

# Introduction to Fine-grained Complexity

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18th Eduard Čech Lecture  
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May 2022

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# Computational Complexity

- Study of computation resources, **time, space, randomness, ...**, required to compute problems
- Guide the design of efficient algorithms for concrete problems
- Goal: Present a theory of fine-grained computational complexity and its progress
- Notes: Complexity is a function of the problem instance size parameters.

# Some Ingredients of a Complexity Theory

- Problems and classes of problems
- Algorithms and design techniques
- Notions of reduction and complexity relationships among problems
- Hard and complete problems
- Conjectures
- (Conditional) Lower Bounds

# Reductions

- Problem  $A$  is **reducible** to problem  $B$  by a reduction  $f$  if  $x \in A$  if and only if  $f(x) \in B$ .
- To obtain meaningful complexity relationships between  $A$  and  $B$ , we need to limit the computational power of  $f$
- A reduction is polynomial-time if  $f$  is polynomial-time computable,
- Under polynomial-time reductions, if  $A$  reduces to  $B$  and  $B$  is polynomial-time computable, then so is  $A$ .
- Contrapositively, if  $A$  is not polynomial-time computable, then  $B$  is also not polynomial-time computable.

# NP Theory

- **Problems:** SATISFIABILITY, MAX INDEPENDENT SET, HAMILTONIAN PATH, COLORABILITY, CLIQUE, FACTORING, GRAPH ISOMORPHISM, PRIMALITY, ...
- **Classes:** **P**, **NP**, **coNP**, **L**, ...
- **Notions of complexity relationships:** Polynomial time reductions
- **Complexity relationships:** The following problems (and many others) are polynomially equivalent.  
 $k$ -SAT for  $k \geq 3$ , COLORABILITY, VERTEX COVER, INDEPENDENT SET, CLIQUE, ...
- **Completeness:** 3-SAT is complete for **NP**.
- **Complexity conjecture:** **P**  $\neq$  **NP**.
- **Conditional lower bounds:** None of the **NP**-complete problems have a polynomial time algorithm (under the conjecture **P**  $\neq$  **NP**).

# What is fine-grained complexity?

- Theory and techniques to reason about
  - **exact** worst-case complexities of deterministic or randomized algorithms that output **exact** solutions and
  - complexity **relationships** among them.
- What improvements can we expect over **exhaustive search** or **standard** algorithms?
- What are the **obstructions** that limit improvements?
- What **principles** explain the exact complexities of problems?
- Similar to **NP**-theory but differs from **NP**-theory in the following respects
  - **Problem-centric** rather than **complexity class-centric**.
  - Strives to determine the complexity as **exactly** as possible.
  - Requires **fine-grained** reductions

# Problems in $\mathbf{P}$



# ORTHOGONAL VECTORS Problem

**ORTHOGONAL VECTORS** (Bipartite version): Given two sequences  $A_1, \dots, A_n$  and  $B_1, \dots, B_n$  of sets with elements from a universe of size  $d$ , do there exist  $i$  and  $j$  such that  $A_i \cap B_j = \emptyset$ .

If the sets are thought of as characteristic vectors in  $\{0, 1\}^d$ ,  $A_i \cap B_j = \emptyset$  is equivalent to the proposition that the vectors  $A_i$  and  $A_j$  are **orthogonal**.

- Complexity parameters:  $n$  and  $d$
- Straightforward algorithm solves it in time  $O(n^2 \log d)$ .  
Another straightforward algorithm takes  $O(2^d n)$  time.
- $O(n^{2 - \frac{1}{O(\log c)}})$  algorithm where  $d = c \log n$  by Abboud and Williams, Yu (2015), Chan and Williams (2016).

# 3-SUM Problem

**3-SUM:** Given a sequence of integers  $x_1, x_2, \dots, x_n$  where  $x_i \in [0, 1, \dots, d - 1]$ , do there exist  $i, j$  and  $k$  such that  $x_i + x_j = x_k$ ?

- Complexity parameters:  $n$  and  $d$
- Straightforward algorithm solves it in time  $O(n^2 \log d)$ .
- $O(n^2 \log \log^2 d / \log^2 d)$  algorithm by Baran, Demaine, Pătraşcu, 2005

# Algorithms

# Polynomial Method for ORTHOGONAL VECTORS

**ORTHOGONAL VECTORS** (Bipartite version): Given two sequences  $A_1, \dots, A_n$  and  $B_1, \dots, B_n$  of sets with elements from a universe of size  $d$ , do there exist  $i$  and  $j$  such that  $A_i \cap B_j = \emptyset$ .

**Theorem (Abboud, Williams, and Yu, 2015)**

*For vectors of dimension  $d = c \log n$ , the bipartite ORTHOGONAL VECTORS problems can be solved in  $n^{2 - \frac{1}{O(\log c)}}$  time by a randomized algorithm that is correct with high probability.*

## Sketch:

- Find a suitable meta problem which has an improved algorithm over straightforward evaluation
- Reduce the problem to the meta problem by approximating it as a polynomial.
- Optimize the parameters.

# ORTHOGONAL VECTORS Algorithm: Details

- Partition inputs  $A$  and  $B$  into  $\frac{n}{s}$  blocks  $A_1, \dots, A_p, B_1, \dots, B_q$  of size  $s$   $d$ -dimensional vectors each where  $d = c \log n$ .
- Let  $OV(x_1, \dots, x_s, y_1, \dots, y_s) = 1$  iff  $\exists i, j$   $x_i$  and  $y_j$  are orthogonal.
- Construct a polynomial  $P$  with a **small** number of monomials to approximate  $OV$ .  $\mathbf{P}[P \text{ produces the correct output}] \geq 2/3$ .
- For each pair of blocks of inputs  $A_i$  and  $B_j$ , construct an approximate polynomial  $h_{i,j}$  for computing  $OV$  on  $A_j$  and  $B_j$ .
- Evaluate each polynomial  $h_{i,j}$  in time  $s^2 \text{poly} \log(s)$  time using **fast matrix-multiplication**.
- Choose  $s = 2^{\epsilon \log n / \log d}$
- Overall time complexity of  $n^{2 - \frac{1}{O(\log c)}} \text{poly} \log n$
- Probability of correctness greater than  $2/3$ .
- Repeat the experiment  $O(\log n)$  times to get the probability of correctness arbitrarily close to 1.

# Boolean Expressions to GF(2) Polynomials

- Let  $a_1, \dots, a_s, b_1, \dots, b_s$  be  $d$ -dimensional 0,1 vectors.
- Let  $OV(a_1, \dots, a_s, b_1, \dots, b_s) = 1$  if and only if  $\exists i, j$   $a_i$  and  $b_j$  are orthogonal .

$$\begin{aligned}
 OV(a_1, \dots, a_s, b_1, \dots, b_s) &= \bigvee_{i,j} \bigwedge_p (\bar{a}_{i,p} \vee \bar{b}_{j,p}) \\
 &= \bigvee_{i,j} \bigwedge_p (1 \oplus a_{i,p} b_{j,p})
 \end{aligned}$$

- Approximate  $\bigvee$  and  $\bigwedge$  by GF(2) polynomials, controlling for the number of monomials.
- Small circuit complexity of  $OV$  yields a polynomial approximation with a small number of monomials.

# Approximating $\wedge$ and $\vee$ by GF(2) Polynomials

- Let  $g(\vec{x}) = \bigvee_{i=1}^q f_i(\vec{x})$
- Let  $\tilde{g}(\vec{x}) = \bigoplus_{i=1}^q r_i f_i(\vec{x})$  where  $r_i$  are randomly chosen 0,1 values.
- $\mathbf{P}_{r_i}[\tilde{g}(\vec{x}) = g(\vec{x})] \geq 1/2$  for any  $\vec{x}$ .
  - If  $g(\vec{x}) = 0$ , then  $\tilde{g}(\vec{x}) = 0$ .
  - If  $g(\vec{x}) = 1$ , then  $\mathbf{P}[\tilde{g}(\vec{x}) = 1] = 1/2$ .
- Let  $h(\vec{x}) = \bigvee_{j=1}^t \tilde{g}_j(\vec{x})$
- $\mathbf{P}[g(\vec{x}) = h(\vec{x})] \geq 1 - 2^{-t}$ .
- $h(\vec{x})$  can be written as a degree- $t$  GF(2) polynomial in terms of  $\tilde{g}_j$ .

# Approximating $\bigwedge$ and $\bigvee$ by GF(2) Polynomials

- Approximation of  $\bigwedge$  is similar due to De Morgan's law:  

$$g(\vec{x}) = \bigwedge_{i=1}^q f_i(\vec{x}) = 1 \oplus (\bigvee_{i=1}^q \bar{f}_i(\vec{x}))$$
- Note:  $OV(a_1, \dots, a_s, b_1, \dots, b_s) = \bigvee_{i,j} \bigwedge_p (1 \oplus a_{i,p} b_{j,p})$
- Approximate the inner  $\bigwedge$  with  $t = 2 \log s$  and the outer  $\bigvee$  with  $t = 2$  to obtain the final polynomial  $h$ .
- Verify  $\mathbf{P}[h \text{ is correct}] \geq 2/3$ .
- Verify that the number of monomials in  $h$  is  $s^4(d+1)^{2 \log s} < n^\varepsilon$  when  $s = \varepsilon \log n / \log d$ .



## Efficient Polynomial Evaluation on a Rectangle of Inputs

## Lemma (Williams 2014)

Given a polynomial  $P(x_1, \dots, x_k, y_1, \dots, y_k)$  over  $\mathbb{F}_2$  with at most  $m^{0.1}$  monomials and inputs  $A = \{a_1, \dots, a_m\} \subseteq \{0, 1\}^k$  and  $B = \{b_1, \dots, b_m\} \subseteq \{0, 1\}^k$ ,  $P$  can be evaluated on all pairs  $(a_i, b_j) \in A \times B$  in  $O(m^2 \text{poly}(\log m))$  time.

**Proof:**

- Reduce the problem to fast rectangular matrix multiplication. by constructing two matrices  $M_A$  and  $M_B$  from  $P = \sum_u m_u$ .
- Rows of  $M_A$  are indexed by  $a_i$  and the columns are indexed by  $m_u = \prod_l x_l \prod_p y_p = m_u^x m_u^y$
- $M_A(a_i, m_u) = m_u^x(a_i)$ .
- Rows of  $M_B$  are indexed by  $m_u$  of  $P$  and the columns are indexed by  $b_j$ .
- $M_B(m_u, b_j) = m_u^y(b_j)$ .
- Observe  $M_A M_B(a_i, b_j) = \sum_u m_u^x(a_i) m_u^y(b_j) = P(a_i, b_j)$ .

# Fast Matrix Multiplication

## Lemma (Coppersmith 1982)

*For all sufficiently large  $N$ , multiplication of an  $N \times N^{0.172}$  matrix with an  $N^{0.172} \times N$  can be performed in  $O(N^2 \log^2 N)$  arithmetic operations.*

# Polynomial Method for ORTHOGONAL VECTORS— Key Ideas

- Load balancing
- Approximation by polynomials
- Fast matrix multiplication - meta algorithm for evaluating polynomials

# Problems in **NP**

# Satisfiability Problem

- Input: a formula or circuit  $F$  on  $n$  Boolean variables,  $x_1, x_2, \dots, x_n$ .
- Conjunctive formulas:  $\bigwedge_i C_i$  where  $C_i$  is a disjunction of literals.  $(x_i \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_6 \vee x_8 \vee \bar{x}_3) \wedge \dots \wedge (\bar{x}_6 \vee x_5 \vee x_2)$ .
- $\bar{x}_i$  is the Boolean complement of  $x_i$ .  $x_i, \bar{x}_i$  are called **literals**.
- Check if  $F$  is satisfiable: does there exist an assignment of Boolean values for  $x_1, \dots, x_n$  which satisfies all the clauses.
- Decidable in  $|F|2^n$  time by exhaustive search.
- Can we improve upon the exhaustive search? Can we obtain a  $|F|2^{n(1-\mu)}$  bound for  $\mu > 0$ ?
- $\mu$  is called the **satisfiability savings**.  $\mu$  can be a function of the parameters of the class of formulas/circuits and  $n$ , the number of variables.

# Satisfiability for Conjunctive Formulas

- **CNF-SAT**: Conjunction of disjunctions of literals
- **$k$ -SAT**: Conjunction of disjunctions of literals where each disjunction contains at most  $k$  literals.
- $k$ -SAT is **NP**-complete for  $k \geq 3$ . How fast can we solve  $k$ -SAT for  $k \geq 3$ ? What is the savings over exhaustive search?
- Several algorithmic approaches have been developed.
  - Backtracking algorithms (also known as DPLL algorithms)
  - Local search algorithms
  - Polynomial method
- Best known results are due to PPSZ-style algorithms which themselves is based on PPZ algorithm.
  - PPZ — Paturi, Pudlák and Zane (1997)
  - PPSZ — Paturi, Pudlák, Saks and Zane (1998/2005)
- PPZ is a DPLL - style algorithm with random ordering of variables

# PPZ Algorithm

Algorithm **PPZ**:

- 1 Let  $F$  be a  $k$ -CNF and  $\sigma$  a random permutation on variables
- 2 **for**  $i = 1, \dots, n$
- 3   **if** there is a unit clause for the variable  $\sigma(i)$
- 4     **then** set the variable  $\sigma(i)$  so that the clause true
- 5     **else** set the variable  $\sigma(i)$  randomly
- 6   Simplify  $F$
- 7 **if**  $F$  is satisfied, output the assignment

## Theorem

*PPZ finds a satisfying assignment in time  $\text{poly}(n)2^{n(1-\frac{1}{k})}$  with constant success probability.*

# Isolated Solutions and Critical Clauses

- A satisfying solution for  $F$  is **isolated** if all its distance 1 neighbors are not solutions.
- Let  $F$  be a  $k$ -CNF and  $x$  be an isolated satisfying solution of  $F$ .
- For each variable  $i$  and isolated solution  $x$ ,  $F$  must have a clause with exactly one true literal corresponding to the variable  $i$  at solution  $x$ .
- Such clause is called a **critical clause** for the variable  $i$  at the solution  $x$ .
- $F = (x_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$
- For the isolated solution  $x_1 = 0, x_2 = 0, x_3 = 0$ ,  
 $F = (0 \vee 1 \vee 0) \wedge (1 \vee 0 \vee 0) \wedge (0 \vee 0 \vee 1) \wedge (1 \vee 1 \vee 1)$



# PPZ Analysis

## Lemma

Algorithm **PPZ** outputs  $x$  with probability at least  $\frac{1}{n}2^{-n+I(x)/k}$  for any satisfying solution  $x$  with  $I(x)$  many neighbors which are not solutions.

Proof Sketch:

- $E_1$  — for at least  $I(x)/k$  variables, the critical variable appears as the last variable among the variables in the critical clause
- $E_2$  — values assigned to the variables in the **for** loop agree with  $x$
- $\mathbf{P}(E_1) \geq 1/n$
- $\mathbf{P}(E_2|E_1) \geq 2^{-n+I(x)/k}$
- $\mathbf{P}(x \text{ is output by } \mathbf{PPZ}) \geq \frac{1}{n}2^{-n+I(x)/k}$

# PPZ Analysis

- Let  $S$  be the set of satisfying solutions of  $F$ .
- For  $x \in S$ , define  $value(x) = 2^{-n+I(x)}$
- Fact:  $\sum_{x \in S} value(x) \geq 1$
- 

$$\begin{aligned} \mathbf{P}(\exists x \in S x \text{ is output by PPZ}) &\geq \sum_{x \in S} \frac{1}{n} 2^{-n+I(x)/k} \\ &= \frac{1}{n} 2^{-n+n/k} \sum_{x \in S} 2^{(-n+I(x))/k} \\ &\geq \frac{1}{n} 2^{-n+n/k} \end{aligned}$$

# Improved Exponential Time Algorithms for $k$ -SAT

- A lot of effort has gone into improving  $k$ -SAT.  
Scheder (2021), Hertli (2012), P, Pudák, Saks, Zane (1998/2005), Schöning (1999), P, Pudlák, Zane (1997), Rolf (2003), Iwama and Tamaki (2004),  $\dots$ , Monien and Speckenmeyer (1985)
- Current best approach—PPSZ: PPZ combined with resolution. Nontrivial analysis.
  - 3-SAT —  $2^{0.386n}$
  - 4-SAT —  $2^{0.554n}$
  - $k$ -SAT —  $2^{(1-\mu_k/(k-1))n}$  where  $\mu_k \approx 1.6$  for large  $k$ .
- Under mild assumptions,  $\mu_k \leq 2$  for PPSZ-style algorithms  
Scheder and Talebanfard (2020)

# NP-complete Graph Problems

- **HAMILTONIAN PATH**: Given a graph  $G = (V, E)$ , is there a hamiltonian path?
- **$k$ -COLORABILITY**: Given a graph  $G = (V, E)$ , is  $G$  colorable with  $k$  or fewer colors?
- **COLORABILITY**: Given a graph  $G = (V, E)$  and an integer  $k$ , is  $G$  colorable with  $k$  or fewer colors?
- **MAX INDEPENDENT SET**: Given a graph  $G = (V, E)$  and an integer  $k$ , does  $G$  have an independent set of size at least  $k$ ?
- Complexity parameters: the number of vertices:  $n = |V|$ , the number of edges:  $m = |E|$ , the range of edge weights:  $d$

# Motivating Questions for Fine-grained Complexity

- Is there an  $\varepsilon > 0$  such that **ORTHOGONAL VECTORS** problem can be computed in time  $n^{2-\varepsilon}$  for  $d = \omega(\log n)$ ?
- Is there an  $\varepsilon > 0$  such that **3-SUM** problem can be computed in time  $n^{2-\varepsilon}$  for  $d = \omega(\log n)$ ?
- Is  $s_3 = 0$ , where  $s_k = \inf\{\delta \mid \exists 2^{\delta n} \text{ algorithm for } k\text{-SAT}\}$ ?
- Is  $s_\infty = 1$ , where  $s_\infty = \lim_{k \rightarrow \infty} s_k$ ?

# Relationships among Problems

- If ORTHOGONAL VECTORS problem can be solved in time  $n^{2-\varepsilon}$  for some  $\varepsilon > 0$  for  $d = \omega(\log n)$ , does there exist  $\delta > 0$  such that  $k$ -SAT can be solved in time  $2^{(1-\delta)n}$  for all  $k$ ?
- If 3-SAT is solvable in subexponential time, is 4-SAT solvable in subexponential time?
- Do improved algorithms for 3-SAT imply improved algorithms for 3-COLORABILITY or vice versa?

# Fine-grained Reductions

- More generally, what 'fine-grained' reductions are possible among these problems?
  - Assume that problem  $A$  has a conjectured complexity  $T_A(n)$  and problem  $B$   $T_B(n)$ .
  - Assume that the complexity of  $A$  improved to  $T_A^{(1-\varepsilon)}(n)$  for  $\varepsilon > 0$ .
  - Can we infer if there will be an improvement in the complexity of  $B$ ?
  - Reductions from  $B$  to  $A$  that enable the transfer of the improvement are **fine-grained reductions**.

# An Obstacle for Developing a Theory of Fine-grained Complexity

- Lack of reductions that preserve the complexity parameter
- In the least, we need reductions that preserve the complexity parameter linearly.



# Example: An Obstacle for a Reduction from 3-SAT to 3-COLORABILITY

- If 3-COLORABILITY has a subexponential time ( $2^{\varepsilon n}$  for arbitrarily small  $\varepsilon$ ) algorithm, does it imply a subexponential time algorithms for 3-SAT?
- In the standard reduction from 3-SAT of  $n$  variables and  $m$  clauses to 3-COLORABILITY, we get a graph on  $O(n + m)$  vertices and  $O(n + m)$  edges.
- Complexity parameter increases polynomially, thus preventing any useful conclusion about 3-SAT.

# Subexponential Time

## Definition (Subexponential Time)

A problem is computable in time **subexponential** in the complexity parameter  $n$  if there is an effectively computable monotone increasing function  $g(n) = \omega(1)$  such that the problem on instance  $x$  with complexity parameter  $n$  is computable in time  $\text{poly}(|x|)2^{n/g(n)}$ .

# Subexponential Time Reductions

## Definition (Subexponential Time Reductions)

Let  $\mathcal{P}$  and  $\mathcal{P}'$  be problems with complexity parameters  $p$  and  $p'$  respectively.  $\mathcal{P}$  is subexponential time reducible to  $\mathcal{P}'$  if there exists a collection of reductions  $\{R_\varepsilon\}$  such that  $\forall \varepsilon > 0, \exists c(\varepsilon)$  such that

- 1  $R_\varepsilon$  takes an instance  $x$  of  $\mathcal{P}$  and outputs instances  $y_i$  of  $\mathcal{P}'$  for  $1 \leq i \leq 2^{\varepsilon n}$  where  $|y_i| \leq \text{poly}(|x_i|)$  and  $p'(y_i) \leq c(\varepsilon)p(x)$ .
- 2  $x \in \mathcal{L}(\mathcal{P})$  if and only if  $y_i \in \mathcal{L}(\mathcal{P}')$  for some  $i$ .
- 3  $R_\varepsilon$  runs in time  $\text{poly}(|x|)2^{\varepsilon p(x)}$ .

# Sparsification Lemma

## Lemma (Sparsification Lemma)

$\exists$  algorithm  $A \forall k \geq 2, \epsilon \in (0, 1], \phi \in k\text{-CNF}$  with  $n$  variables,  $A_{k,\epsilon}(\phi)$  outputs  $\phi_1, \dots, \phi_s \in k\text{-CNF}$  in  $2^{\epsilon n}$  time such that

- ①  $s \leq 2^{\epsilon n}$ ;  $\text{SAT}(\phi) = \bigcup_i \text{SAT}(\phi_i)$ , where  $\text{SAT}(\phi)$  is the set of satisfying assignments of  $\phi$
- ②  $\forall i \in [s]$  each literal occurs  $\leq O\left(\frac{k}{\epsilon}\right)^{3k}$  times in  $\phi_i$ .

- Branching on variables alone would require setting almost all the variables resulting in a large tree.
- Branch on **frequently occurring subclauses** rather than just on variables.
- Clause branching results in **less information**, and as a result the tree **does not grow too much**.
- To control for the growth of **new** clauses, start with **small clauses** and look for **longest subclauses** with required

# Reducing 3-SAT to 3-COLORABILITY under SERF

- Apply Sparsification Lemma to the given 3-CNF  $\phi$ .
- Consider each 3-CNF  $\phi_i$  with **linearly many clauses** and reduce it to a graph with **linearly many vertices**.
- Now, a subexponential time algorithm for 3-COLORABILITY implies a subexponential time algorithm for 3-SAT.

# Reducing 4-SAT to 3-SAT under Subexponential-time Reductions

- Let  $\varepsilon > 0$  be arbitrary.
- Apply **Sparsification Lemma** to the given 4-CNF  $\phi$  to obtain a disjunction of  $2^{\varepsilon n}$   $\phi_i$  in time  $2^{\varepsilon n}$  where each  $\phi_i$  has **linearly many clauses**.
- Reduce 4-CNF  $\phi_i$  to a 3-SAT formula with **only linearly many new variables**.  

$$(l_1 \vee l_2 \vee l_3 \vee l_4) = \exists y(l_1 \vee l_2 \vee y)(\bar{y} \vee l_3 \vee l_4)$$
- Now, a subexponential time algorithm for 3-SAT implies a subexponential time algorithm for  $\phi_i$ .
- Since  $\varepsilon > 0$  is arbitrary,  $\phi$  can be solved in subexponential-time.

# SNP

- **SNP** — class of properties expressible by a series of **second order existential quantifiers**, followed by a series of **first order universal quantifiers**, followed by a basic formula  
—Papadimitriou and Yannakakis 1991
- **SNP** includes  $k$ -SAT and  $k$ -COLORABILITY for  $k \geq 3$ .  

$$\exists S \forall (y_1, \dots, y_k) \forall (s_1, \dots, s_k) [R_{(s_1, \dots, s_k)}(y_1, \dots, y_k) \implies \bigwedge_{1 \leq i \leq k} S_{s_i}(y_i)],$$
 where  $s_i \in \{+, -\}$  and  $S$  is a subset of  $[n]$ .
- VERTEX COVER, CLIQUE, INDEPENDENT SET and  $k$ -SET COVER are in **size-constrained SNP**.
- HAMILTONIAN PATH is **SNP-hard**.

# Completeness of 3-SAT in SNP

## Theorem (IPZ 1997)

3-SAT admits a subexponential-time algorithm if and only if every problem in (size-constrained) **SNP** admits one.

- **Proof Sketch:** Show that every problem in **SNP** is **strongly** many-one reducible to  $k$ -SAT for some  $k$ . Complexity parameter is the number of Boolean existential quantifiers.
- Reduce  $k$ -SAT to the union of subexponentially many **linear-size  $k$ -SAT** using Sparsification Lemma.
- Reduce each linear-size  $k$ -SAT to 3-SAT with **linearly many variables**.



# Exponential Time Hypothesis (ETH)

- Let  $s_k = \inf\{\delta \mid \exists 2^{\delta n} \text{ algorithm for } k\text{-SAT}\}$ ;
- 3-SAT has a subexponential time algorithm  $\implies s_k = 0$  for all  $k$  and  $s_\infty = 0$ . Moreover, all problems in **SNP** have subexponential time algorithms.
- Our plan is to make progress by assuming this statement
- **Exponential Time Hypothesis (ETH)** —  $s_3 > 0$

# Explanatory Burden of ETH

- We have very little understanding of exponential time algorithms.
- For **ETH** to be useful,
  - it must be able to provide an explanation for the known complexities of various problems,
  - ideally, by providing lower bounds that match the upper bounds from the best known algorithms.
- **ETH** will be useful if it helps factor out the essential difficulty of dealing with exponential time algorithms for **NP**-complete problems.

# Explanatory Value of ETH — I

- All the following results assume **ETH**.
- None of the problems in (size-constrained) **SNP** have a subexponential time algorithm
- Furthermore, **SNP**-hard problems such as HAMILTONIAN PATH cannot have a subexponential time algorithm.

# Explanatory Value of ETH — II

- We follow the nice summary provided by Lokshtanov, Marx and Saurabh (2011).
- **Subexponential time lower bounds:** There is no  $2^{o(\sqrt{n})}$  algorithm for VERTEX COVER, 3-COLORABILITY, and HAMILTONIAN PATH for **planar** graphs.
- **Lower bounds for FPT problems:** There is no  $2^{o(k)} n^{O(1)}$  algorithm to decide whether the graph has a vertex cover of size at most  $k$ .

Similar results hold for the problems

FEEDBACK VERTEX SET and LONGEST PATH. [Cai and Juedes \(2003\)](#)

- **Lower bounds for  $W[1]$ -complete problems:** There is no  $f(k)n^{o(k)}$  algorithm for CLIQUE or INDEPENDENT SET. [Chen, Chor, Fellows, Huang, Juedes, Kanj, and Xia \(2005, 2006\)](#)

# SETH — Strong Exponential Time Hypothesis

Theorem (IP, 1999)

*If ETH is true,  $s_k$  increases infinitely often*

- Let  $s_\infty = \lim_{k \rightarrow \infty} s_k$ .
- Conjecture:  
Strong Exponential Time Hypothesis (**SETH**):  $s_\infty = 1$

# SETH and Its Equivalent Statements

## Theorem

*The following statements are equivalent:*

- $\forall \epsilon < 1, \exists k$ ,  $k$ -SAT, *the satisfiability problems for  $n$ -variable  $k$ -CNF formulas, cannot be computed in time  $O(2^{\epsilon n})$  time.*
- $\forall \epsilon < 1, \exists k$ ,  $k$ -HITTING SET, *the HITTING SET problem for set systems over  $[n]$  with sets of size at most  $k$ , cannot be computed in time  $O(2^{\epsilon n})$  time.*
- $\forall \epsilon < 1, \exists k$ ,  $k$ -SET SPLITTING, *the SET SPLITTING problem for set systems over  $[n]$  with sets of size at most  $k$ , cannot be computed in time  $O(2^{\epsilon n})$  time.*

— Cygan, Dell, Lokshtanov, Marx, Nederlof, Okamoto, P, Saurabh, Wahlstrom, 2012

# Explanatory Power of **SETH**

- Under **SETH**, we will show that there is no  $\varepsilon > 0$  such that ORTHOGONAL VECTORS problem has a  $n^{2-\varepsilon}$  algorithm for  $d = \omega(\log n)$ .
- Reduce  $k$ -SAT to ORTHOGONAL VECTORS
- Each clause of a  $k$ -CNF corresponds to a coordinate of the vector.
- Assume that the variables come in two colors. For each color and for each setting of variables of the color, we will derive a vector from the set of clauses.
- Let  $C_i = (x_1 \vee \bar{x}_2 \vee y_1 \vee \vee y_2)$ .  $\alpha$  is a setting for the  $x$  variables and  $\beta$  a setting for the  $y$  variables.
- Define  $a_i(\alpha) = \neg(x_1 \vee \bar{x}_2)(\alpha)$  and  $b_i = \neg(x_1 \vee \bar{x}_2)(\beta)$
- $C_i$  is false under  $(\alpha, \beta)$  if and only if  $a_i(\alpha)b_i(\beta) = 1$

# Reducing $k$ -SAT to ORTHOGONAL VECTORS

- Assume that the ORTHOGONAL VECTORS problem can be solved in time  $n^{2-\varepsilon}$  for  $\varepsilon > 0$  for  $d = \omega(\log n)$ .
- Let  $\varepsilon' = \varepsilon/3$  and  $\phi$  be a  $k$ -CNF with  $n$  variables for  $k > 0$ .
- Sparsify  $\phi$  in  $2^{\varepsilon' n}$  time into  $2^{\varepsilon' n}$  many  $k$ -SAT instances  $\phi_i$  with at most  $c_{\varepsilon'} n$  many clauses.
- For each  $\phi_i$ , construct two families  $L$  and  $R$  of sets which are subsets of a universe of size  $c_{\varepsilon'} n$  where  $|L| = |R| = N = 2^{n/2}$ .
- $\phi_i$  is satisfiable if and only if there is a pair of sets  $A \in L$  and  $B \in R$  such that  $A \cap B = \emptyset$ .
- Total time for solving the satisfiability of  $\phi$  is  $2^{\varepsilon' n} + N^{2-\varepsilon} 2^{\varepsilon' n} \approx 2^{(1-\varepsilon/6)n}$
- Since  $k$  is arbitrary, this implies that **SETH** is false.
- **Conclusion:** If **SETH**, there is no  $\epsilon > 0$  such that ORTHOGONAL VECTORS problem can be solved in time  $n^{2-\varepsilon}$  for a universe of size  $\omega(\log n)$ .



# Conclusions

- If **ORTHOGONAL VECTORS** problem can be solved in time  $n^{2-\varepsilon}$  for some  $\varepsilon > 0$  for  $d = \omega(\log n)$ , does there exist  $\delta > 0$  such that  $k$ -SAT can be solved in time  $2^{(1-\delta)n}$  for all  $k$ ?  
Yes
- If 3-SAT is solvable in subexponential time, is 4-SAT solvable in subexponential time?  
Yes
- Do improved algorithms for 3-SAT imply improved algorithms for 3-COLORABILITY or vice versa?  
Yes (due to Sparsification Lemma)
- Is there an  $\varepsilon > 0$  such that **ORTHOGONAL VECTORS** problem can be computed in time  $n^{2-\varepsilon}$  for  $d = \omega(\log n)$ ?  
No, if **SETH** is true.

# Open Problems

- Prove or disprove **ETH**
- Prove or disprove **SETH**
- Assuming **ETH** or other suitable assumption, prove
  - a specific lower bound on  $s_3$
  - $s_\infty = 1$  (**SETH**)
- Assuming **SETH**, can we prove a  $2^n$  lower bound on COLORABILITY?

**Thank You**