

Rock drilling efficiency revisited

Assessment of energy radiated to the rock halfspace

Summary of results

Summary of previous results

Rigid foundation instead of rock is considered

3D finite element computation compared with 1D theory
for three drilling technologies

Ability of elastic waves to transport energy

is used in percussive rock drilling to transmit energy through a drill rod to a drill bit which converts a substantial part of the wave energy into work when it crushes the rock.

The efficiency of this process is the name of the game.

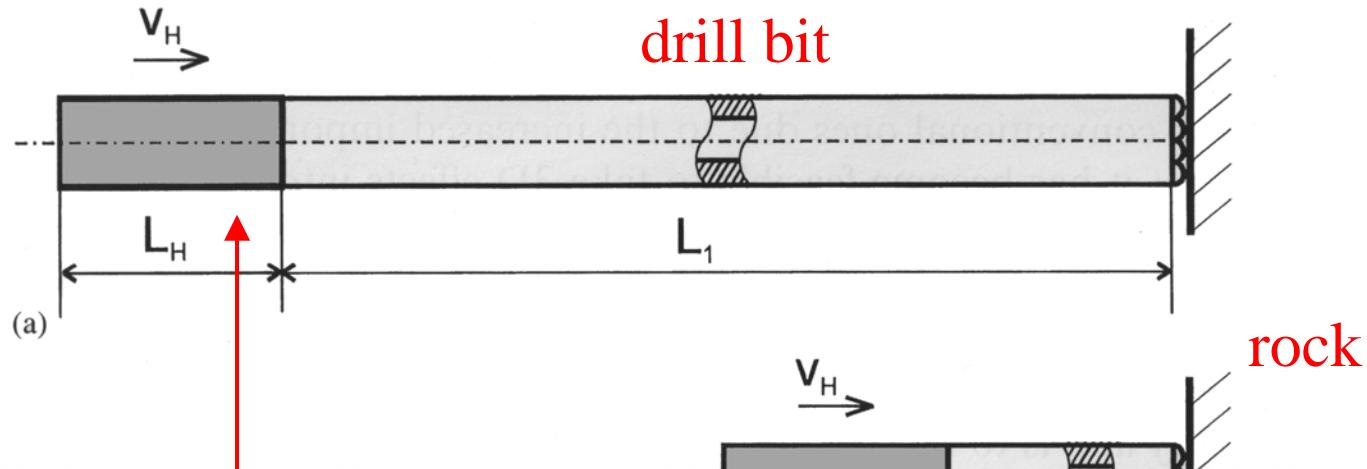
Rock drilling modes - technology

- a) Hammer drilling (Case I)
- b) Down-the-hole drilling (Case II)
- c) Churn drilling (Case III)

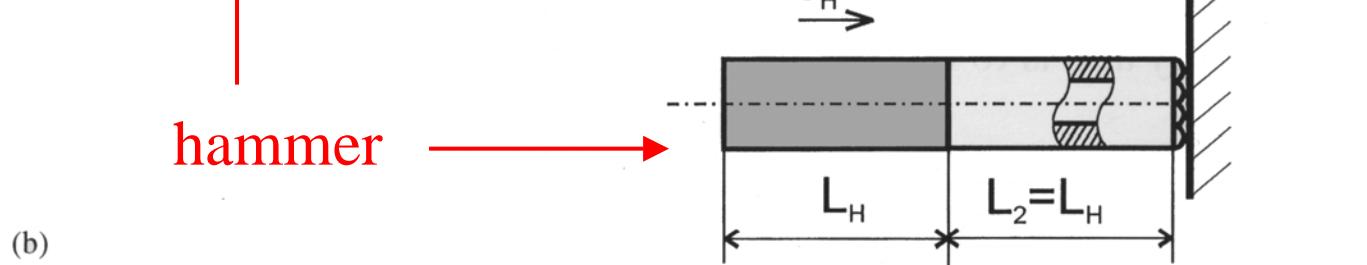
Rock drilling modes and tuning parameter

$$\beta = \frac{k}{AE / (2L_H)}$$

Case I



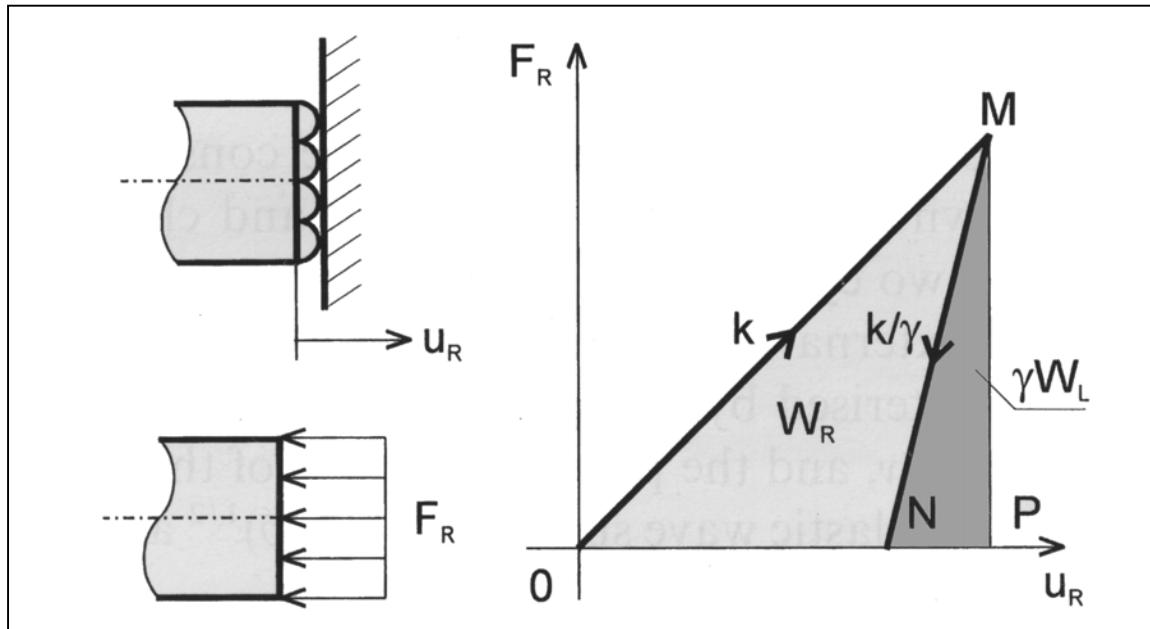
Case II



Case III



Drill-bit rock modelling and efficiency



$$W_R = W_L - \gamma W_L$$

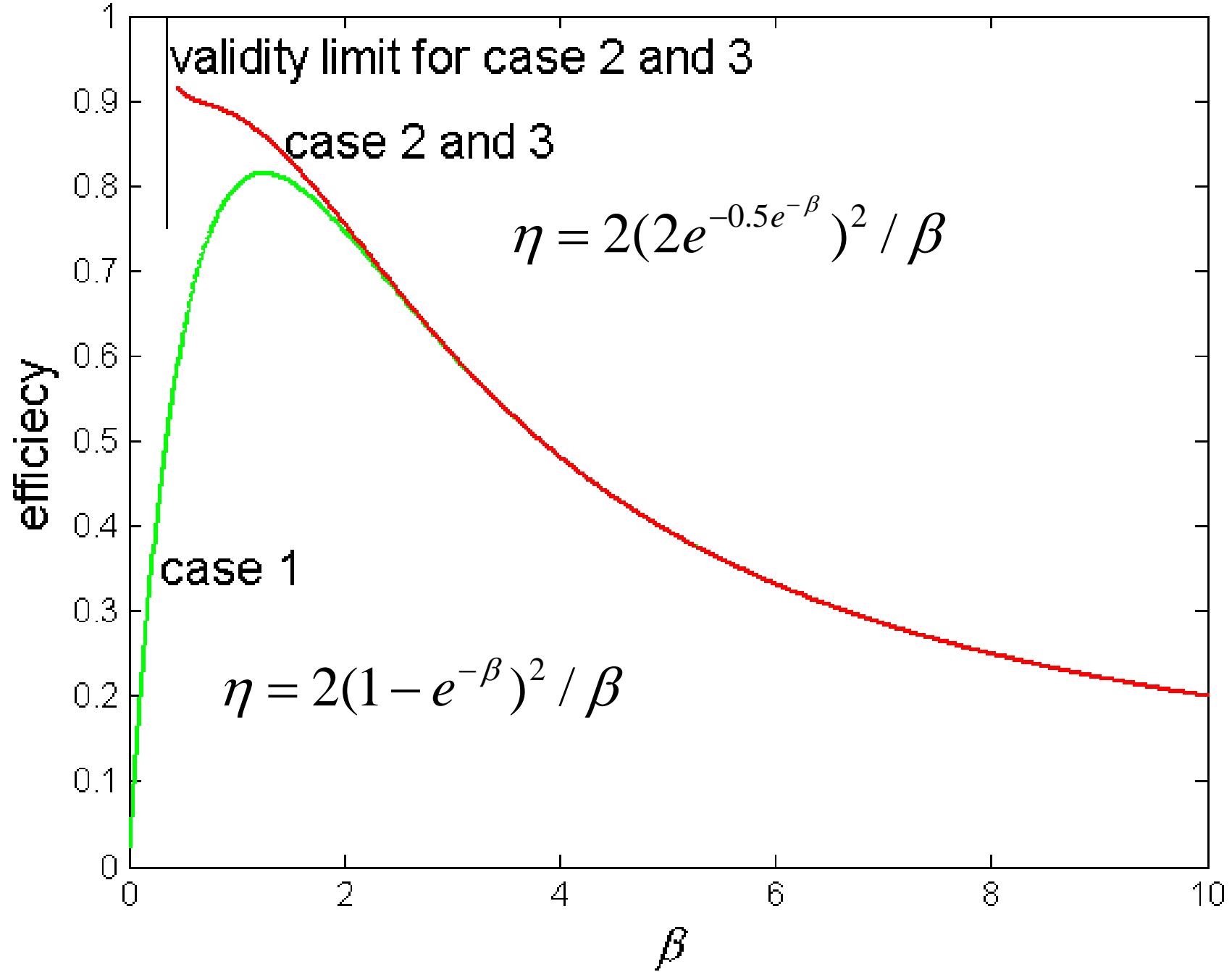
$$W_L = \int_0^M F_R \, du_R$$

$$W_{\text{in}} = \frac{1}{2} m_H v_H^2$$

$$\eta = \frac{W_{\text{out}}}{W_{\text{in}}} = \frac{W_R}{E_H^{\text{kinetic}}} = \frac{W_L(1-\gamma)}{W_{\text{in}}}$$

$$\eta^* = \frac{\eta}{1-\gamma} = \frac{W_L}{W_{\text{in}}}$$

theoretical 1D considerations for rod - springs - rigid foundation



Impact modelling simplification

We assumed that the hammer hitting a rod induces at its impact face a sudden step wise increase of pressure which is uniformly distributed across the face and whose amplitude is given by Young's formula, valid for thin cylinders, i.e

$$p_0 = E v_0 / c_0 \text{ where, } c_0 = \sqrt{E / \rho}$$

The loading pulse has a form of rectangular pulse, whose amplitude is p_0 and its length in time depends on the length of the hammer and is $\text{tmp} = 2L_H / c_0$.

So instead of treating the actual impact between the hammer and the rod we solve a classical transient task with the prescribed loading in time by a suitable integration in time.

Energy computation

$$\eta^* = W_{\text{out}} / W_{\text{in}}$$

$$W_{\text{in}} = \sum_{\text{el}} \int_0^{t_{\text{imp}}} F_{\text{in}}^{\text{el}} v_{\text{in}}^{\text{el}} \, dt = \sum_{\text{el}} \int_0^{t_{\text{imp}}} F_{\text{in}}^{\text{el}} \, du_{\text{in}}^{\text{el}}$$

$$W_{\text{out}} = \sum_{\text{el}} \int_0^{t_r} F_{\text{rock}}^{\text{el}} v_{\text{rock}}^{\text{el}} \, dt = \sum_{\text{el}} \int_0^{t_r} F_{\text{rock}}^{\text{el}} \, du_{\text{rock}}^{\text{el}}$$

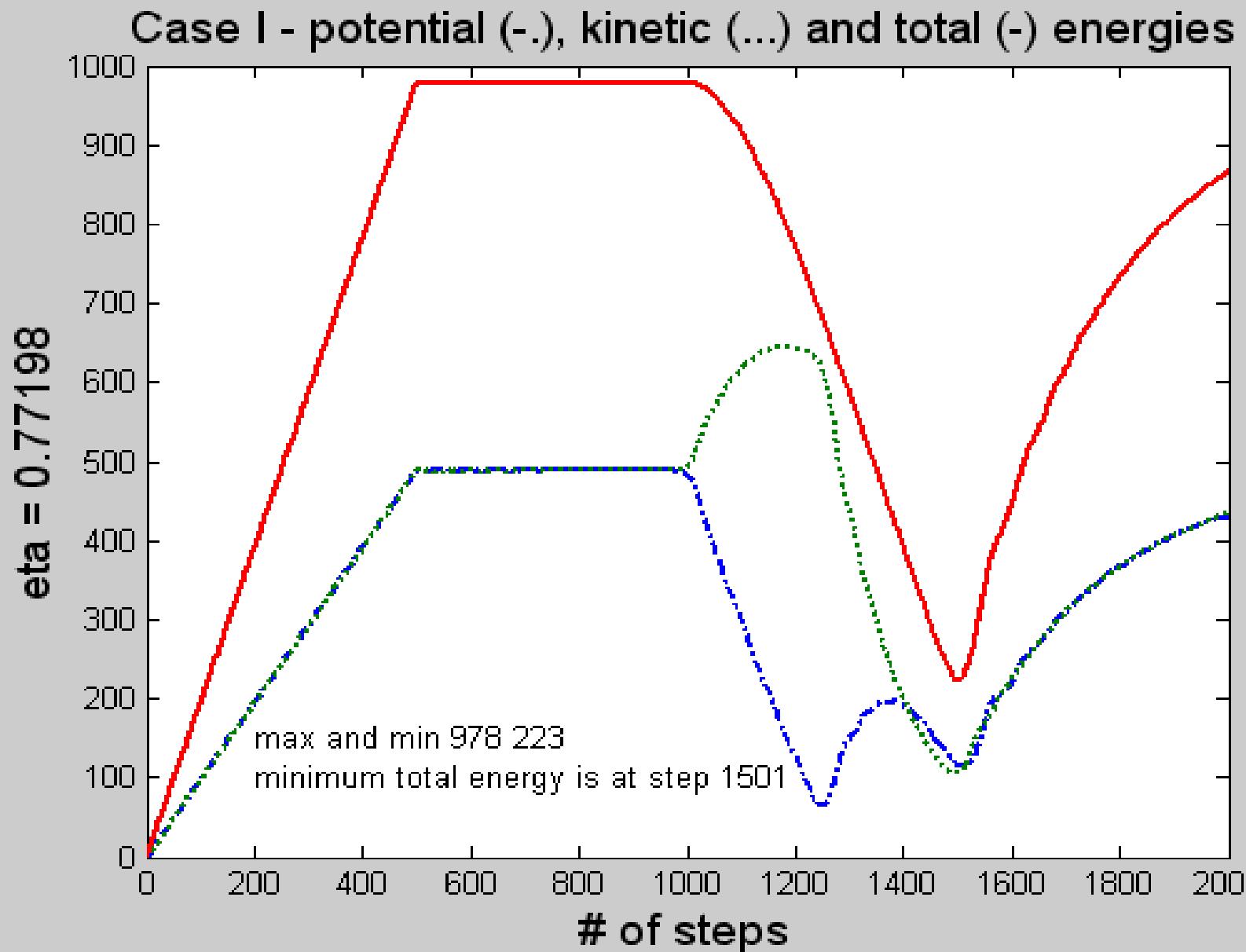
$$\eta^* = (E_{\max} - E_{\min}) / E_{\max}$$

$$E(t) = E_k(t) + E_p(t),$$

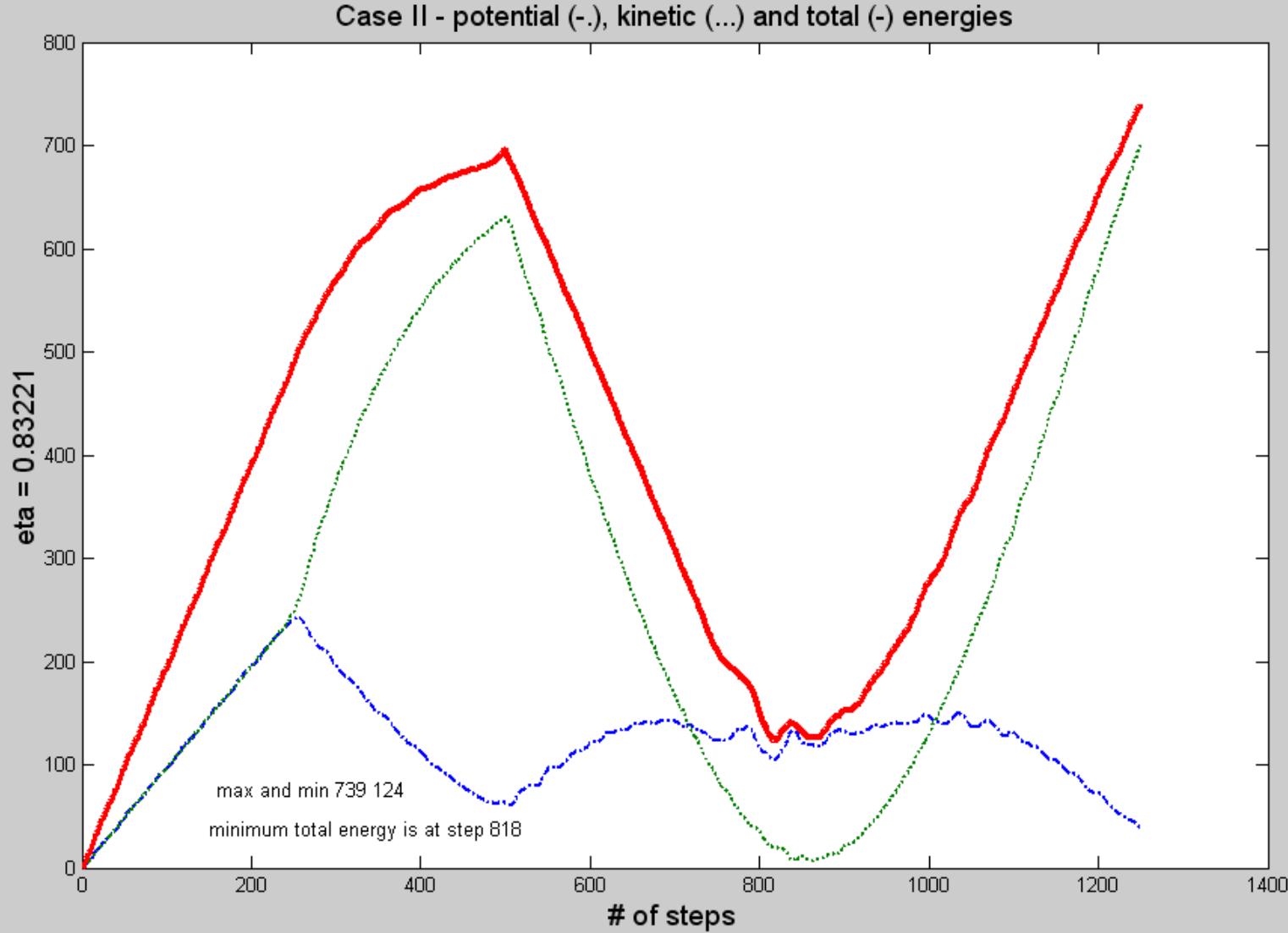
$$E_k(t) = 0.5 * \mathbf{v}^T \mathbf{M} \mathbf{v},$$

$$E_p(t) = 0.5 * \mathbf{u}^T \mathbf{K} \mathbf{u}$$

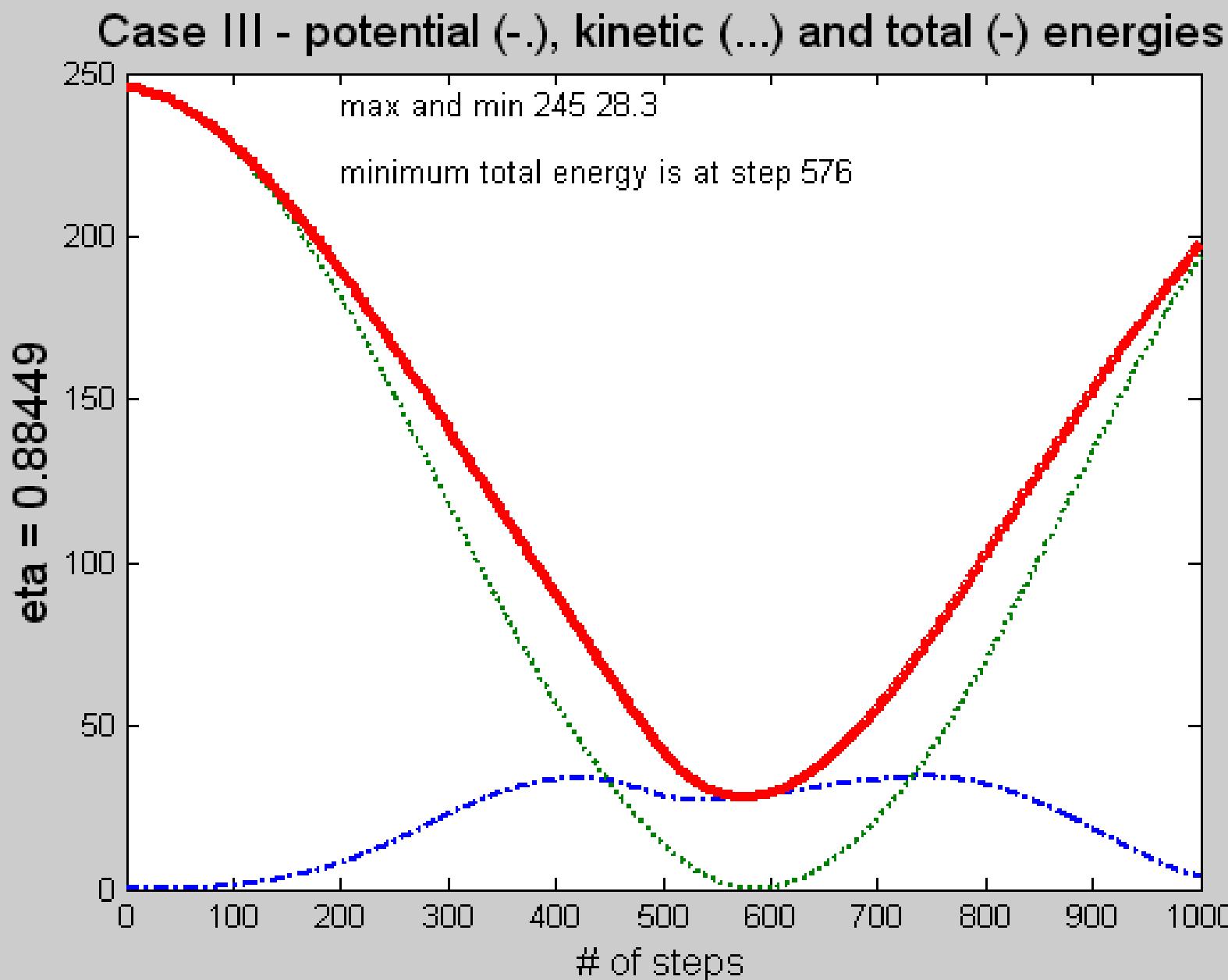
Typical time distribution of energies, case I



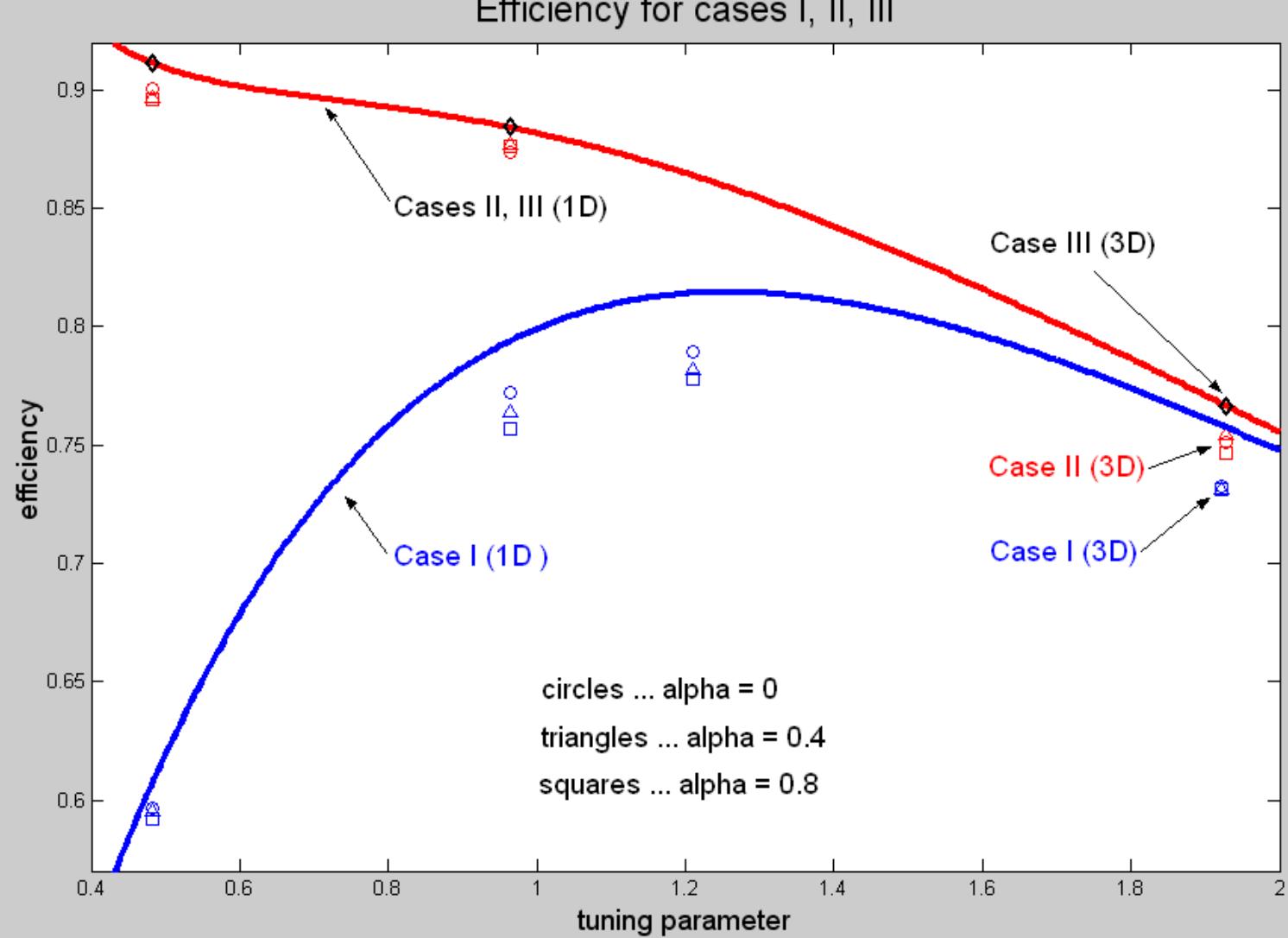
Typical time distribution of energies, case II



Typical time distribution of energies, case III



Efficiency vs. tuning – all three cases

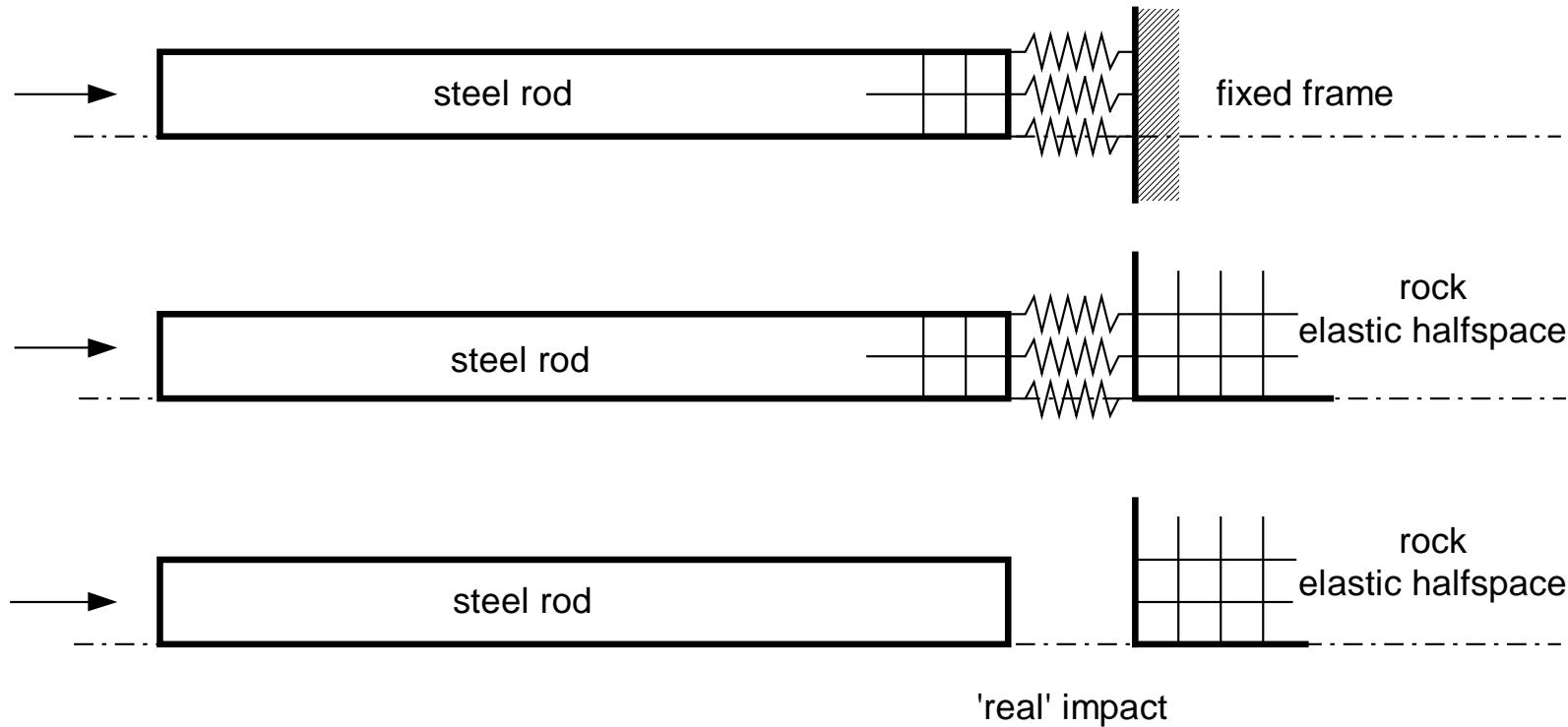


Results for elastic rock response

Only churn drilling considered

Churn drilling

Three cases were compared



with 1D theory approach

Geometry and material

Body 1
steel

Young modulus 2.1e11
Poisson ratio 0.3
Density 7800

0.5 by 0.02 m
50 by 2 elements

Body 2

rock

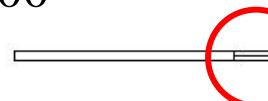
Young modulus 6e10

Poisson ratio 0.11

Density 2700

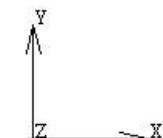
2 by 2 m

200 by 200 elements



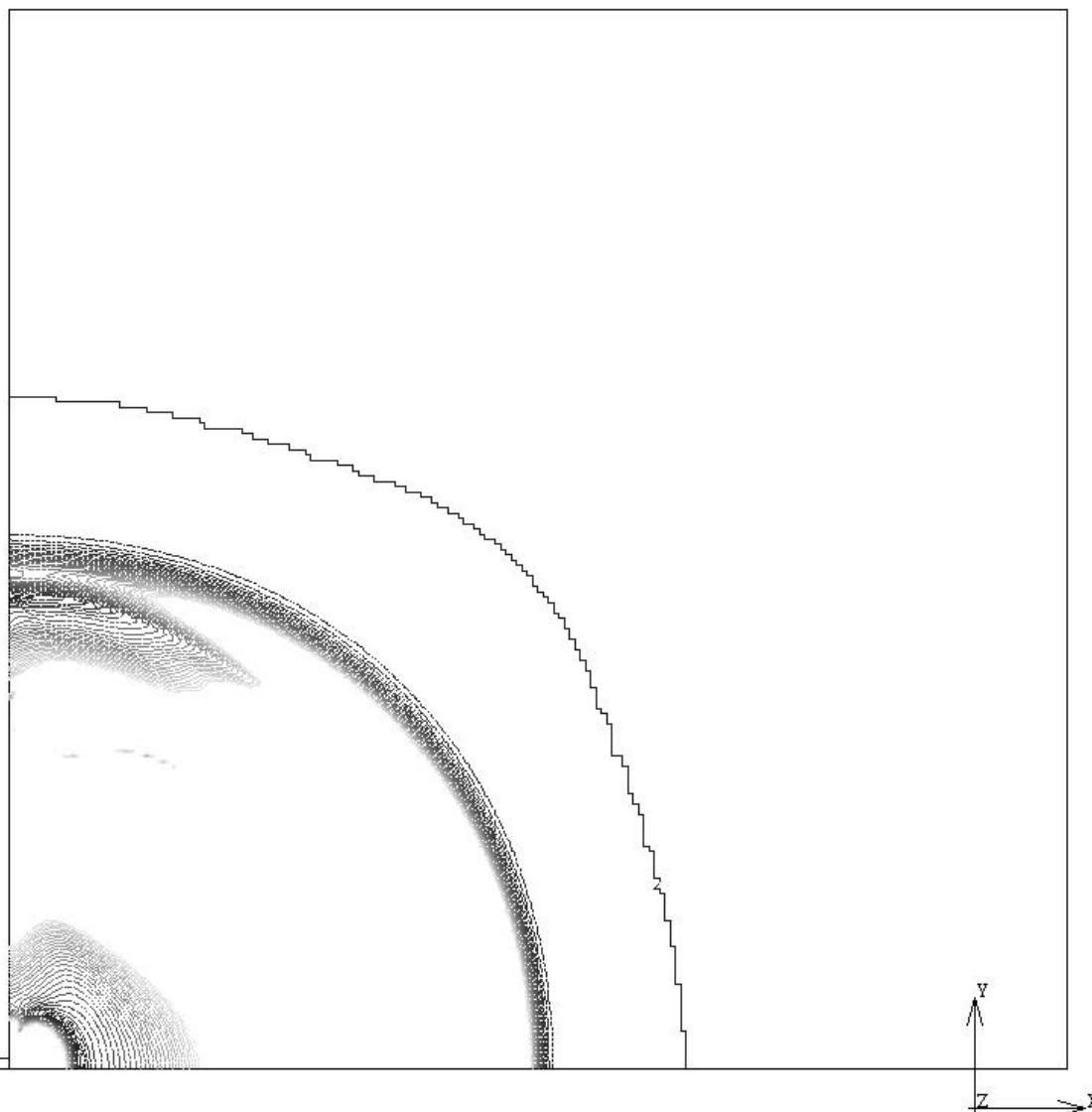
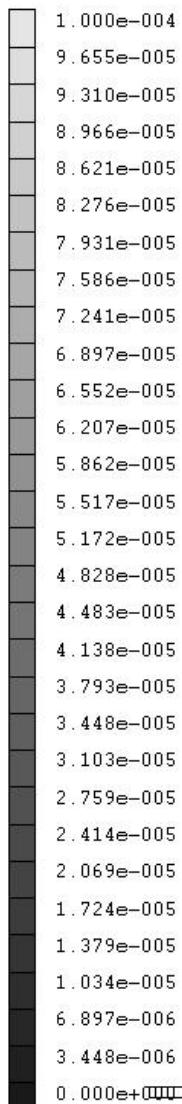
Node-to-node springs

job1



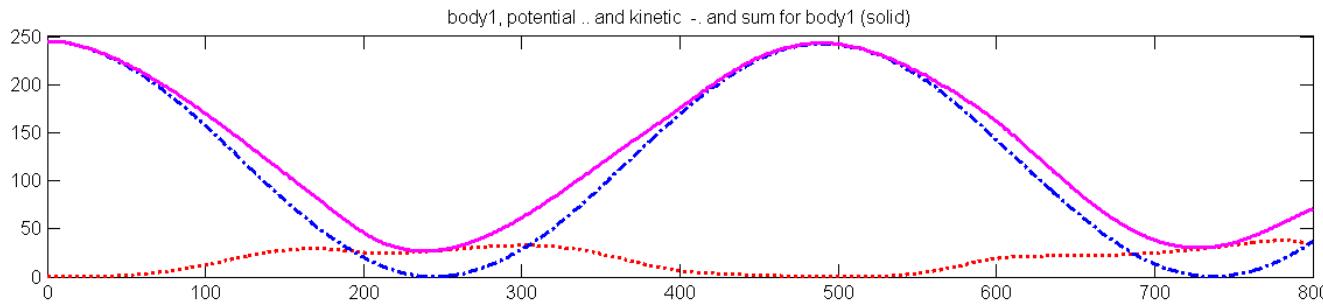
SI units used

Inc: 200
Time: 2.000e-004

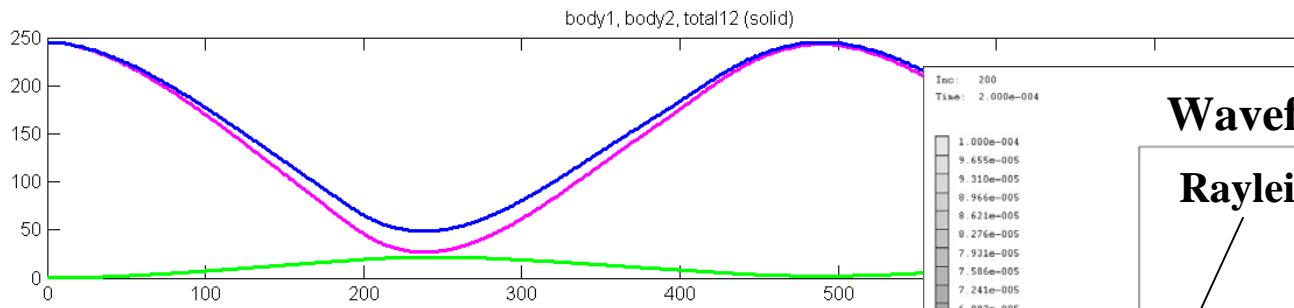
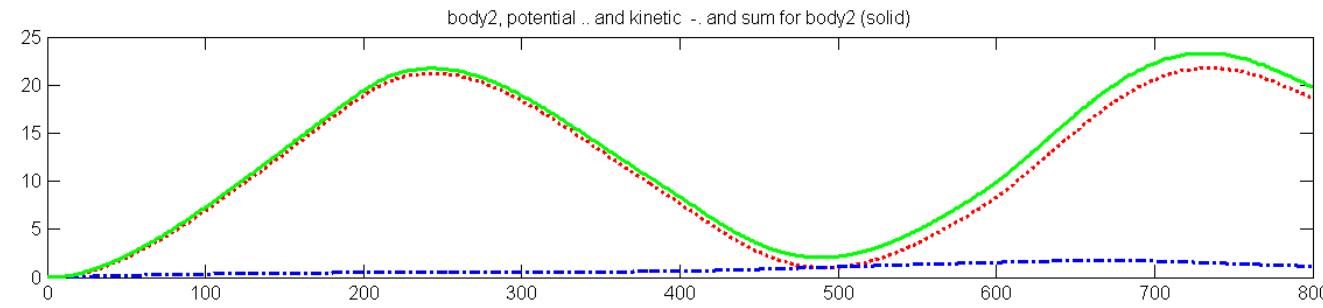


Material and wave speeds

variable	rock	steel	units
Young	6e+010	2.1e+011	N/m^2
Poisson	0.11	0.3	[1]
density	2700	7800	kg/m^3
bar velocity	4714	5188.7	m/s
c1 velocity	4779.5	6020.2	m/s
shear velocity	3163.9	3217.9	m/s



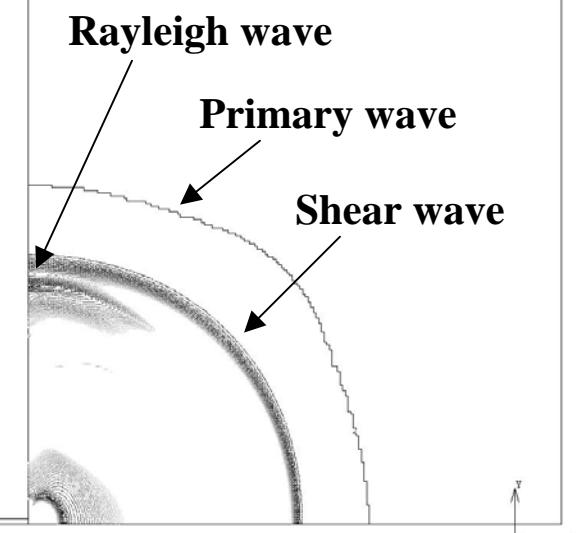
$$\beta = 1$$



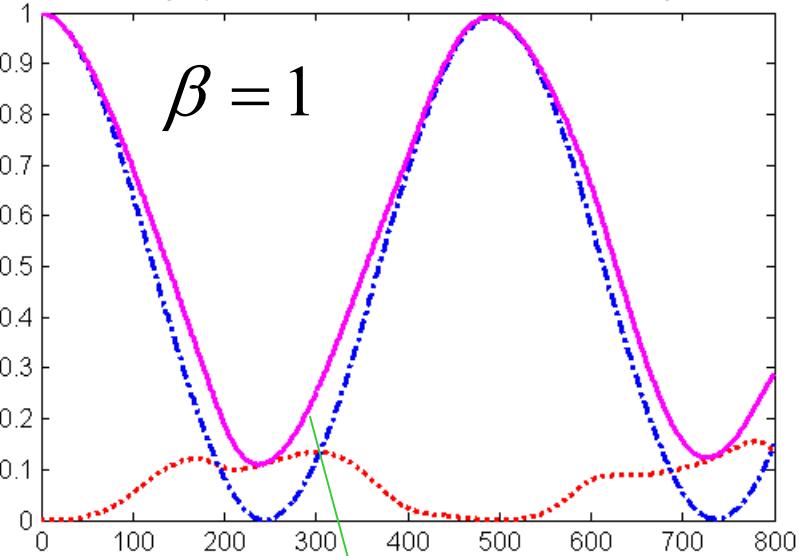
Wavefronts for 2e-4 s

Inc: 200
Time: 2.000e-004

1.000e-004
9.655e-005
9.310e-005
8.966e-005
8.621e-005
8.276e-005
7.931e-005
7.586e-005
7.241e-005
6.897e-005
6.552e-005
6.207e-005
5.862e-005
5.517e-005
5.172e-005
4.828e-005
4.483e-005
4.139e-005
3.793e-005
3.448e-005
3.103e-005
2.758e-005
2.414e-005
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1.379e-005
1.034e-005
6.897e-006
3.448e-006
0.000e+000

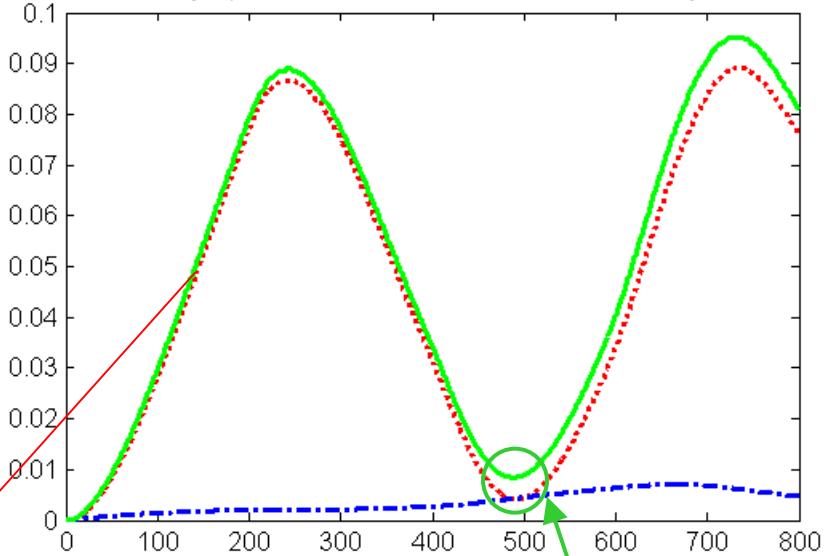


body1, potential ... and kinetic - . and sum for body1

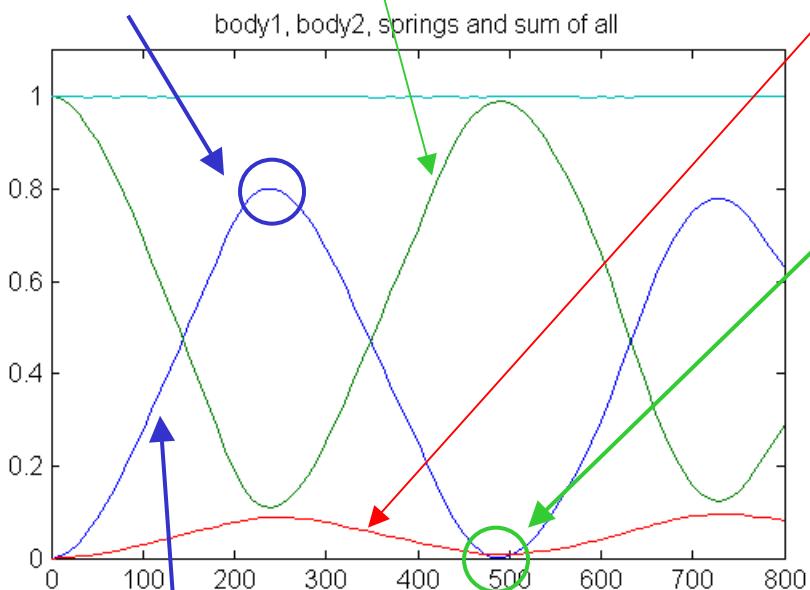


$\beta = 1$

body2, potential ... and kinetic - . and sum for body2

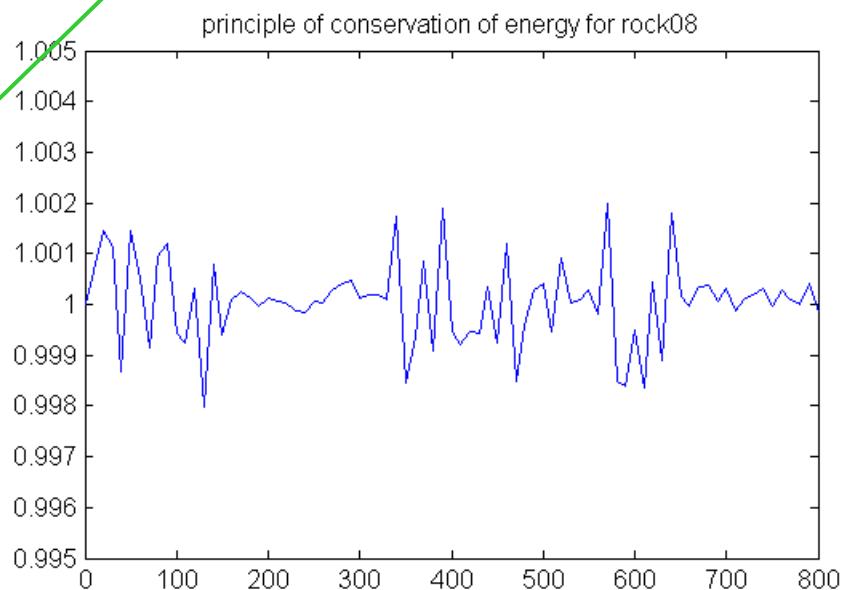


First maximum... efficiency

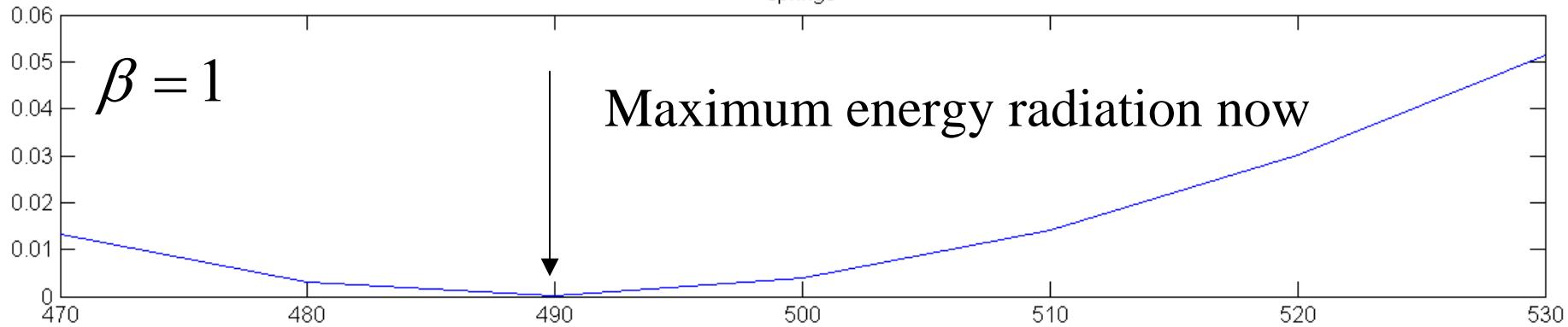


Spring energy

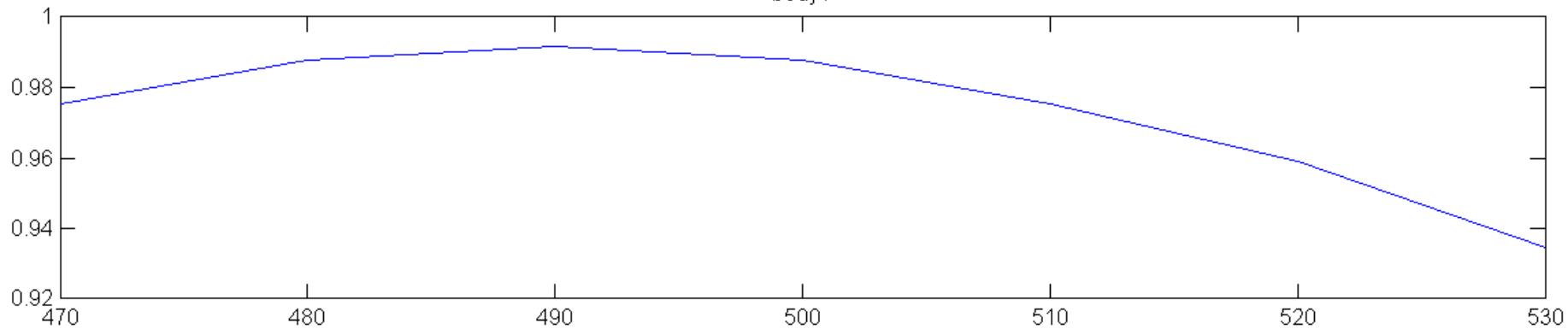
No spring energy ... radiated energy



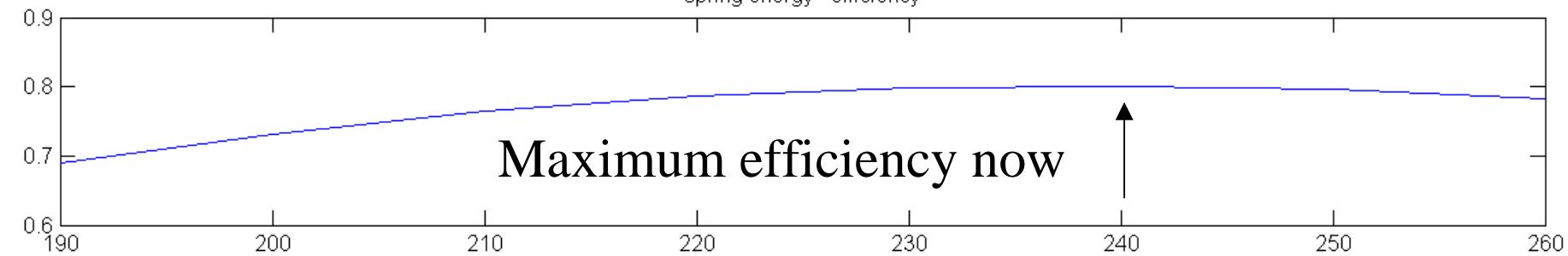
springs



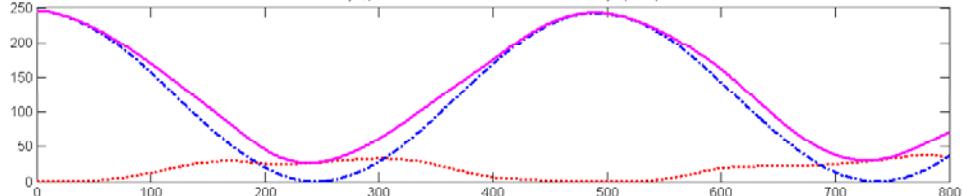
body1



spring energy - efficiency

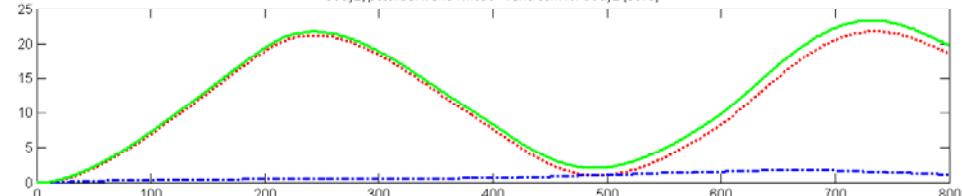


body1, potential .. and kinetic .., and sum for body1 (solid)

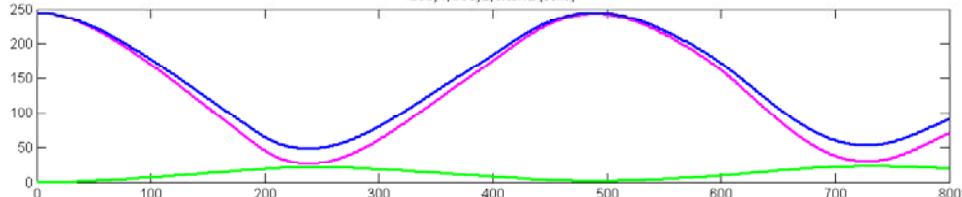


$$\beta = 1$$

body2, potential .. and kinetic .., and sum for body2 (solid)

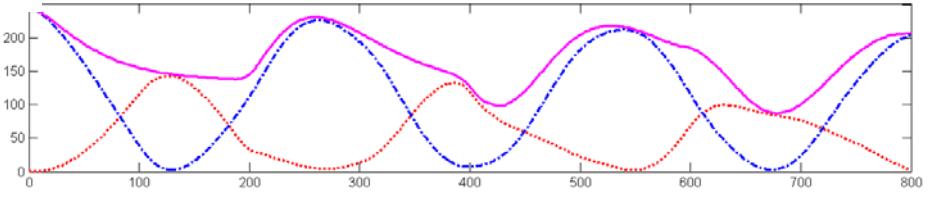


body1, body2, total12 (solid)

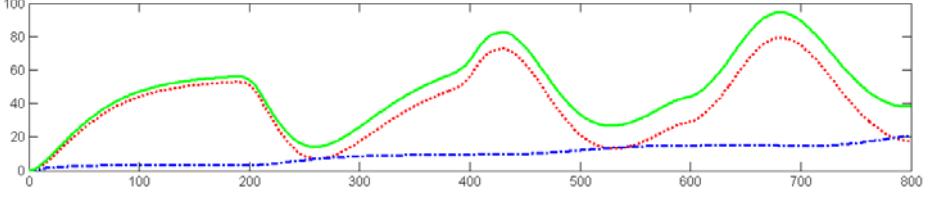


$$\beta = 10$$

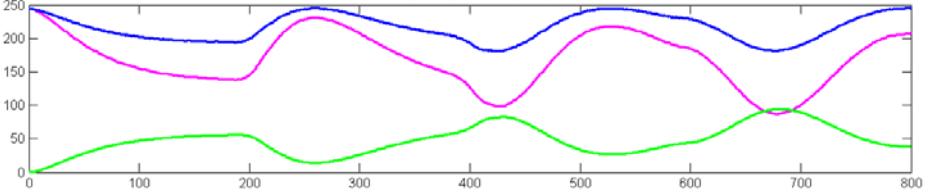
body1, potential .. and kinetic .., and sum for body1 (solid)

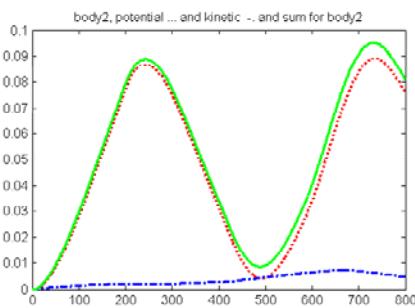
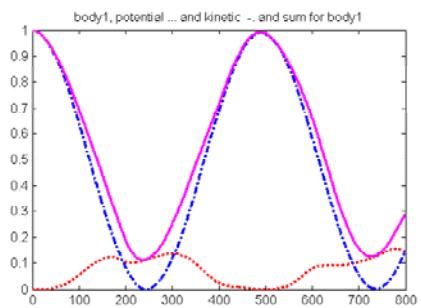


body2, potential .. and kinetic .., and sum for body2 (solid)



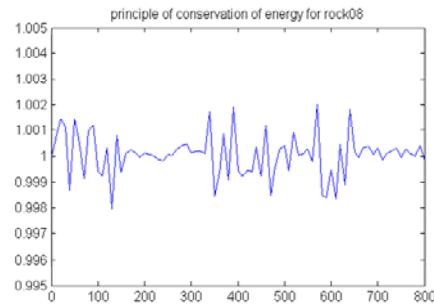
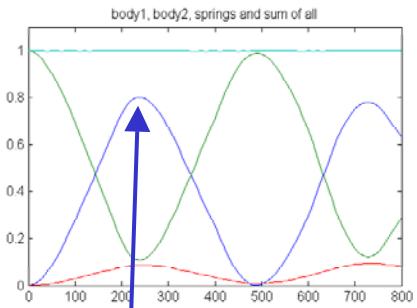
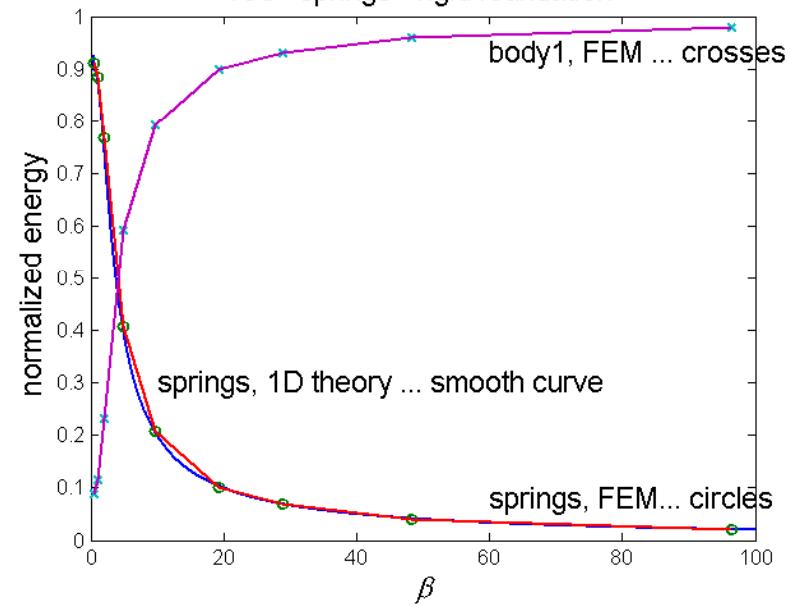
body1, body2, total12 (solid)





Reminder of results with rigid foundation

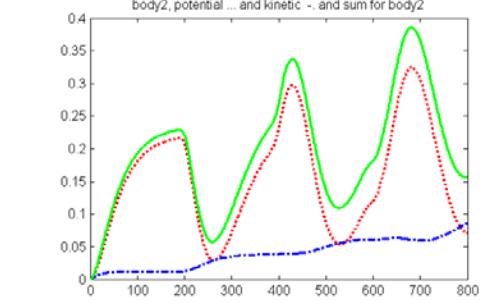
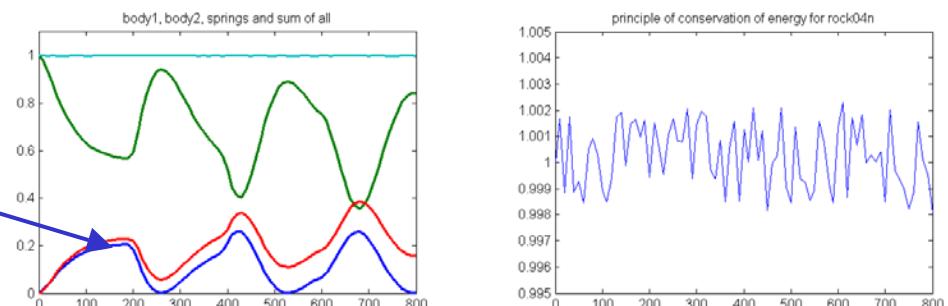
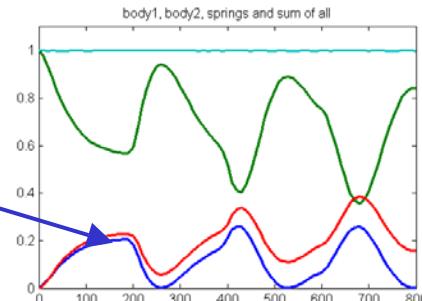
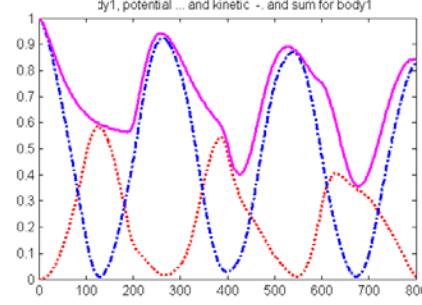
rod - springs - rigid foundation



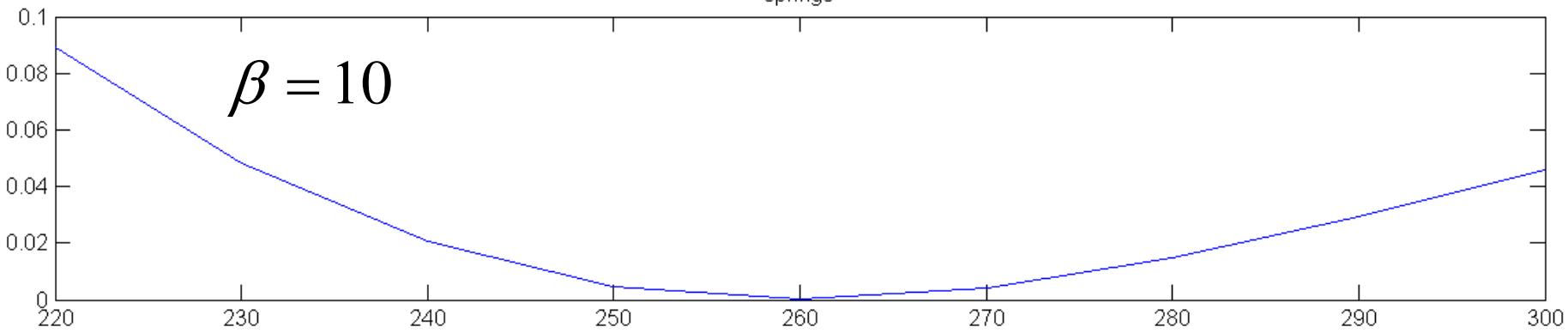
$$\beta = 1$$

Spring energy
first maximum ... efficiency

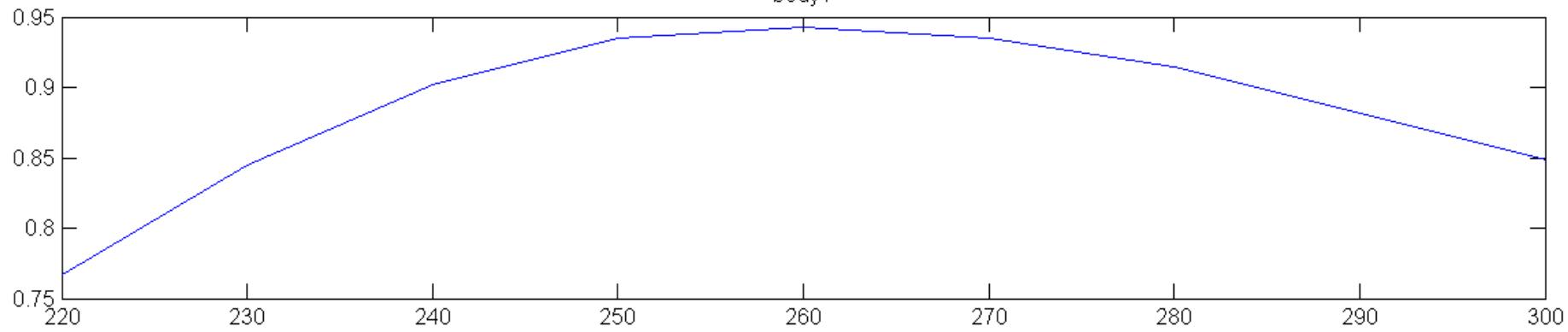
$$\beta = 10$$



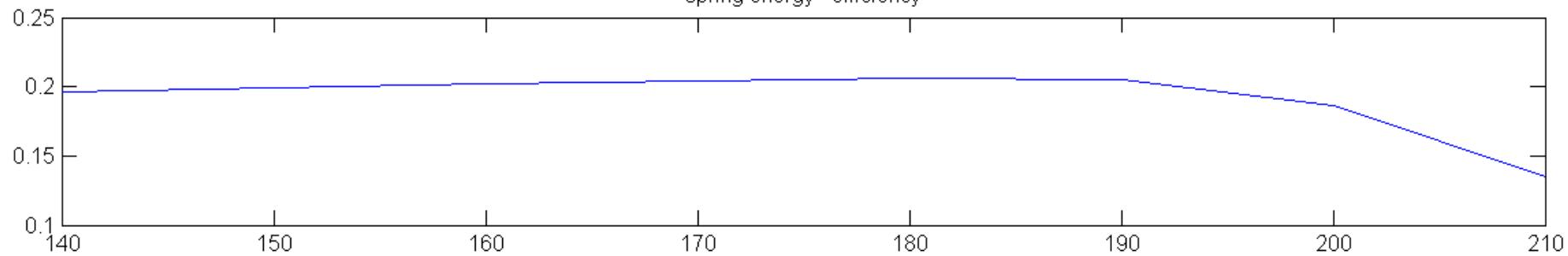
springs



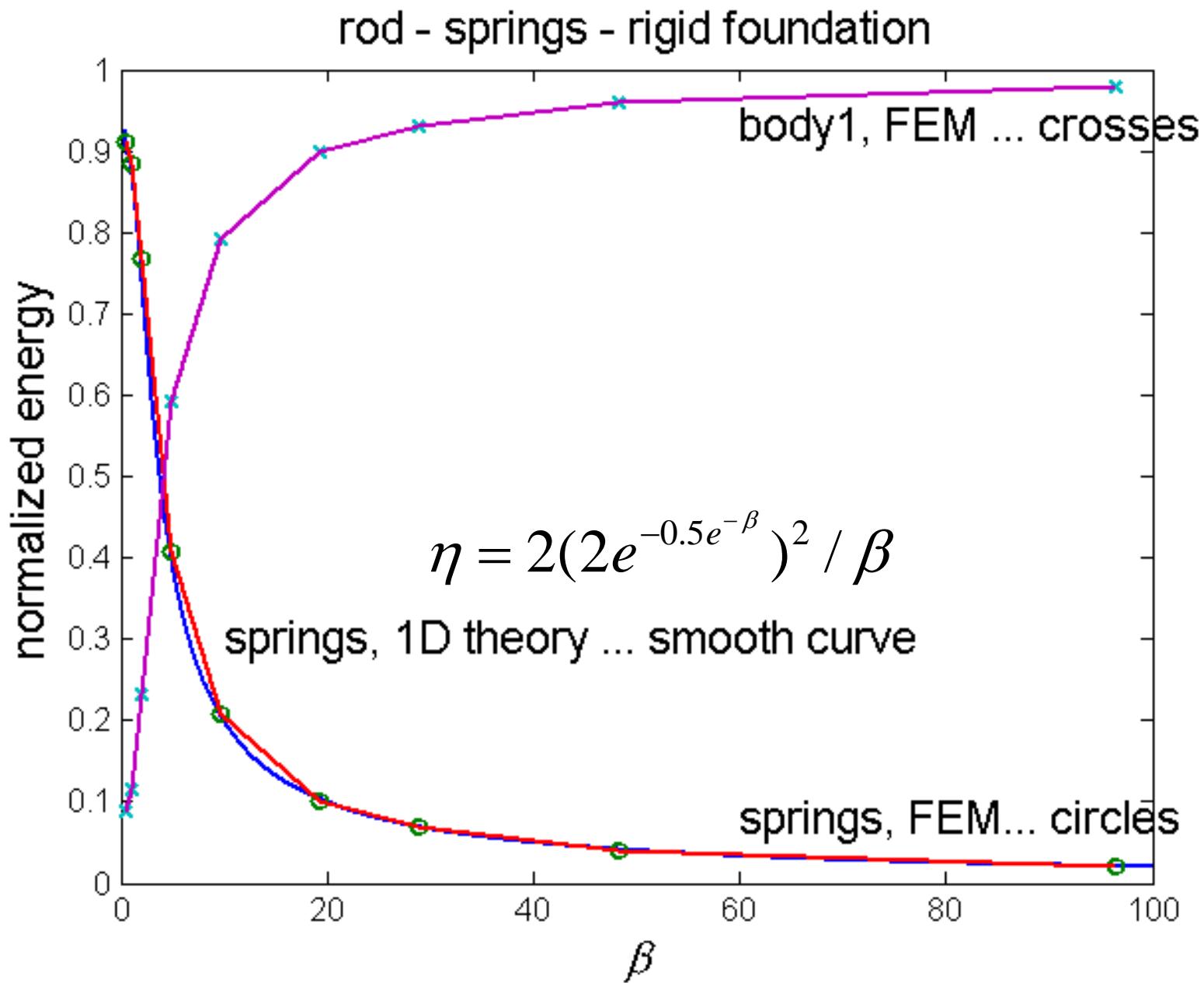
body1



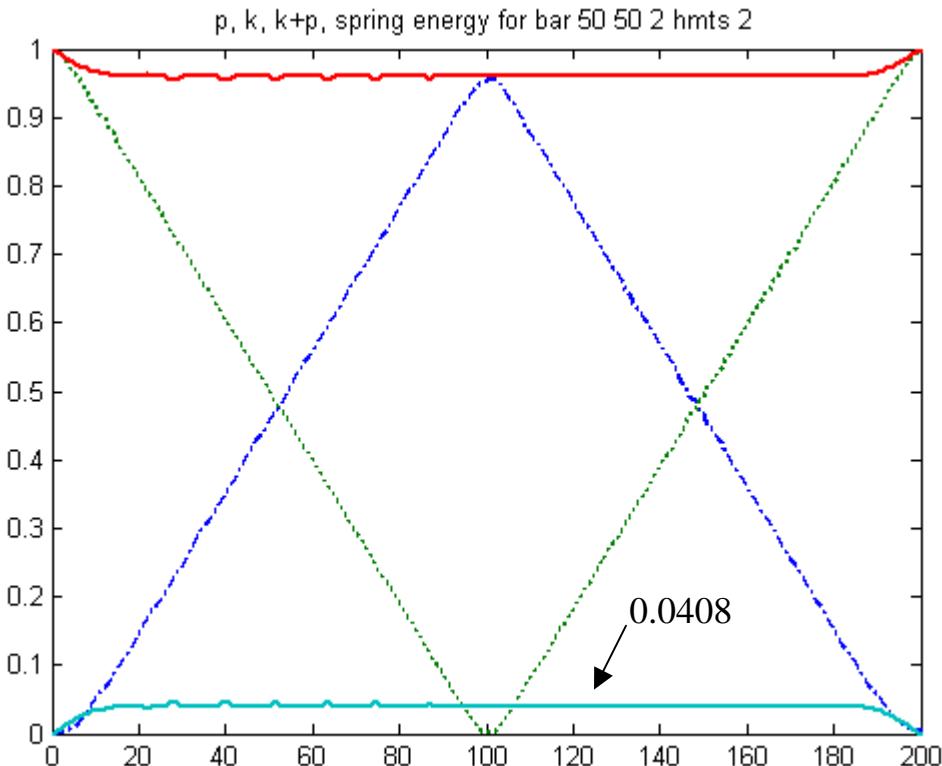
spring energy - efficiency



Reminder of results with rigid foundation

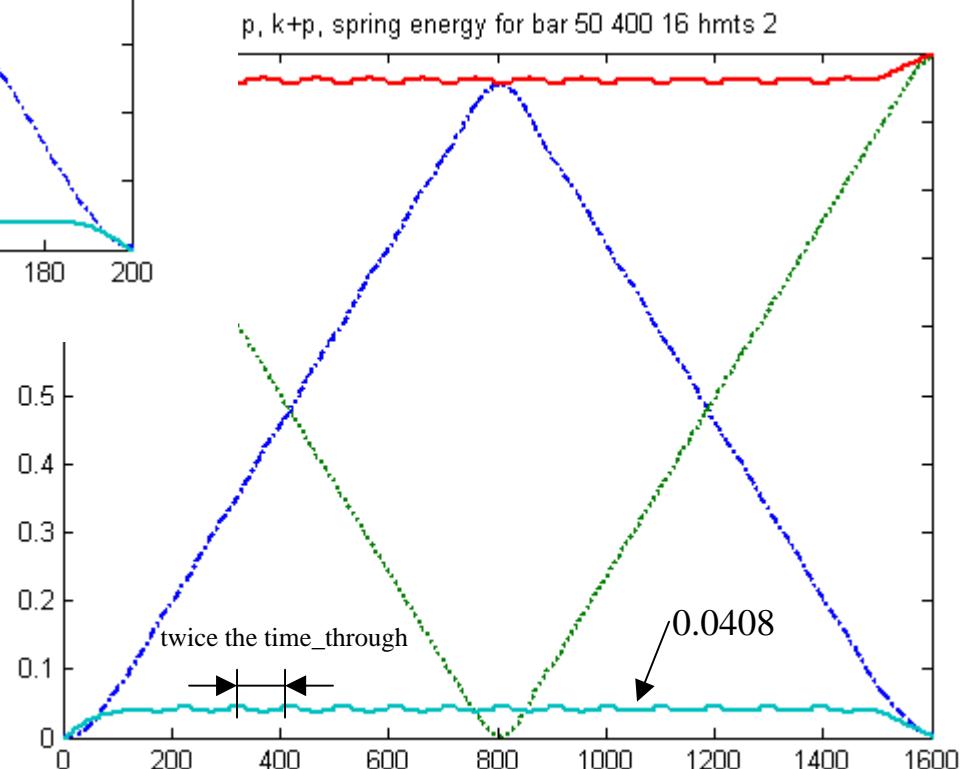


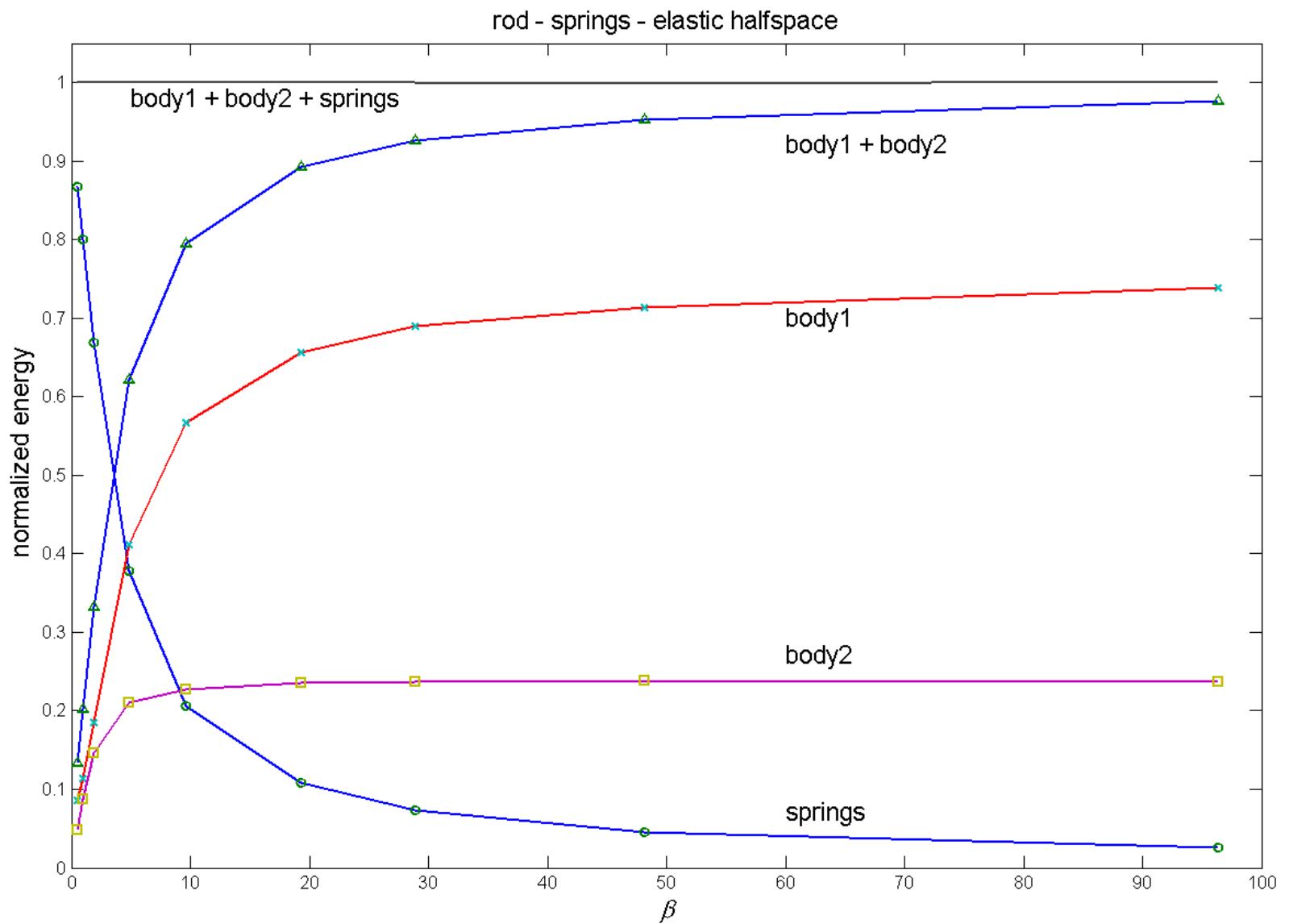
Influence of meshsize on energy computation



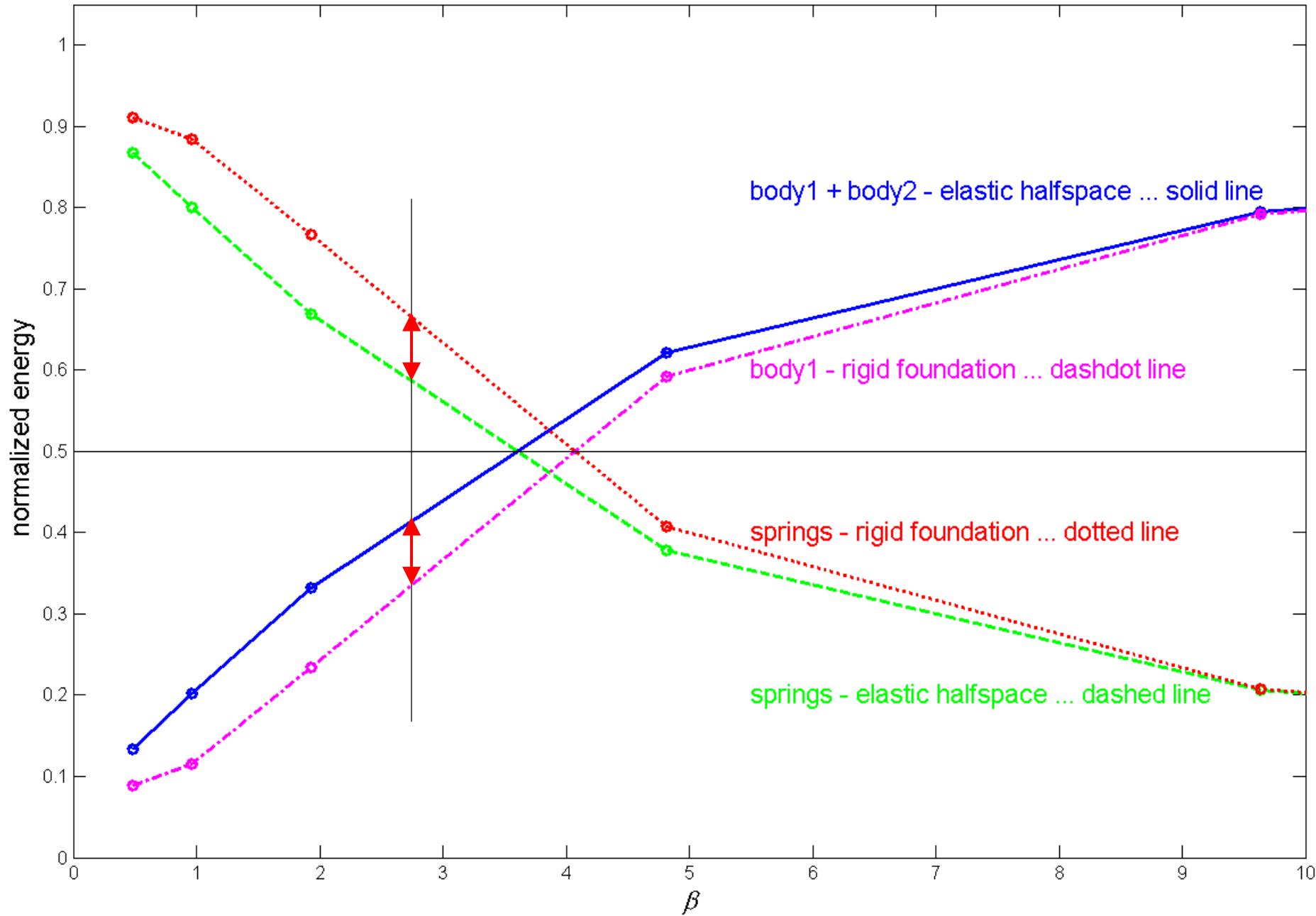
Coarse mesh

Fine mesh,
eight times smaler elements,
eight times smaller time step

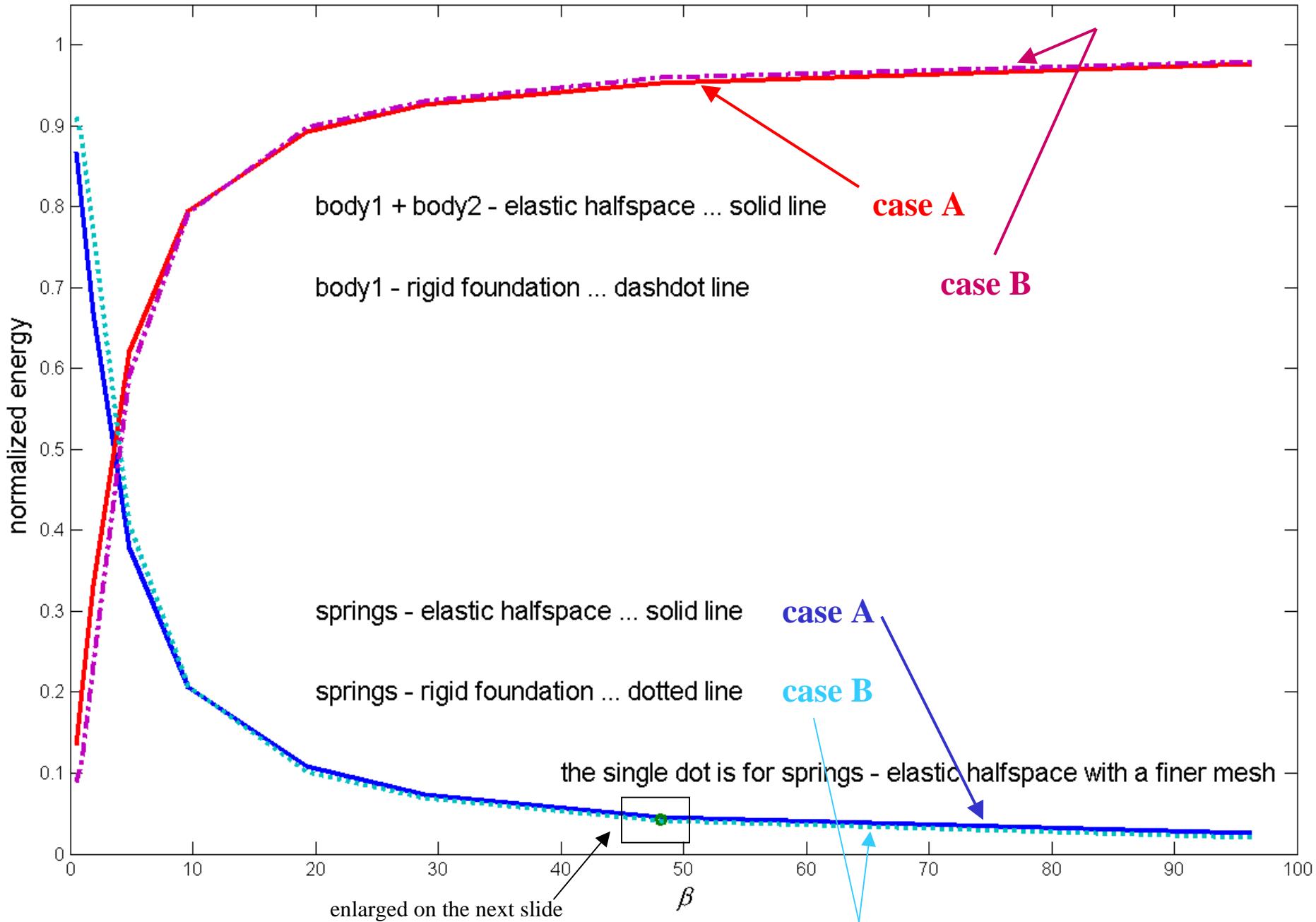


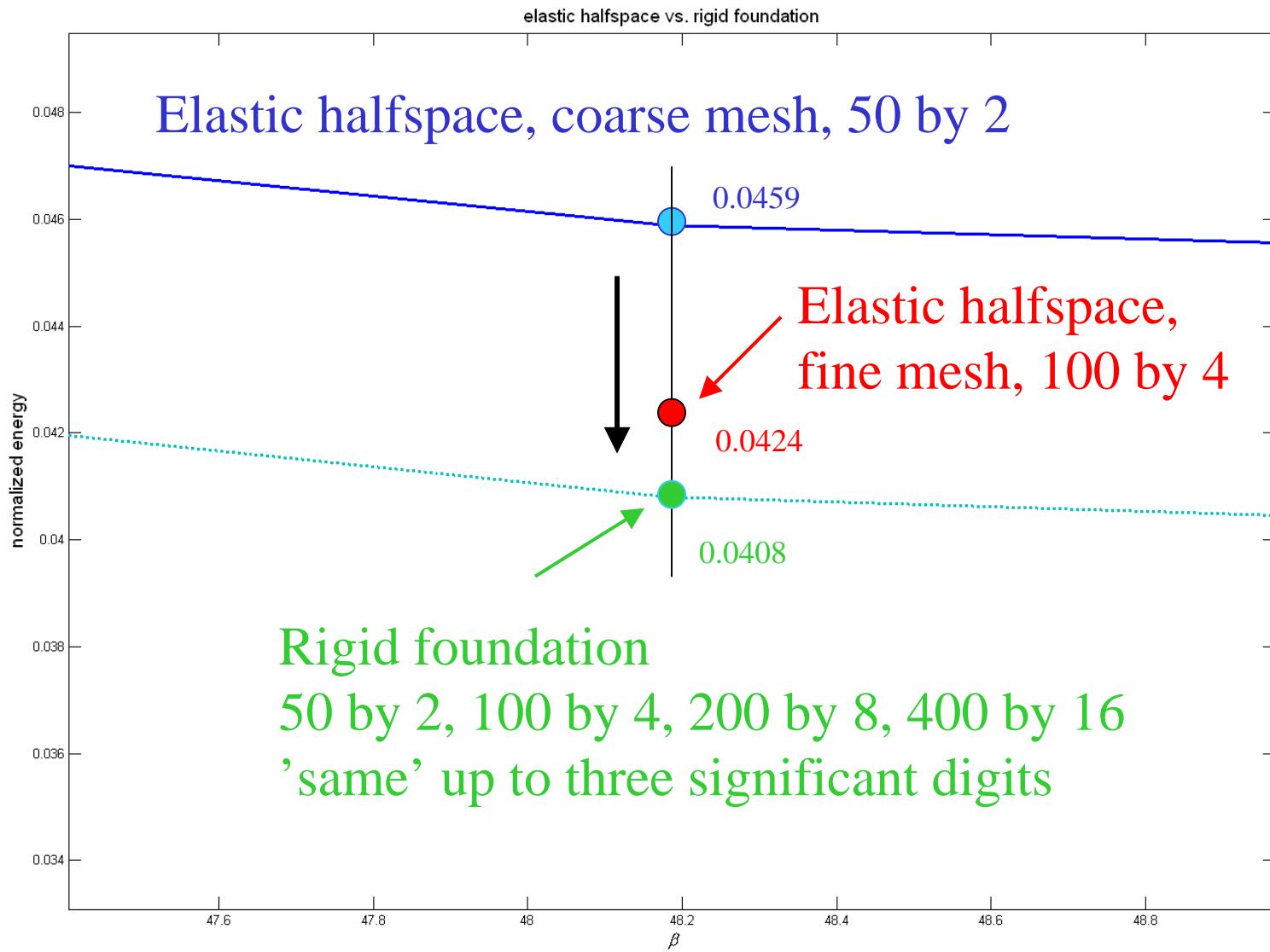


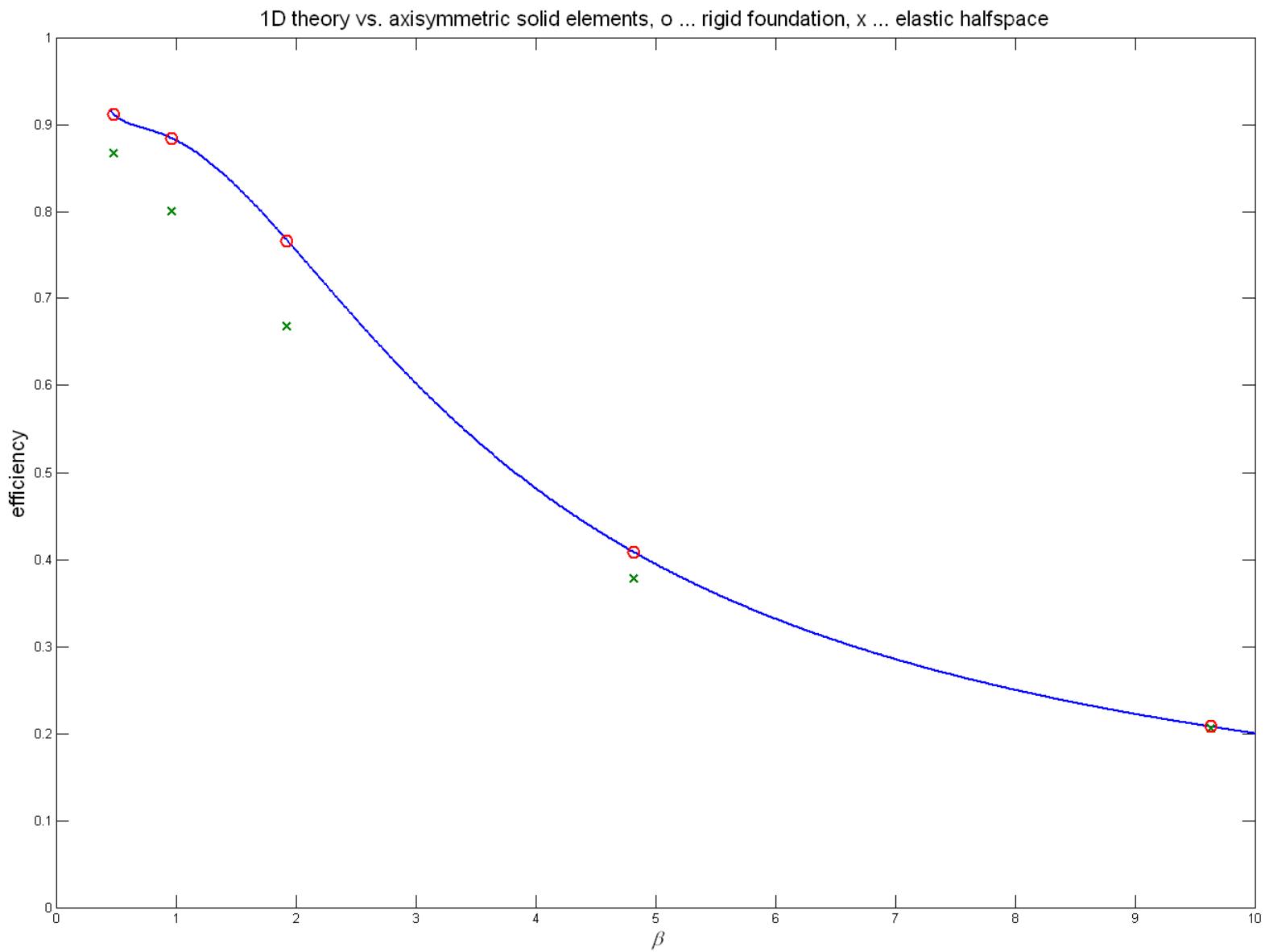
elastic halfspace vs. rigid foundation, detail for $\beta < 10$

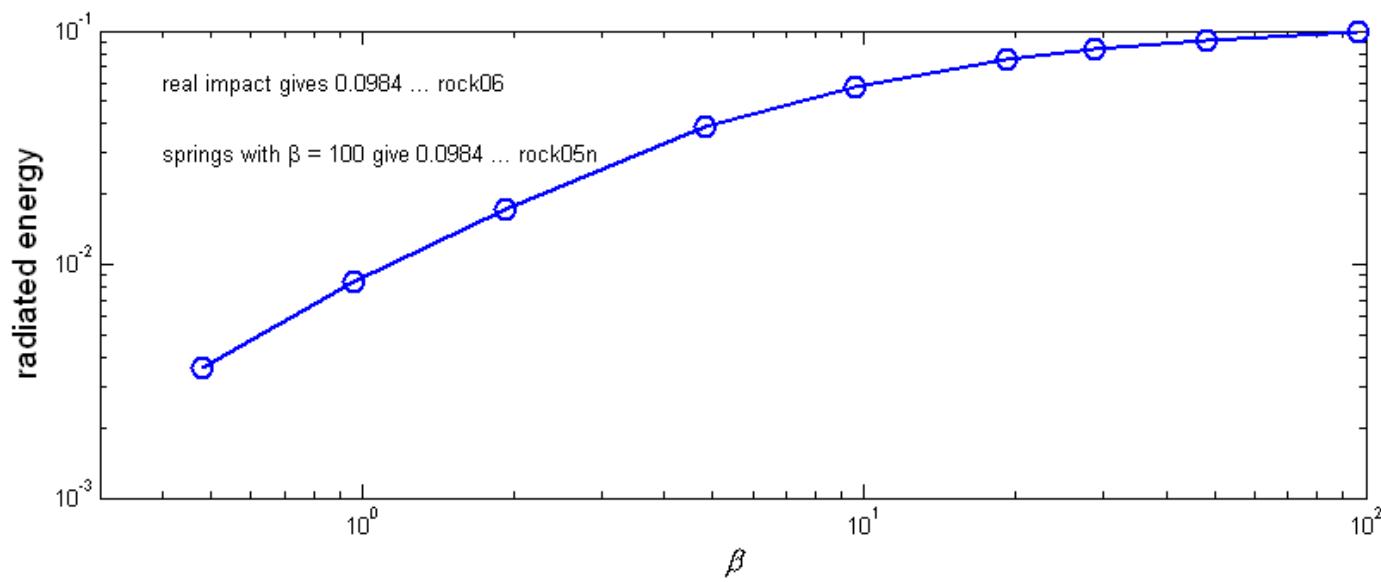
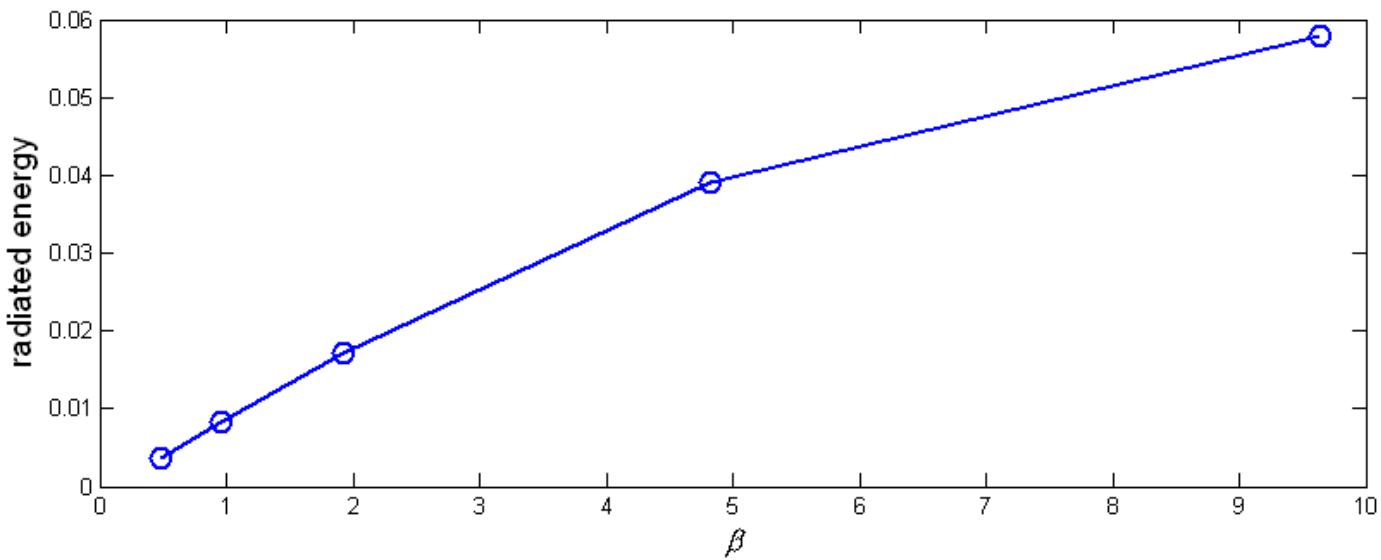


elastic halfspace vs. rigid foundation









Leftovers

1D theory vs. axisymmetric solid elements, o ... rigid foundation, x ... elastic halfspace

