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Partitioning of Two-dimensional NURBS Meshes for the Parallel Isogeometric Analysis

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Presentation Outline

- Introduction
- Partitioning strategy
- Dual graph of isogeometric mesh
- Numerical example
- Summary



Introduction – Isogeometric Analysis

- recently introduced alternative to the FEM
- spans the gap between CAD and FEA
- employs the same functions for the description of geometry and for the approximation of the solution on that geometry
 - eliminates costly FE mesh generation
 - geometric preprocessing still required
- originally developed for NURBS, later extended to T-splines
- outperforms classical FEM in various aspects
- **still open issues** (e.g. independence of T-spline basis functions)



Introduction – **Differences between FEM and IGA**

- dominating computational costs
 - **FEM global costs** (solution of overall system of equations)
 - **IGA local costs** (assembly of governing matrices)
- support of basis functions
 - FEM local patch of elements (sparse matrix with narrow band)
 - **IGA nonlocal patch of knot spans** (denser matrix with wider band)
- number of unknowns
 - FEM large
 - **IGA smaller** (decreasing with degree of basis functions)



Introduction – Parallel Isogeometric Analysis

- problem is decomposed in subdomains and processed in parallel on different mutually interconnected CPUs
 - to achieve solution of large scale problems
 - to speedup response of moderate scale problems
- features
 - dominating local computation can be efficiently parallelized
 - not so scalable solution of system of equations is less significant
 - solution of denser system not as efficient
 - increase of relative communication cost
 - optimal decomposition not straightforward



Partitioning Strategy

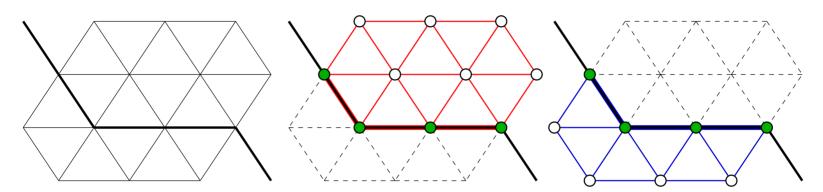
- based on (spatial) domain decomposition concept
 - node-cut partitioning
 - elements uniquely assigned to partitions
 - cut nodes shared between partitions
 - element-cut partitioning
 - nodes uniquely assigned to partitions
 - cut elements shared between partitions
- node-cut generally more efficient than element-cut
 - less inter-processor data transfer
 - duplicated processing of shared elements avoided

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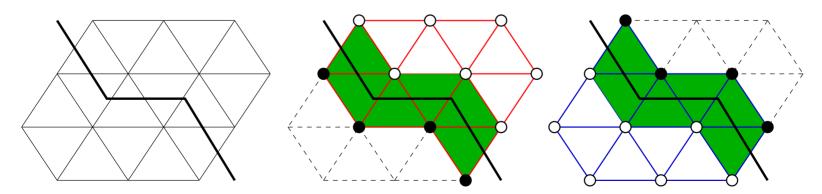


Partitioning Strategy – FEM Mesh Partitioning

Node cut



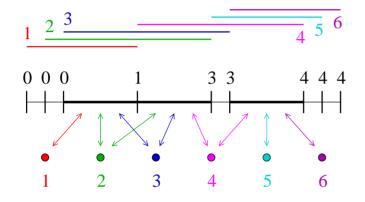
Element cut

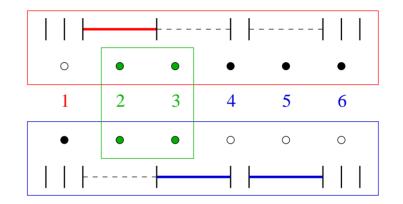




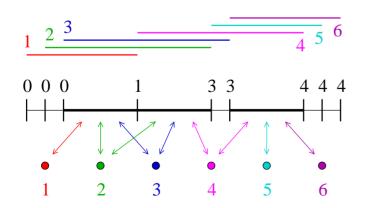
Partitioning Strategy – IGA Mesh Partitioning

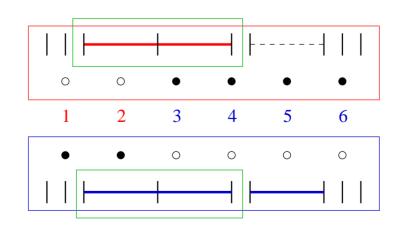
Node cut





Element cut





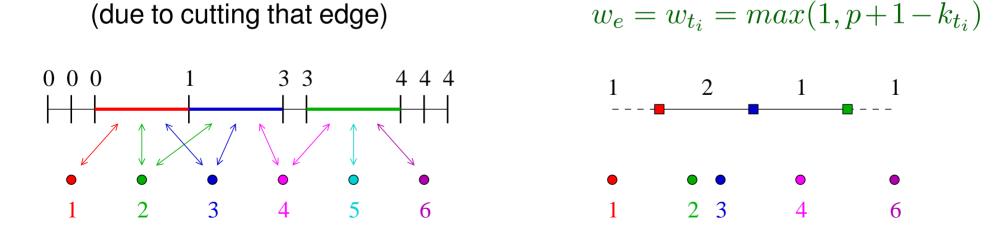


Dual Graph of Isogeometric Mesh

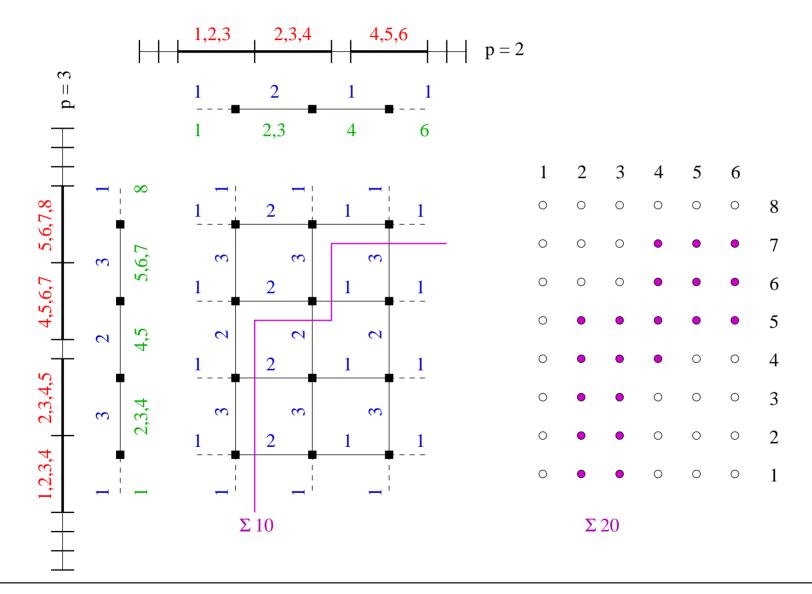
- graph vertices are formed by non-zero knot spans
- graph edges represent the connectivity between non-zero knot spans
- weights of graph vertices correspond to computational load

(on associated non-zero knot spans)

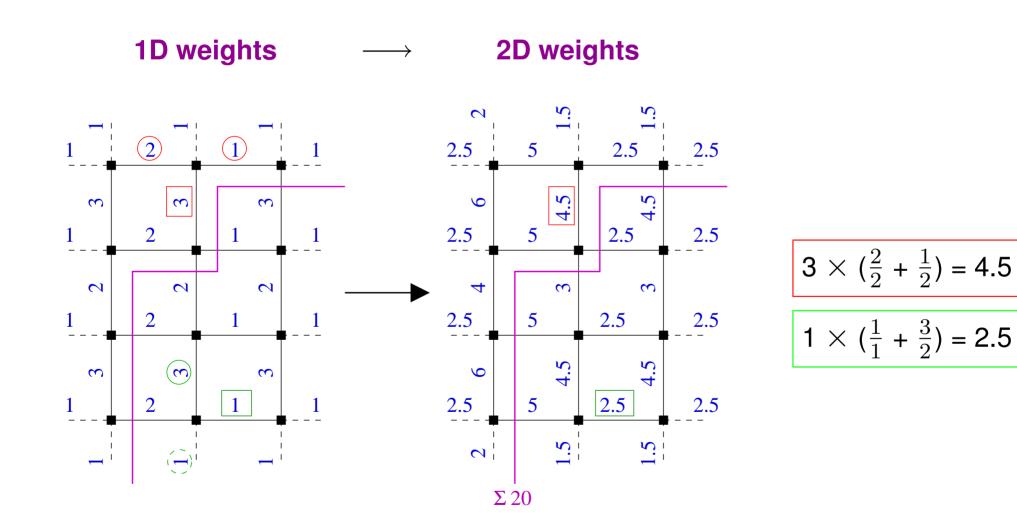
weights of graph edges correspond the number of shared nodes



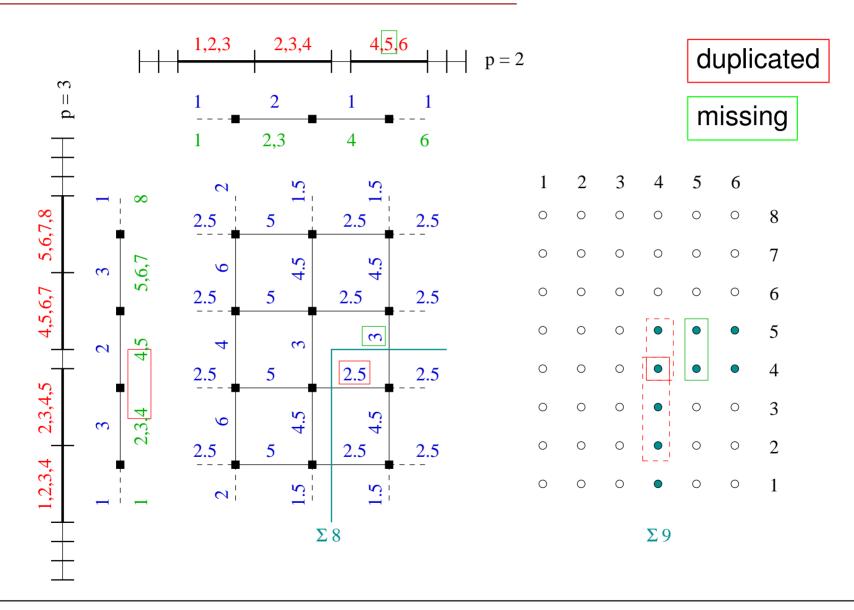




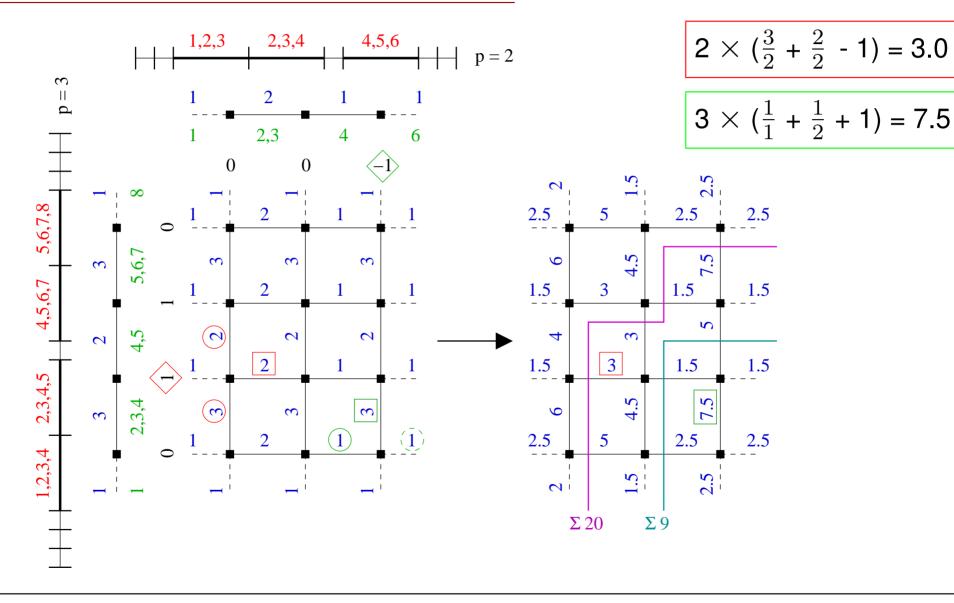




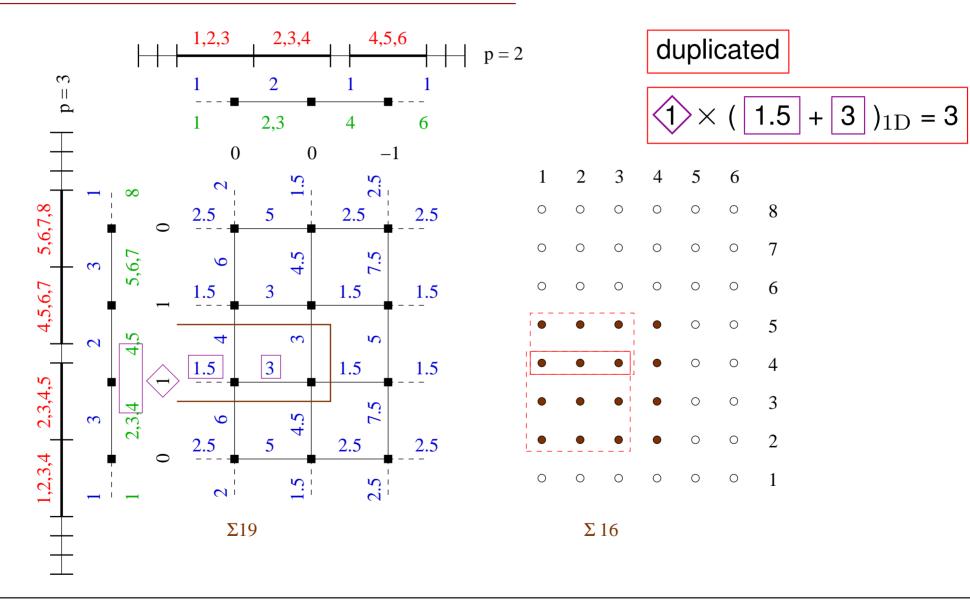






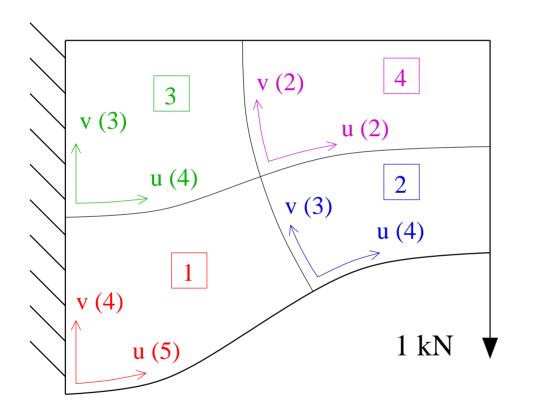








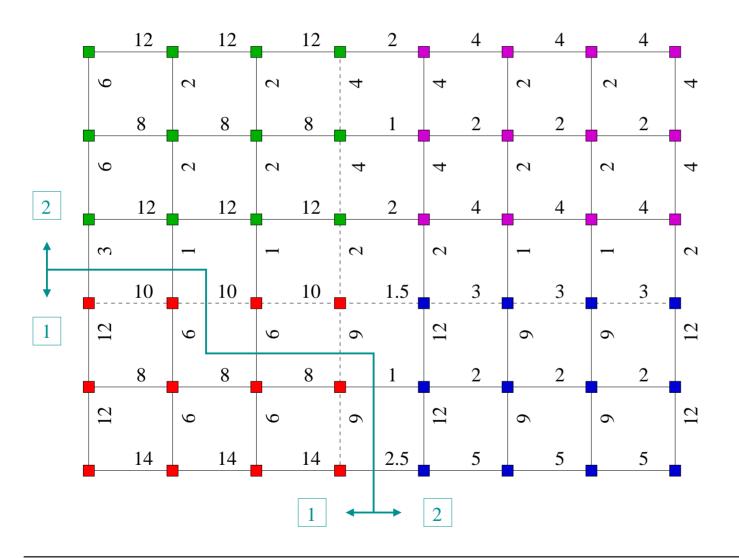
Academic Example – Short Cantilever



- plane stress regime
- linear elasticity
- 4 NURBS patches
 - various degree
 - \circ 4 \times 3 uniform knot spans
- interface constraints
 - \circ top(2) bottom(4)
 - o right(3) left(4)
 - o right(1) left(2)
 - o top(1) bottom(3)



Academic Example – Partitioning of Dual Graph



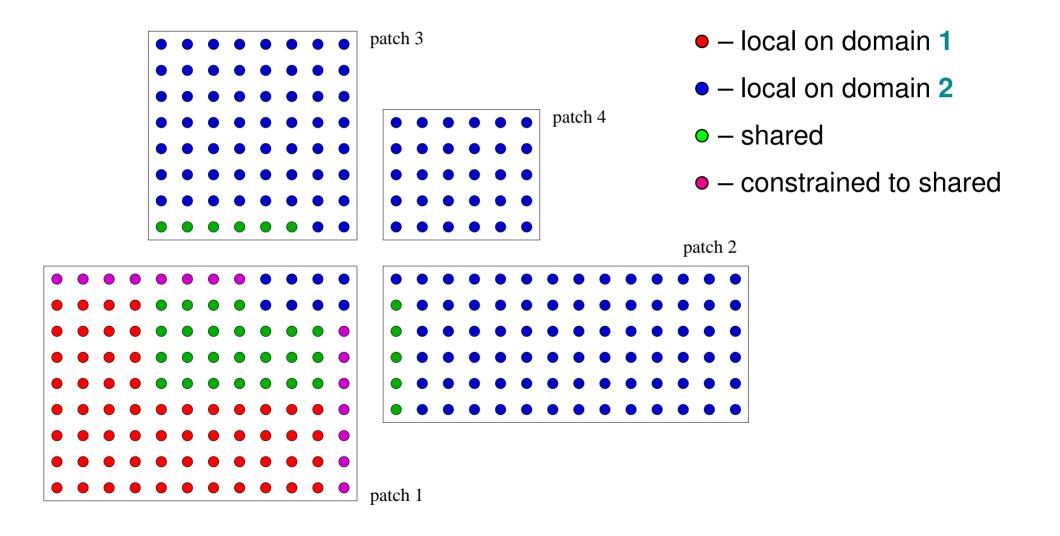
relative weights:

- 21.67
- - 7.23
- - 7.23
- - 1.00

domain weights: 216.7 : 228.8 cut weight: estimate: 32.5 real: 36



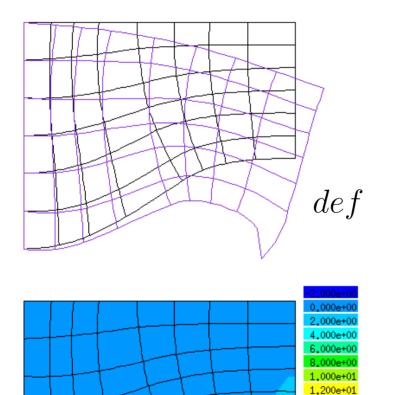
Academic Example – Control Point Classification

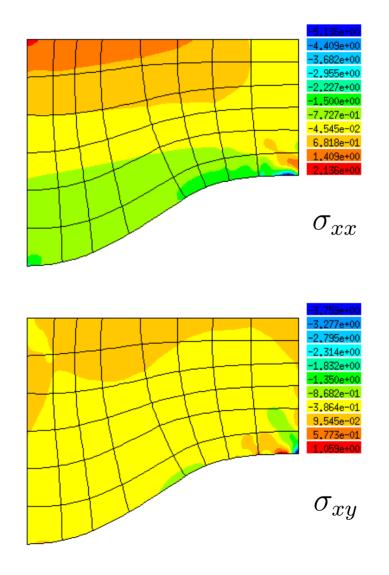


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Academic Example – Results





1,400e+01

1.600e+01

 σ_{yy}



Summary

- novel approach for representation of isogeometric mesh on single
 NURBS patch by weighted dual graph has been introduced
 - allows to use standard graph partitioners to obtain balanced domain decomposition with minimum interface
- functionality of the proposed methodology has been successfully demonstrated on simple academic example
- standard FE-based paradigms have been adopted
 - domain decomposition concept
 - o communication based on MPI



Summary – Future work

- improved handling of interface between NURBS patches of the same parameterization
- extension to handling of interface between NURBS patches with different parameterization
- extension to 3D patches
- extension to T-spline patches
- representation of isogeometric mesh by primal graph to allow element-cut partitioning concept