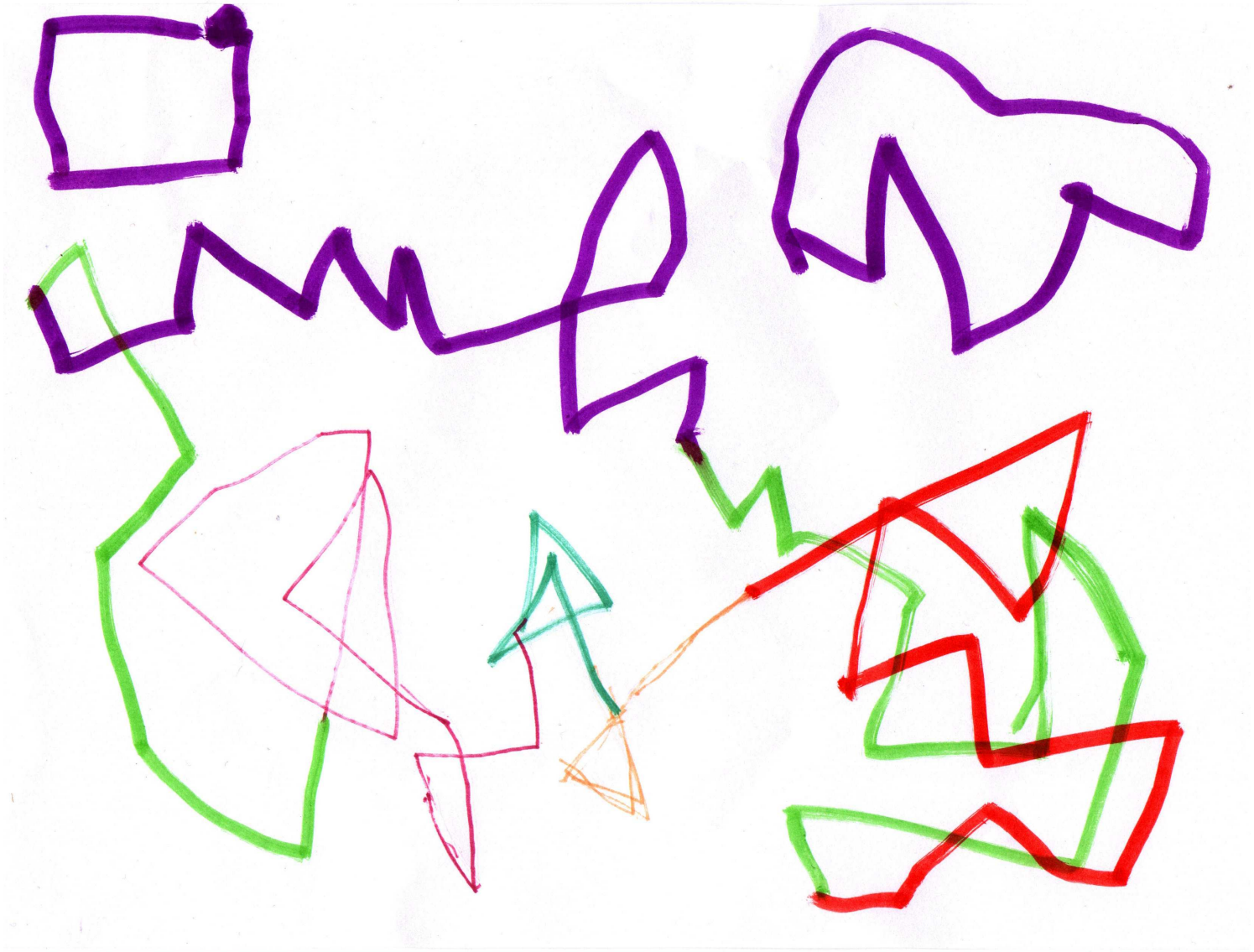
- Markov process taking values in the closed subsets of the real line.
- Equilibrium law: Poisson point set with intensity 2.
- At each deterministic time  $t > 0$  locally finite.
- There exists random times when the process is not locally finite.

# Special points of the Brownian net



Modulo symmetry, there exist 9 types of special points of the Brownian net. [Schertzer, Sun & S. 2009].

# The End



Thank you!